

Post-Quantum Succinct Arguments: Breaking the Quantum Rewinding Barrier

Fermi Ma

Princeton → Simons & Berkeley

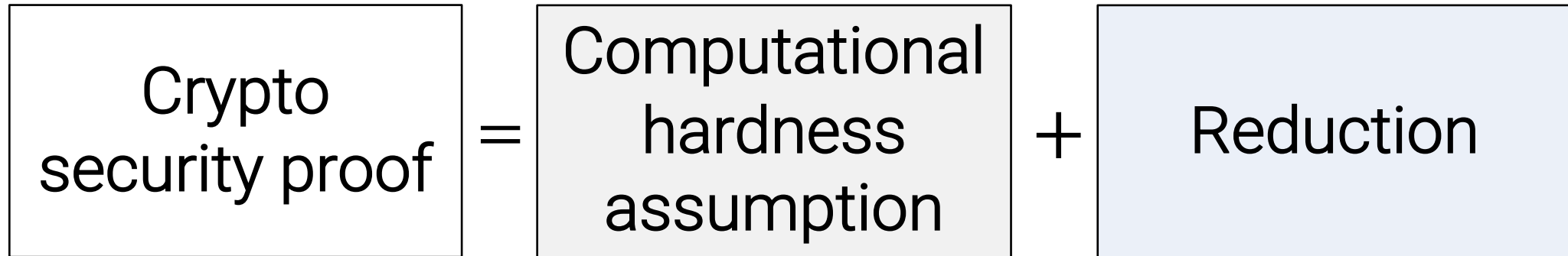
joint work with
Alessandro Chiesa, Nicholas Spooner, and Mark Zhandry

Why are quantum computers a threat to cryptography?

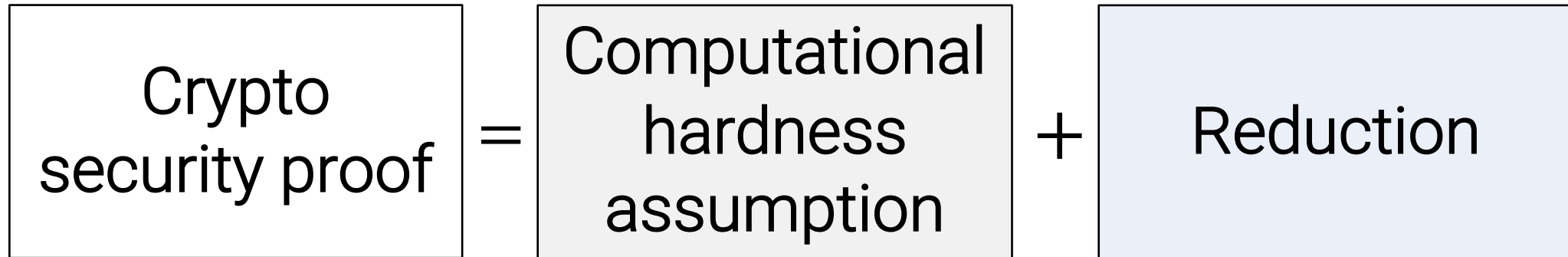
Why are quantum computers a threat to cryptography?

To answer this, recall how cryptographers *prove* security.

Fundamental formula of cryptography

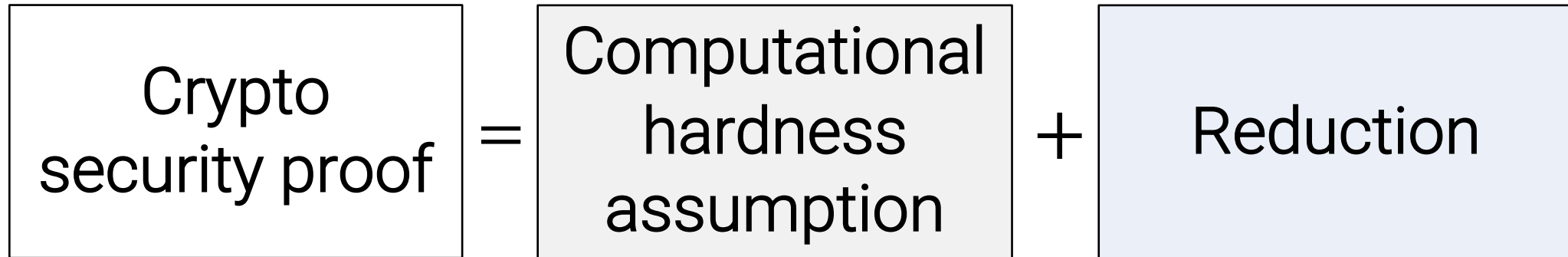


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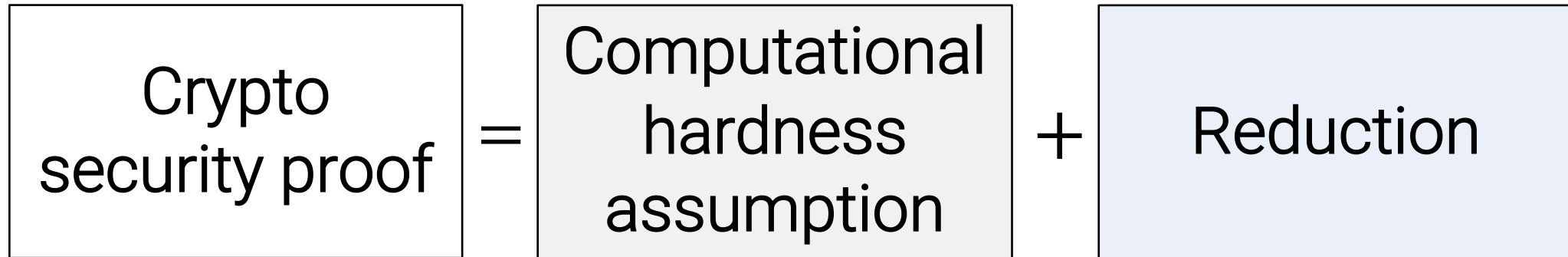


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Any *efficient* attack on the protocol
→ Break underlying hardness assumption

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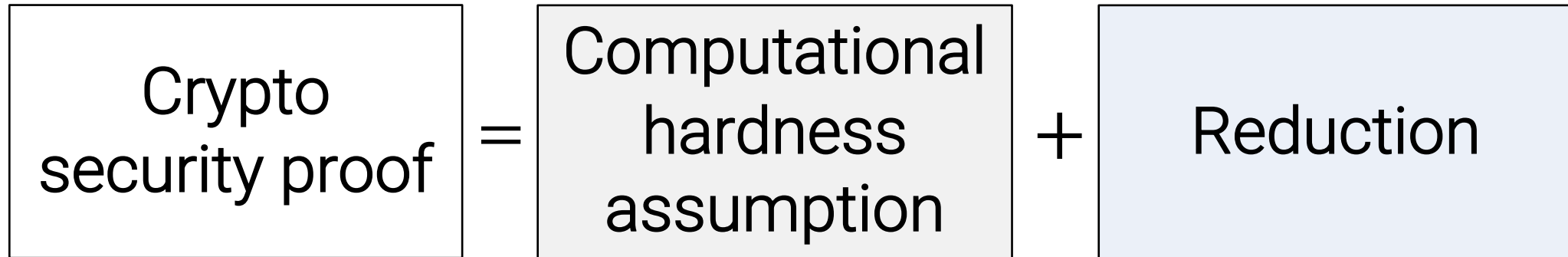


Ex: invert one-way function, ~~factoring~~,
~~discrete log~~, lattice problems, etc.

Simple answer: Shor's algorithm breaks widely-used hardness assumptions

Post-quantum cryptography

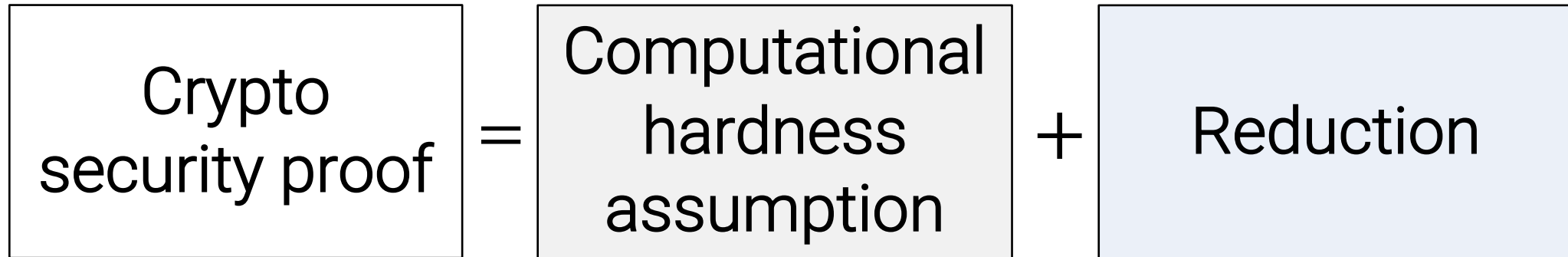
(classical crypto secure against quantum attack)



Minimum requirement for *post-quantum* crypto:
hard problem must resist quantum attacks

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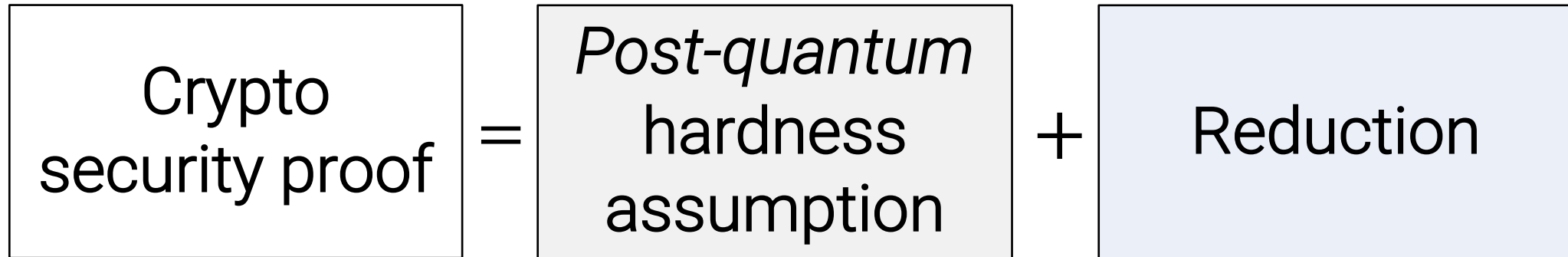


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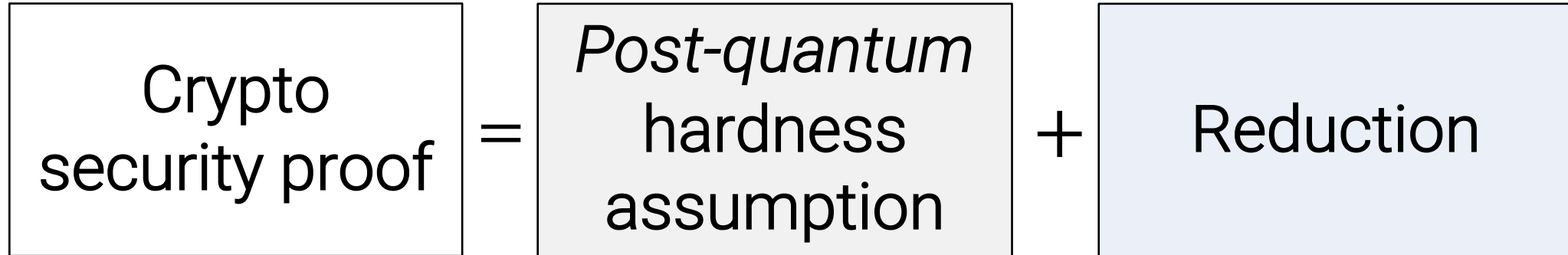
Ex: lattice problems, isogenies, etc.

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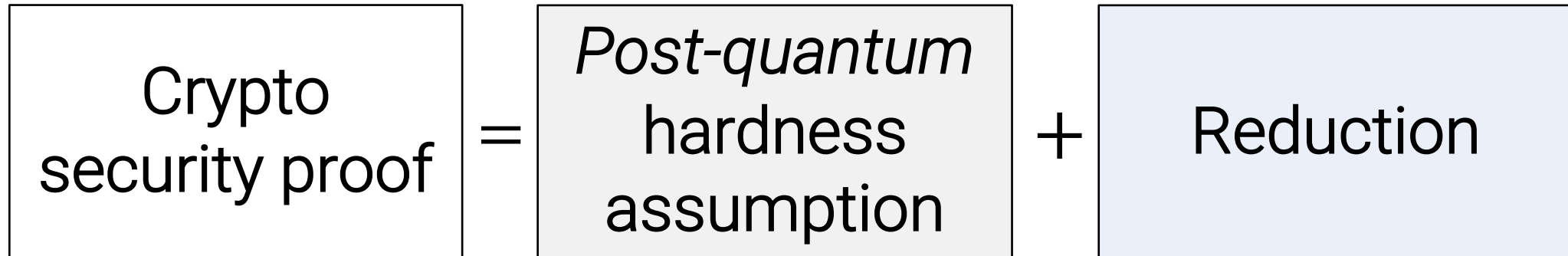


Common misconception:

Post-quantum assumptions are all we need for post-quantum cryptography.

Post-quantum cryptography

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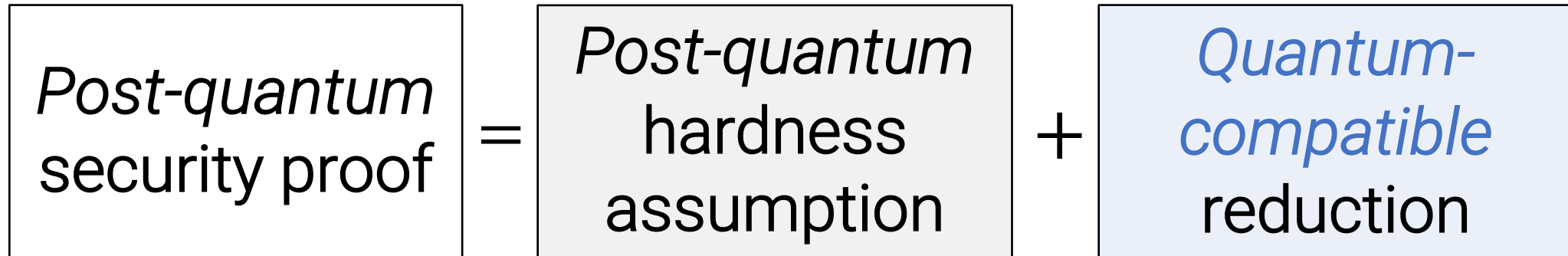
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Key point:

the *security reduction* must be *quantum-compatible*!

Post-quantum cryptography

(classical crypto secure against quantum attack)

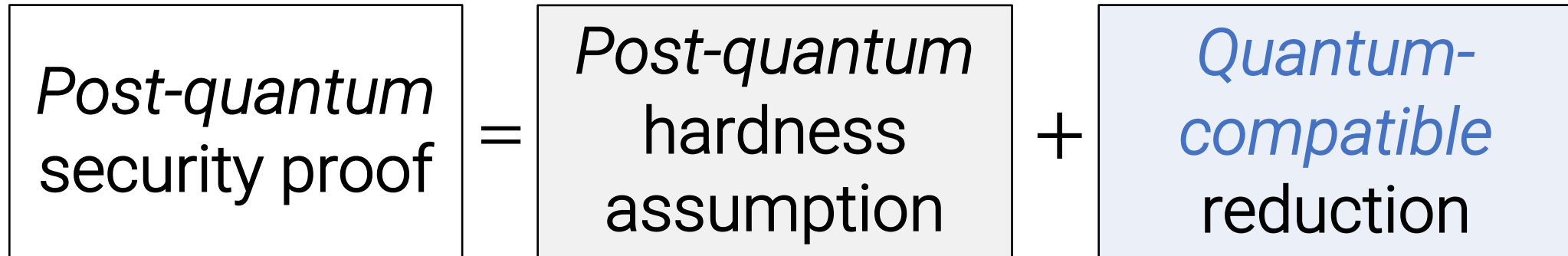


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reduction:

Any *classical* attack on the protocol
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Post-quantum cryptography

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We need:

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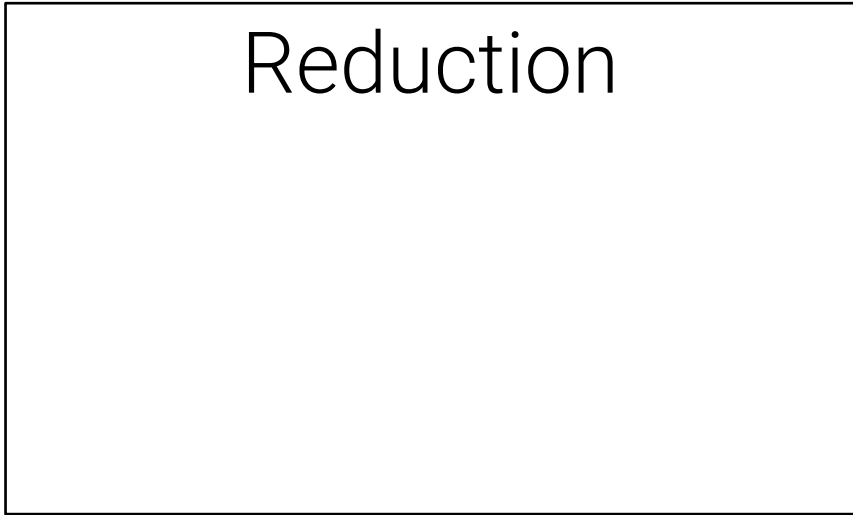
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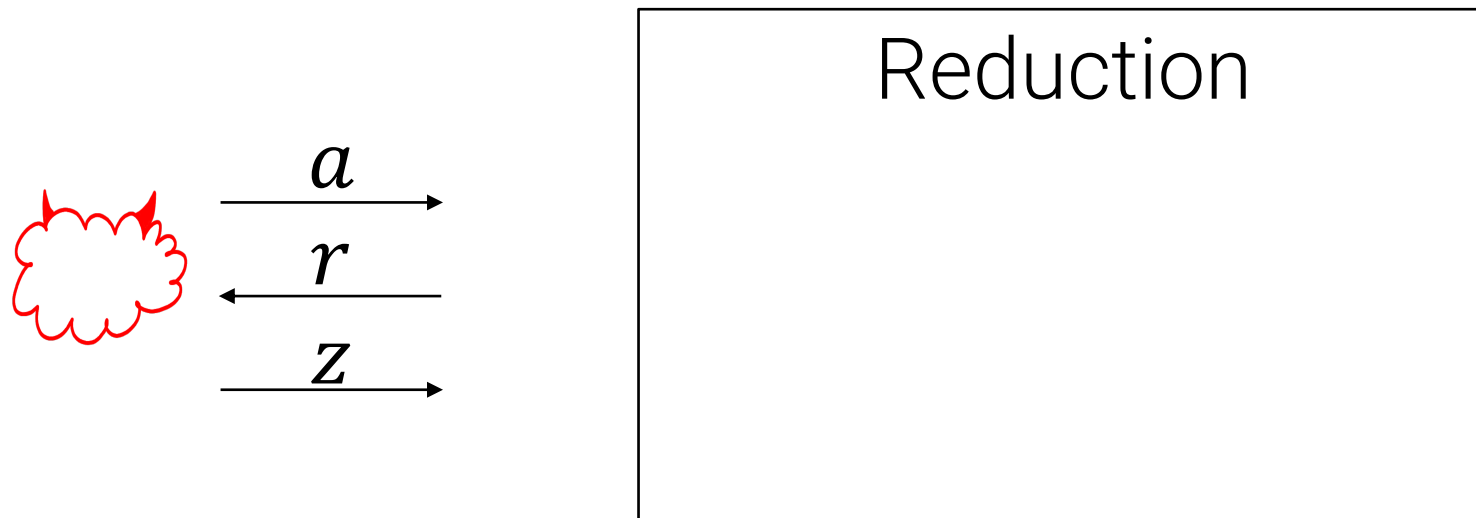
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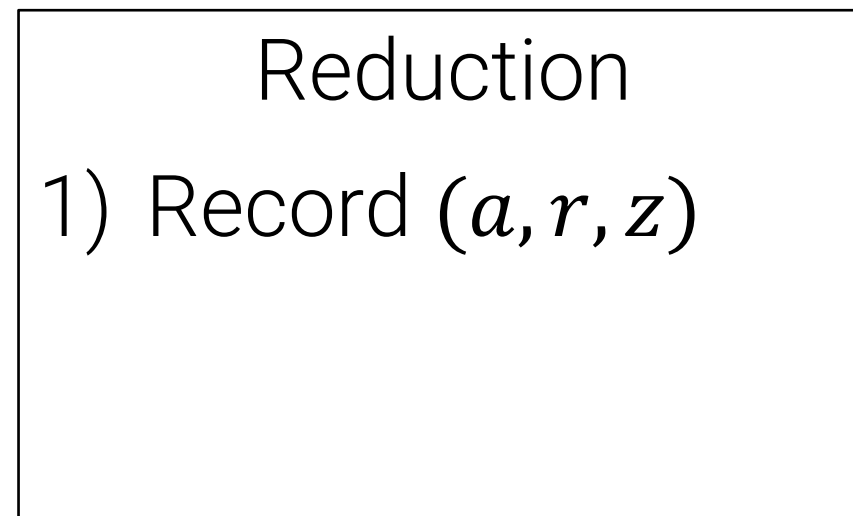
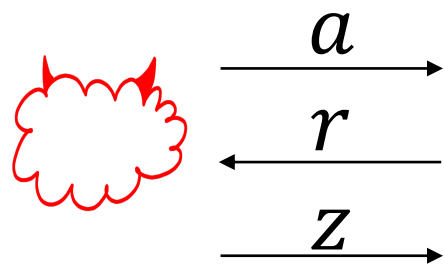
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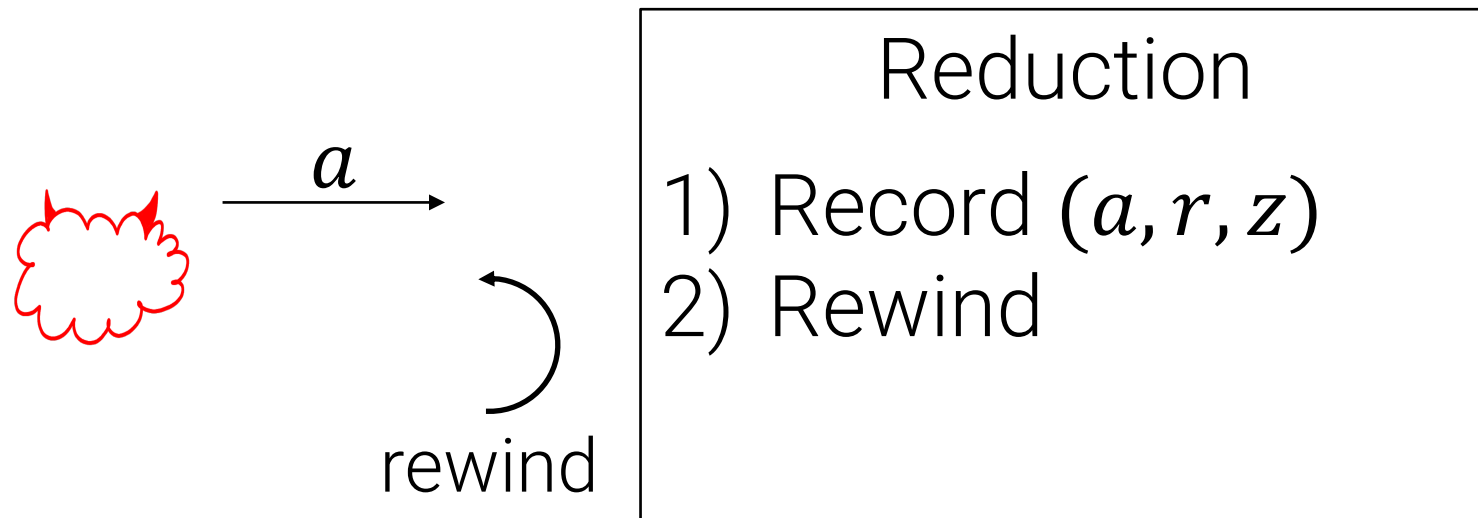
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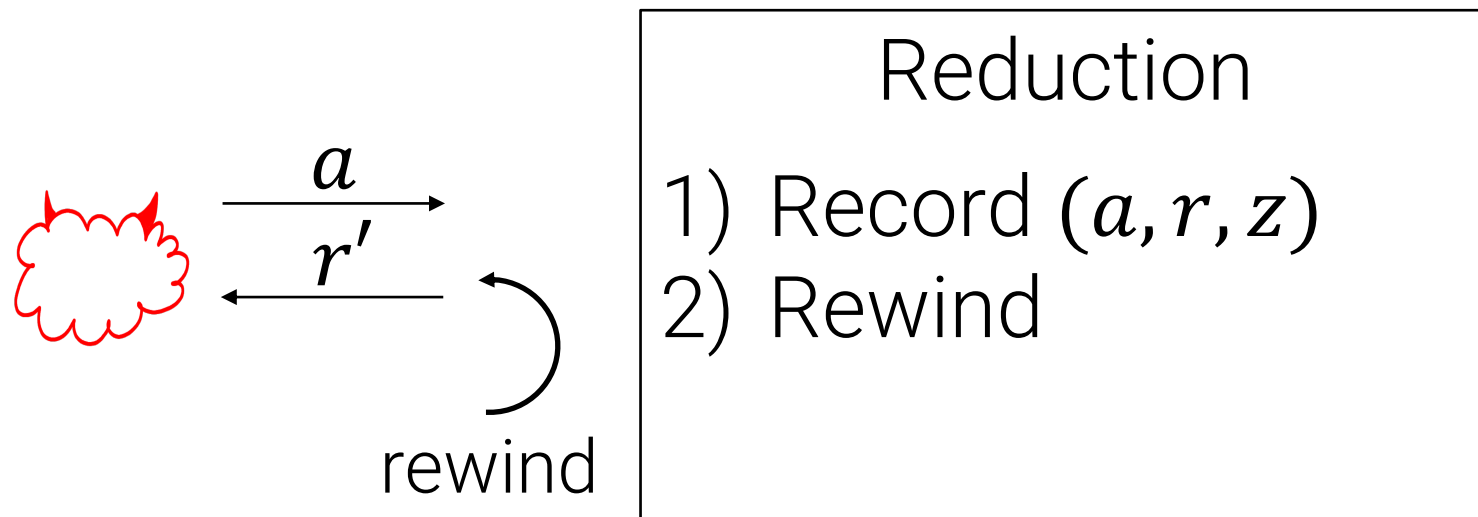
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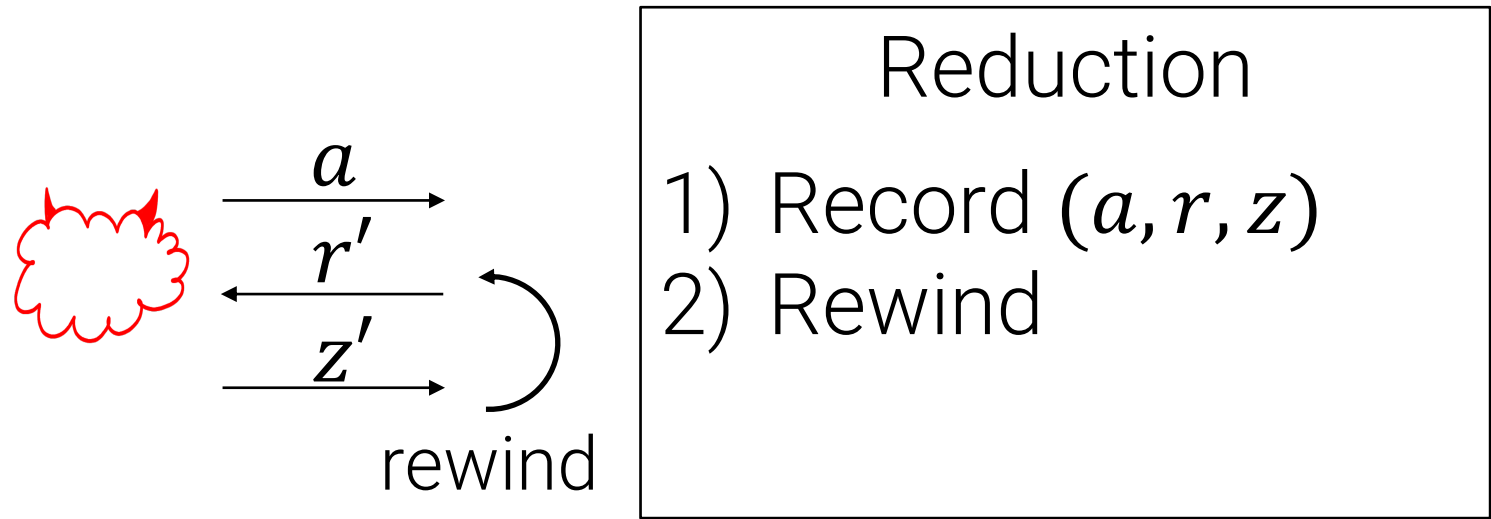
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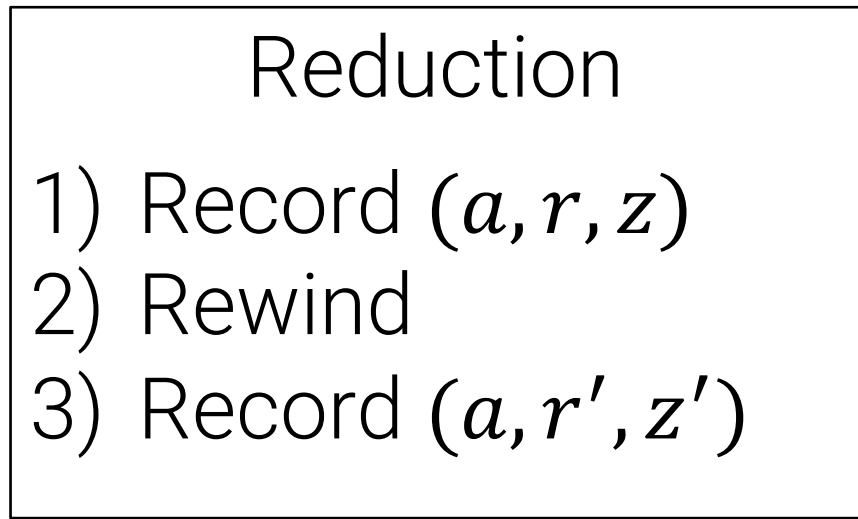
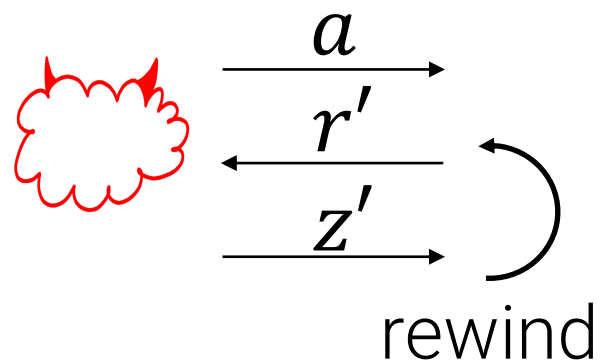
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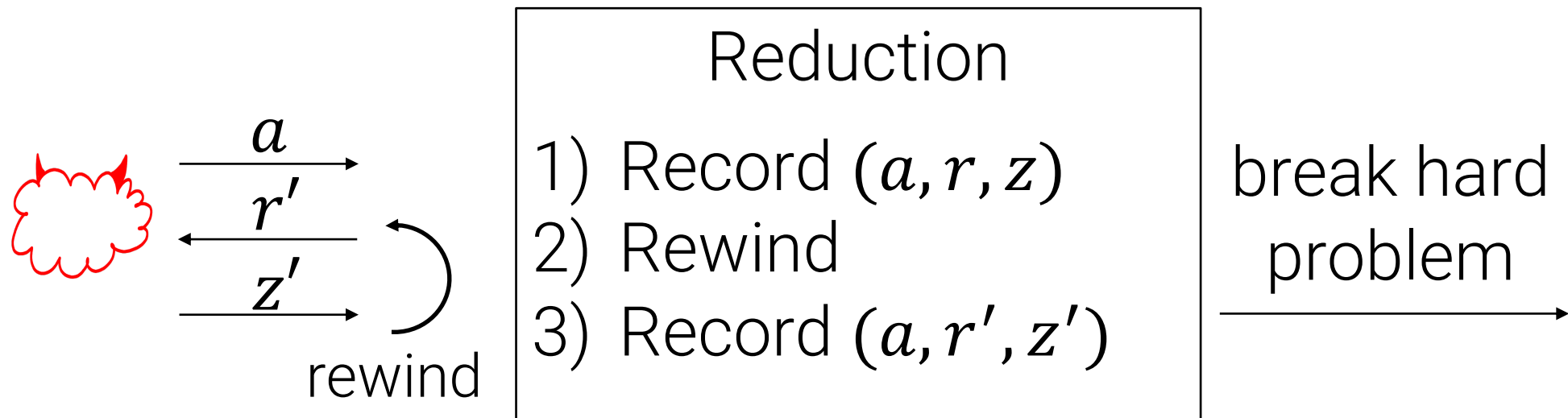
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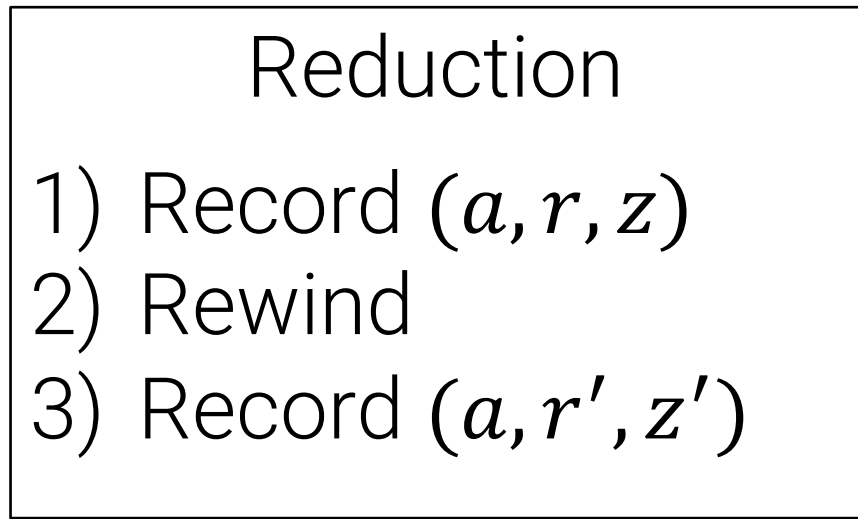
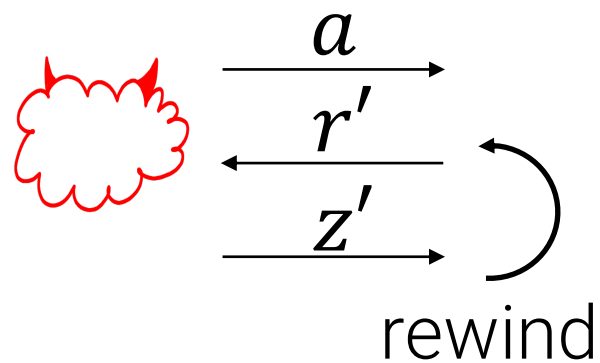


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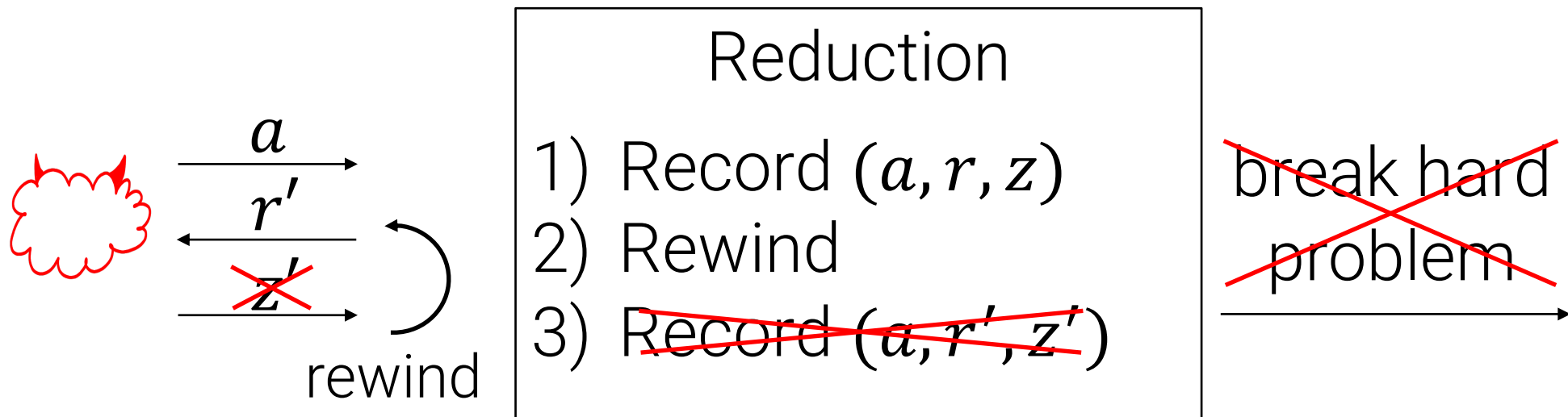


break hard
problem

→

Problem: unclear how to rewind a quantum adversary since measuring its response may disturb its state.

An adversary that detects this disturbance could stop giving valid responses!



For this talk, the goal of rewinding is to record the adversary's responses to multiple challenges.

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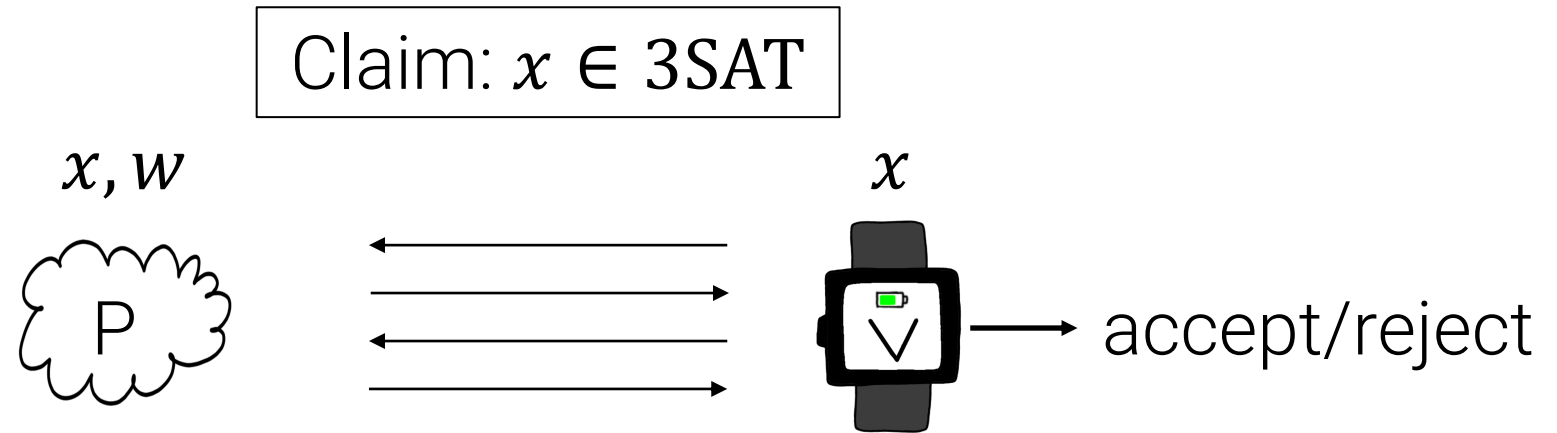
**Disclaimer:

This is how rewinding is commonly used to prove *soundness*, but it doesn't capture applications such as zero knowledge.

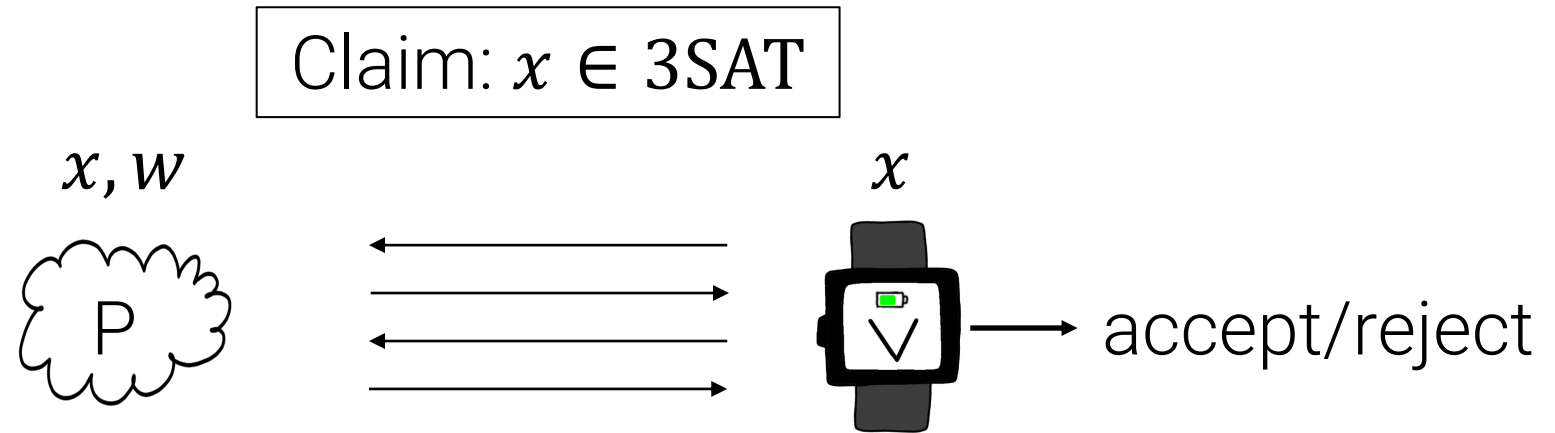
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We'll focus on **Kilian's succinct argument protocol**, a central result that captures the difficulty of rewinding.

Succinct Arguments for NP [Kilian92]

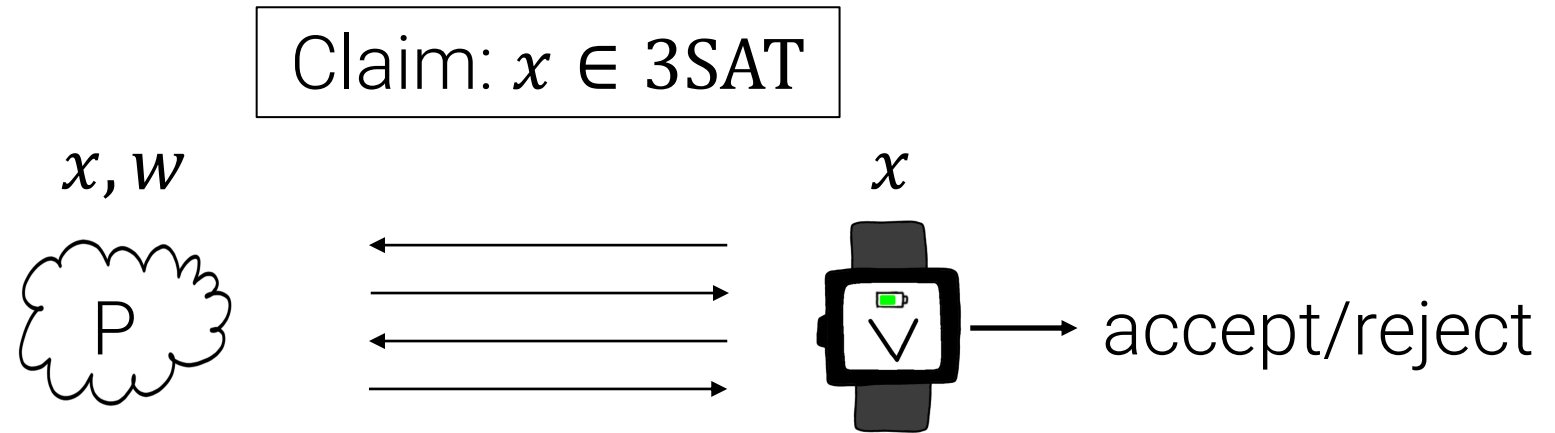


Succinct Arguments for NP [Kilian92]



“Succinct” = communication + verifier efficiency is
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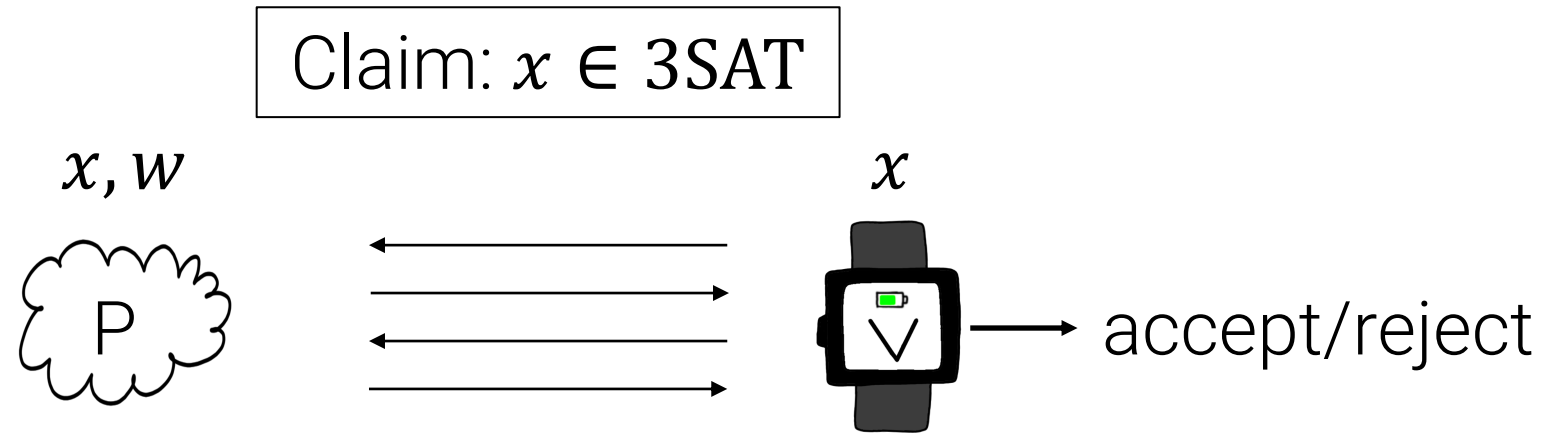
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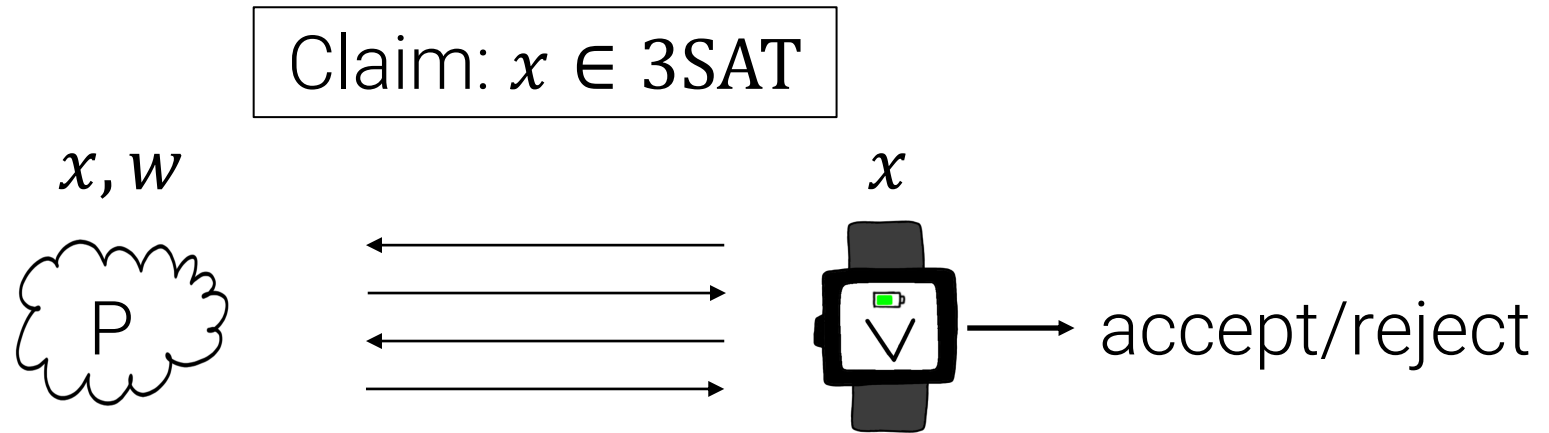
“Argument” = sound against *efficient* cheating 

Succinct Arguments for NP [Kilian92]



[Kilian92] constructs a 4-message succinct argument for NP from collision-resistant hash functions (CRHFs).

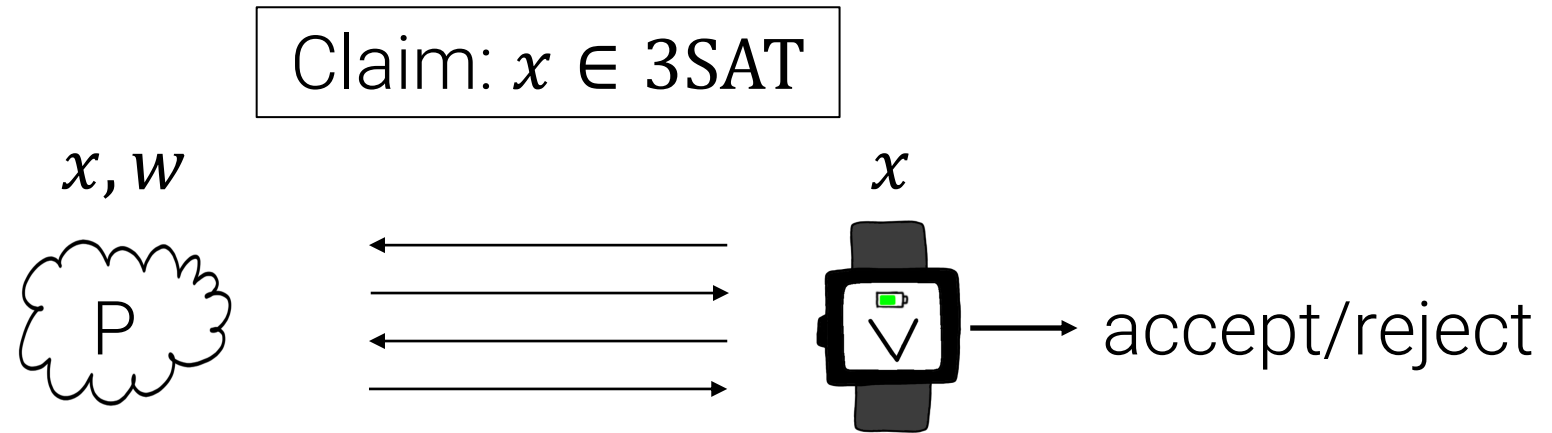
Succinct Arguments for NP [Kilian92]



[Kilian92] constructs a 4-message succinct argument for NP from collision-resistant hash functions (CRHFs).

In other words, under a mild computational assumption, any NP statement can be verified $\text{poly}(\lambda, \log(|x| + |w|))$ time!

Succinct Arguments for NP [Kilian92]



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Many applications: universal arguments [BG01], zero knowledge [Barak01], SNARGs [Micali94, BCS16], ...

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In this work, we resolve this problem.

This Work

We give a general technique to rewind any quantum attacker as many times as desired.

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Consequences:

- Kilian is post-quantum sound if the CRHF is quantum-binding*.
- Many other protocols, e.g., [GMW86] 3-coloring, [Blum86] Hamiltonicity have optimal post-quantum soundness.

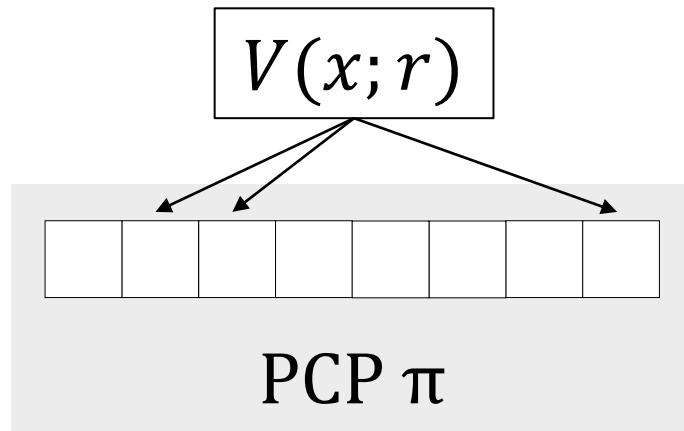
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Recall Kilian's protocol

Kilian's protocol

Compile a *probabilistically checkable proof** (PCP) into an interactive argument system using cryptography.

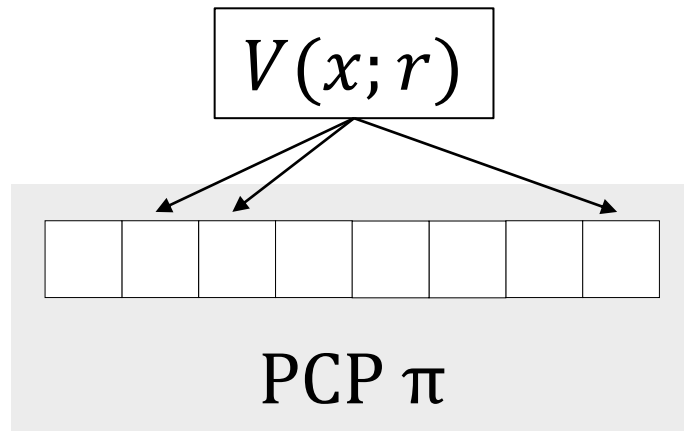
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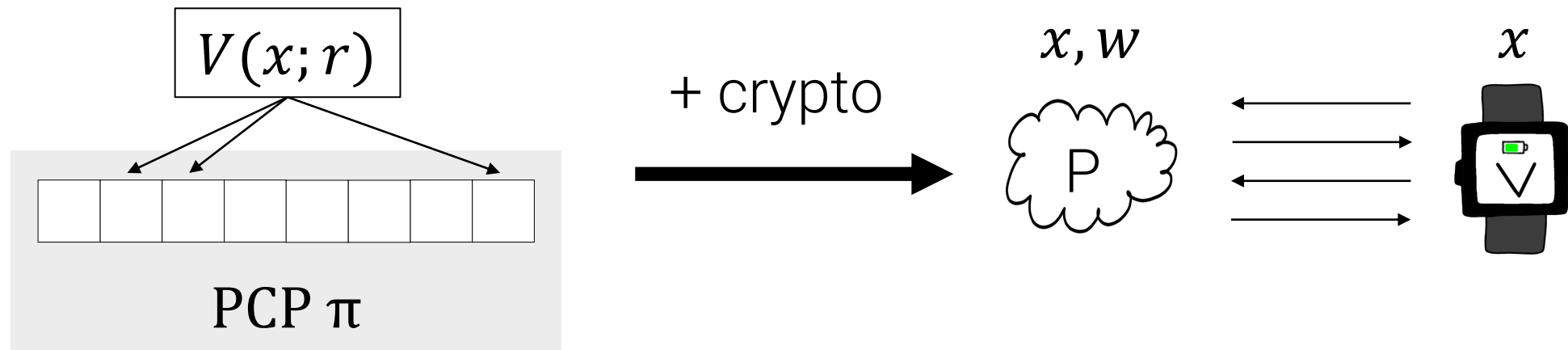
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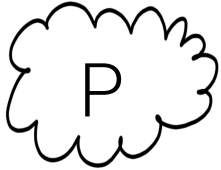
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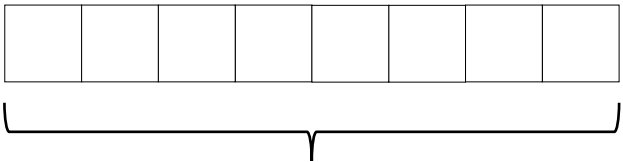
x, w



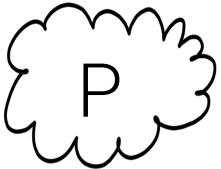
x



Encode w as PCP π



PCP π

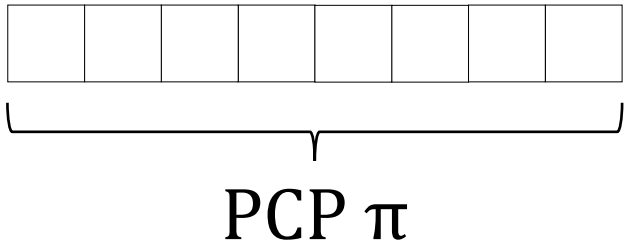


sends short commitment to PCP π .

Kilian's protocol



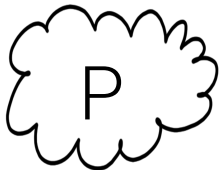
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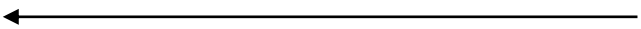
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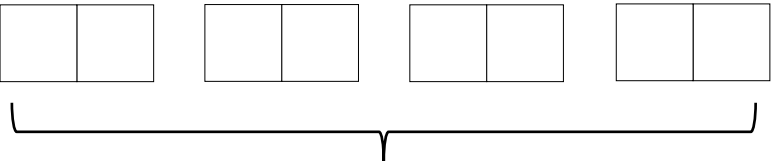
CRHF h



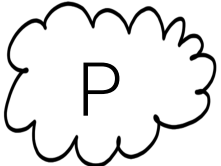
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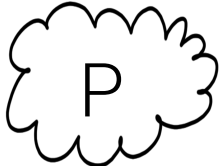
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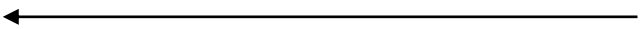
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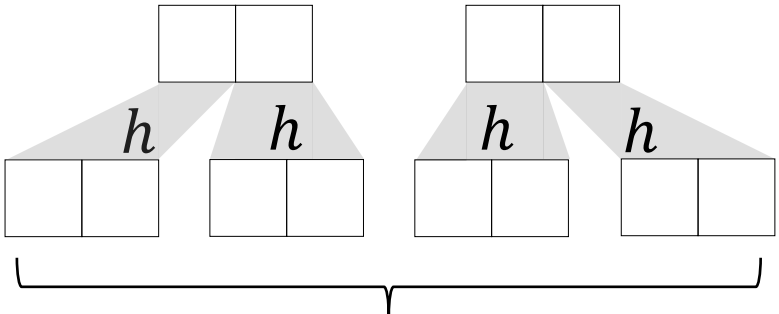
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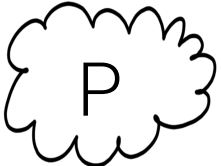
CRHF h



x

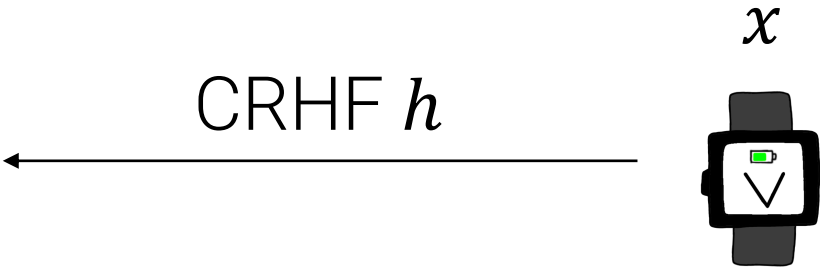
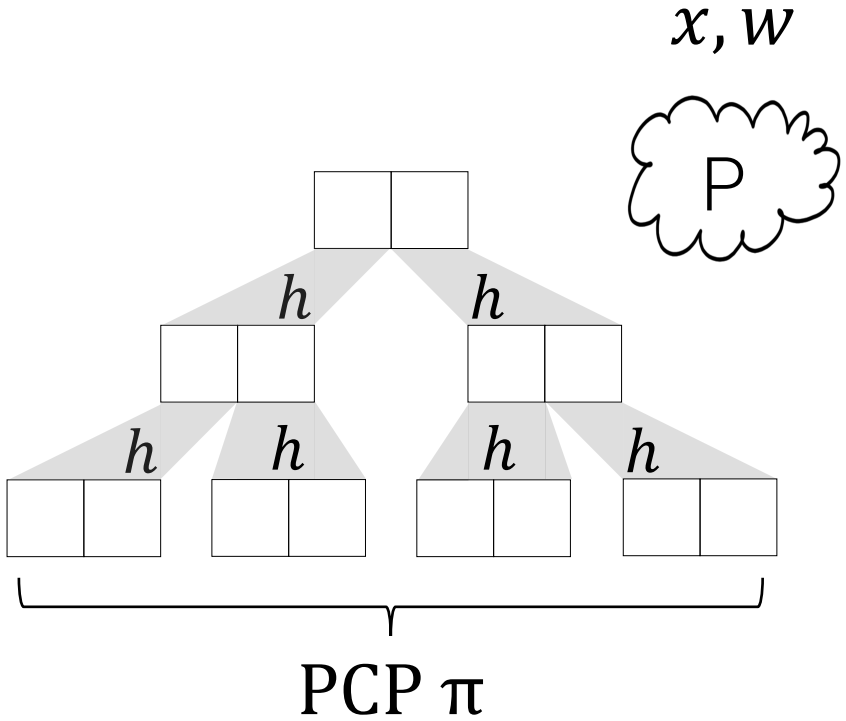


PCP π



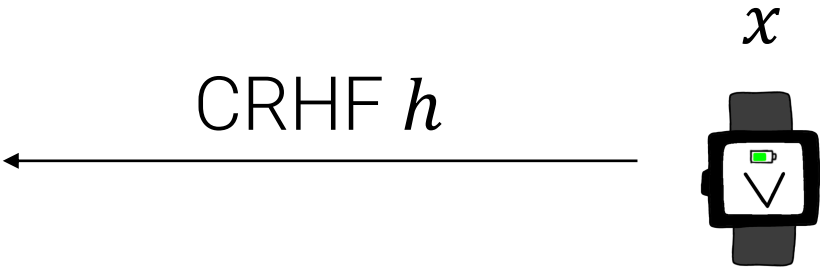
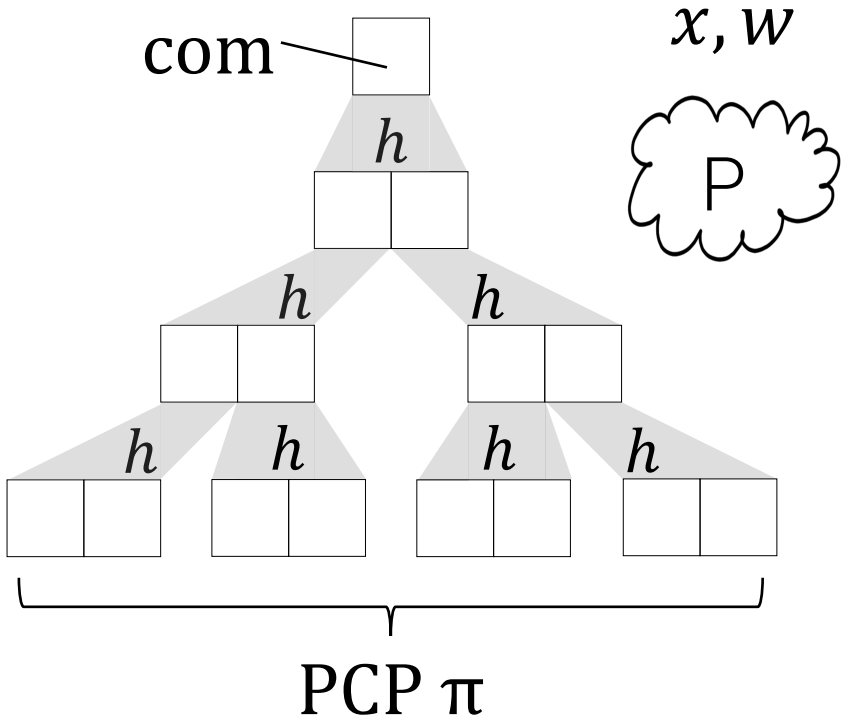
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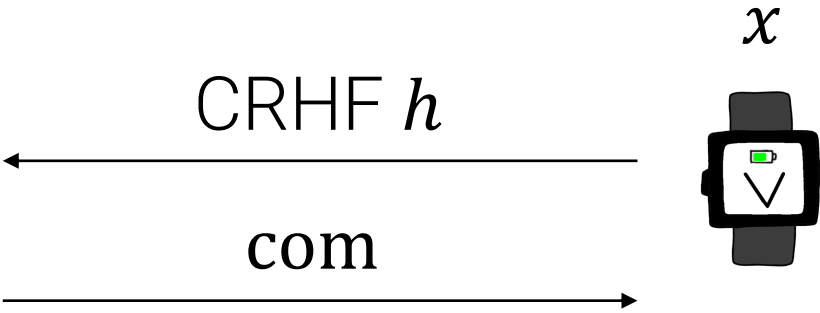
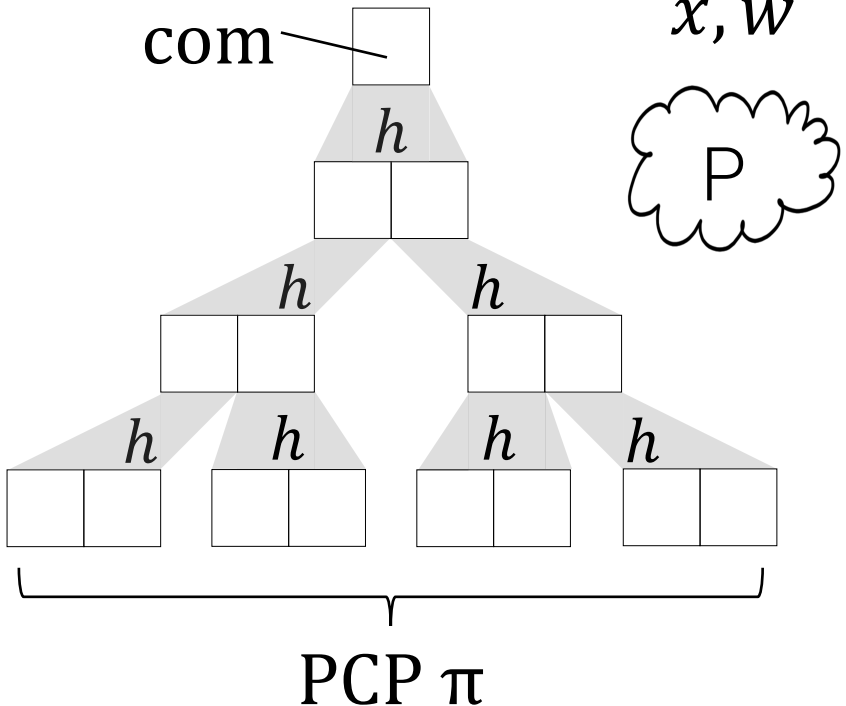
P sends short commitment to $PCP \pi$.

Kilian's protocol



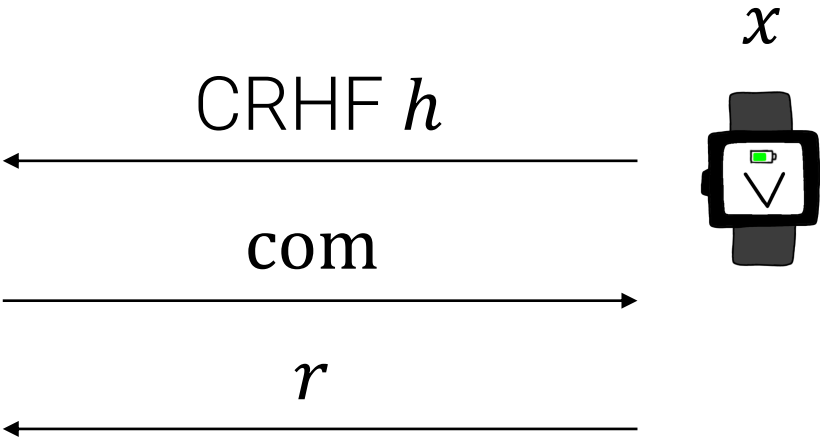
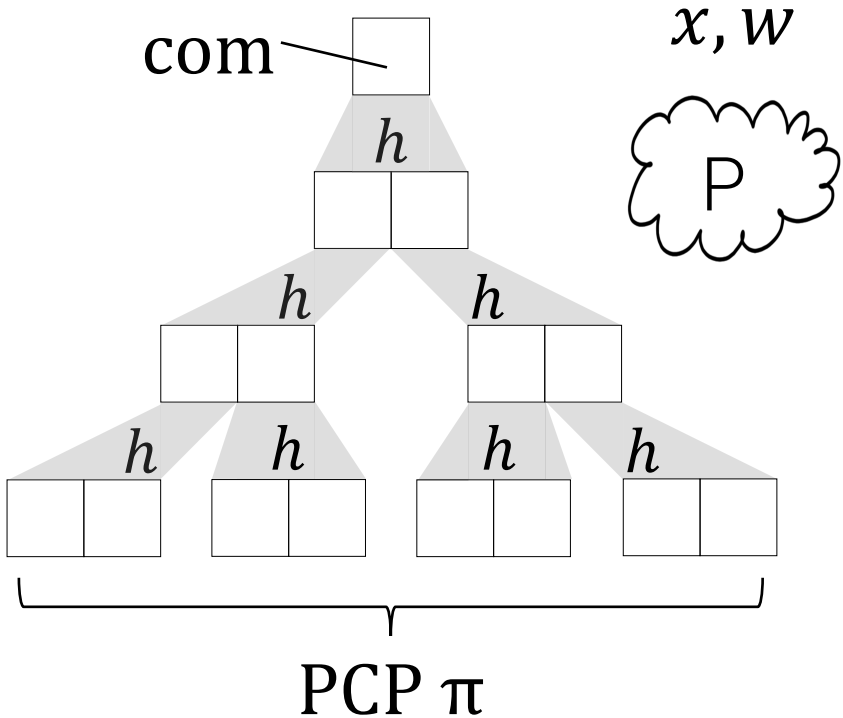
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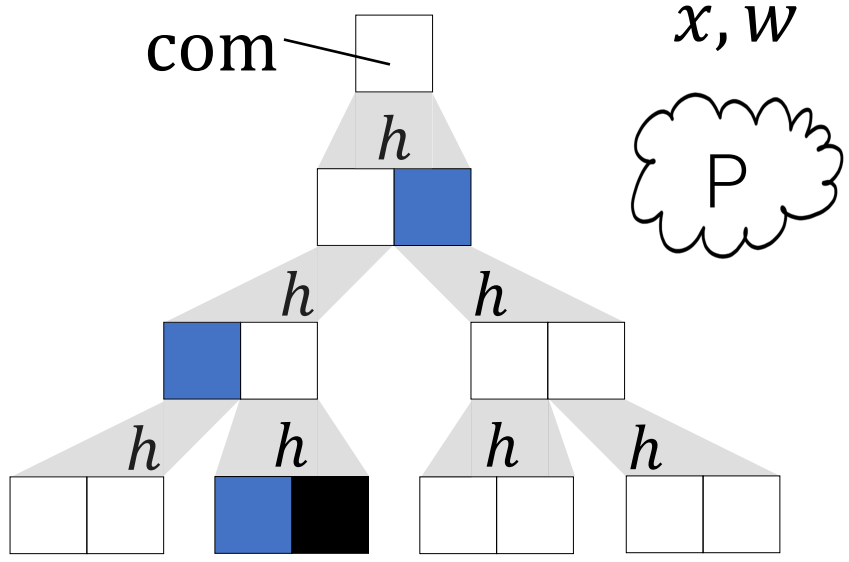
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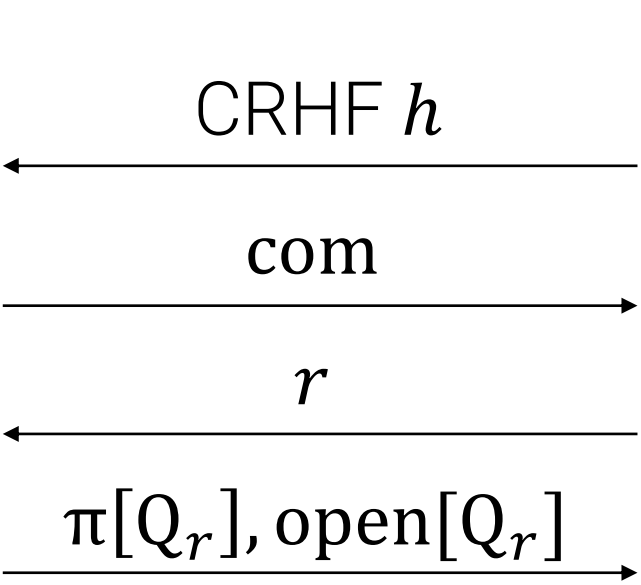


samples PCP verifier coins $r \leftarrow R$.

Kilian's protocol



x, w
 P



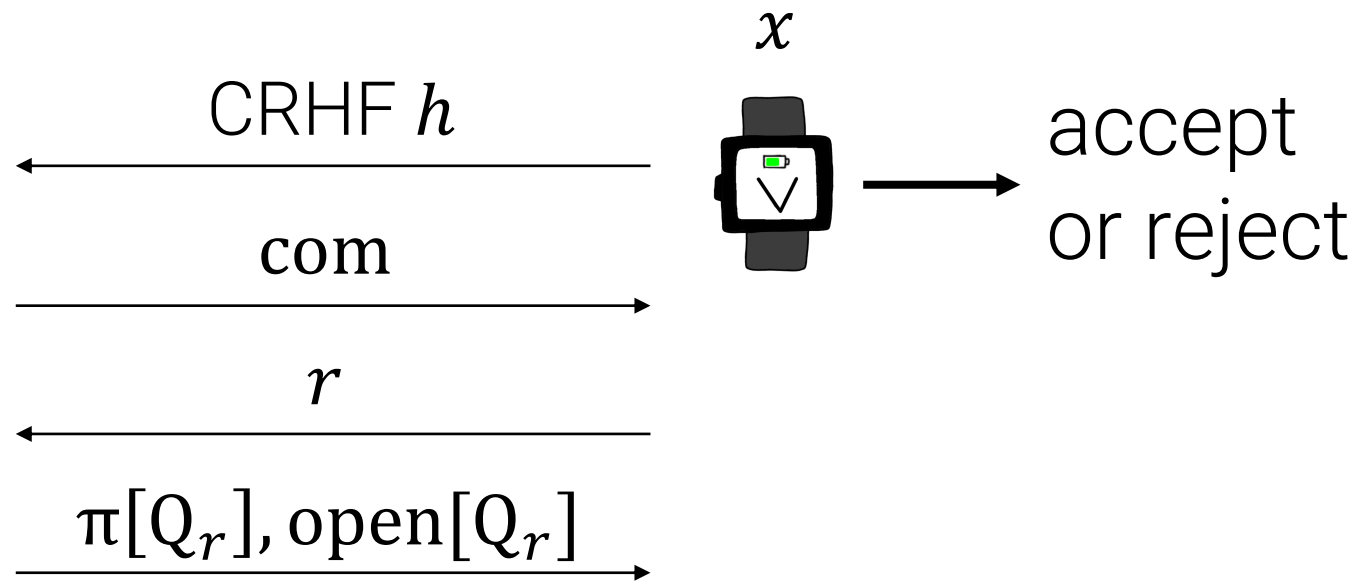
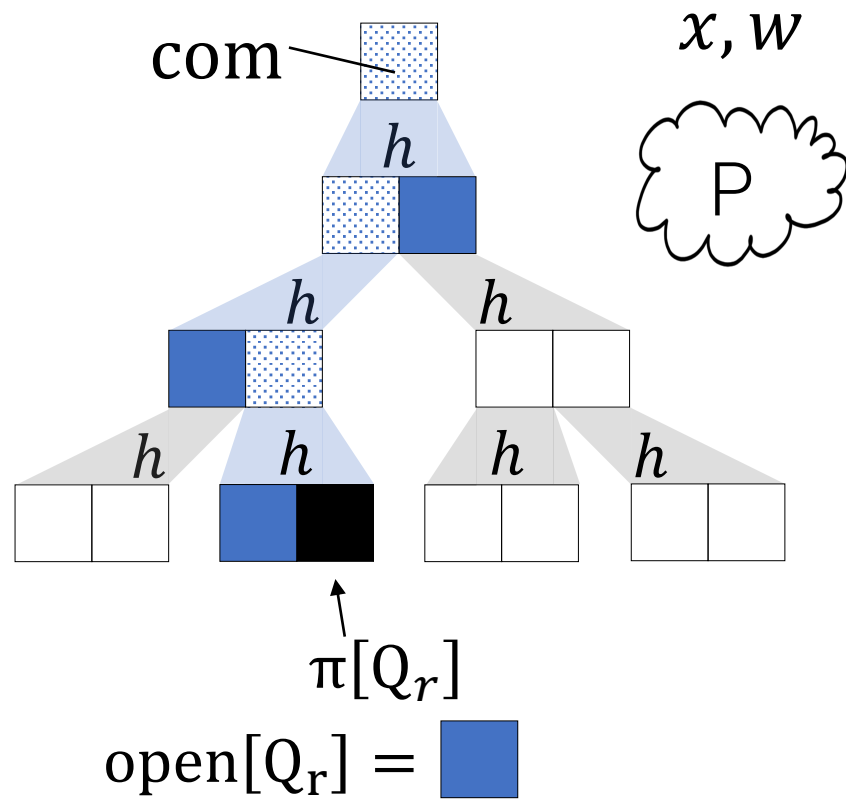
x

$\pi[Q_r]$
 $open[Q_r] =$

P sends $\pi[Q_r]$ + opening proofs

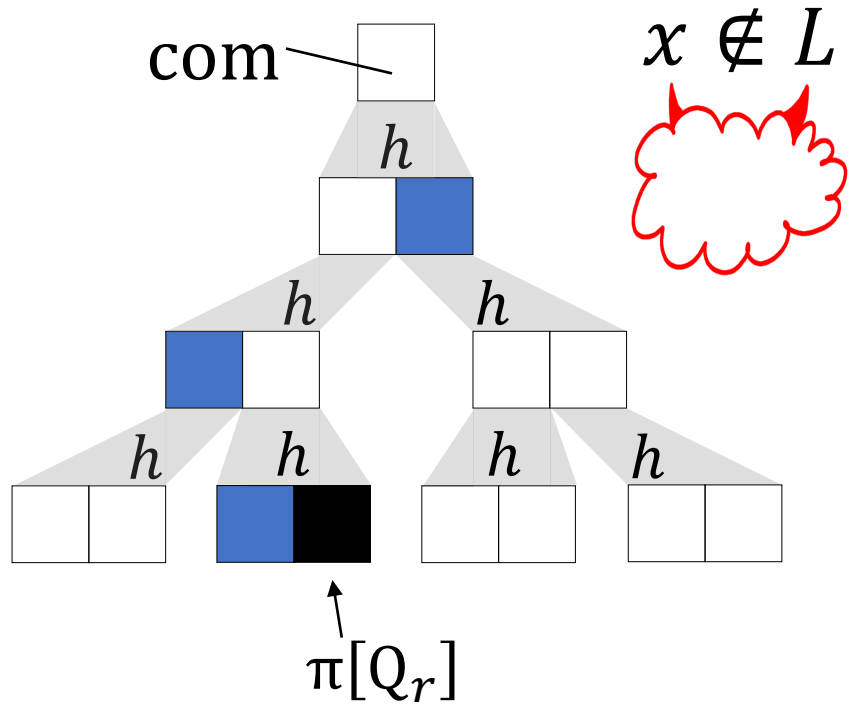
$Q_r =$ indices PCP verifier checks on random coins r

Kilian's protocol

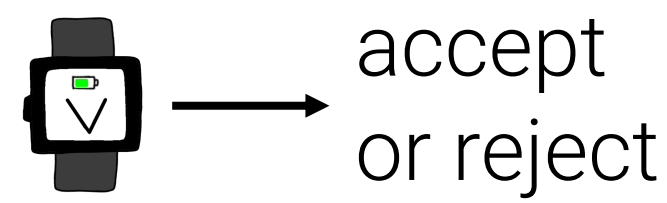
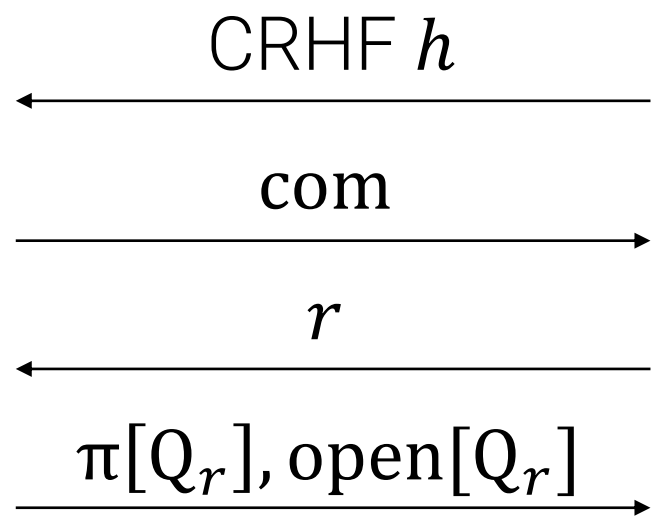


 accepts if openings valid
+ PCP verifier accepts


Classical Security



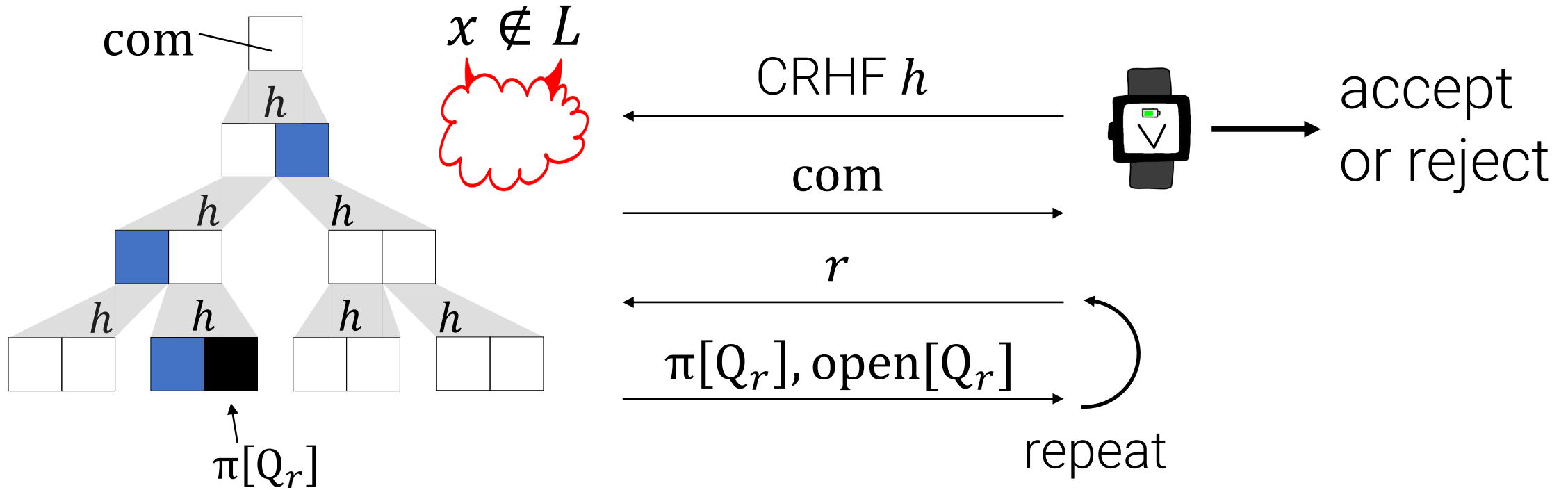
$x \notin L$



accept
or reject

Intuition: want to show that the CRHF forces  to respond consistently with some PCP string π .

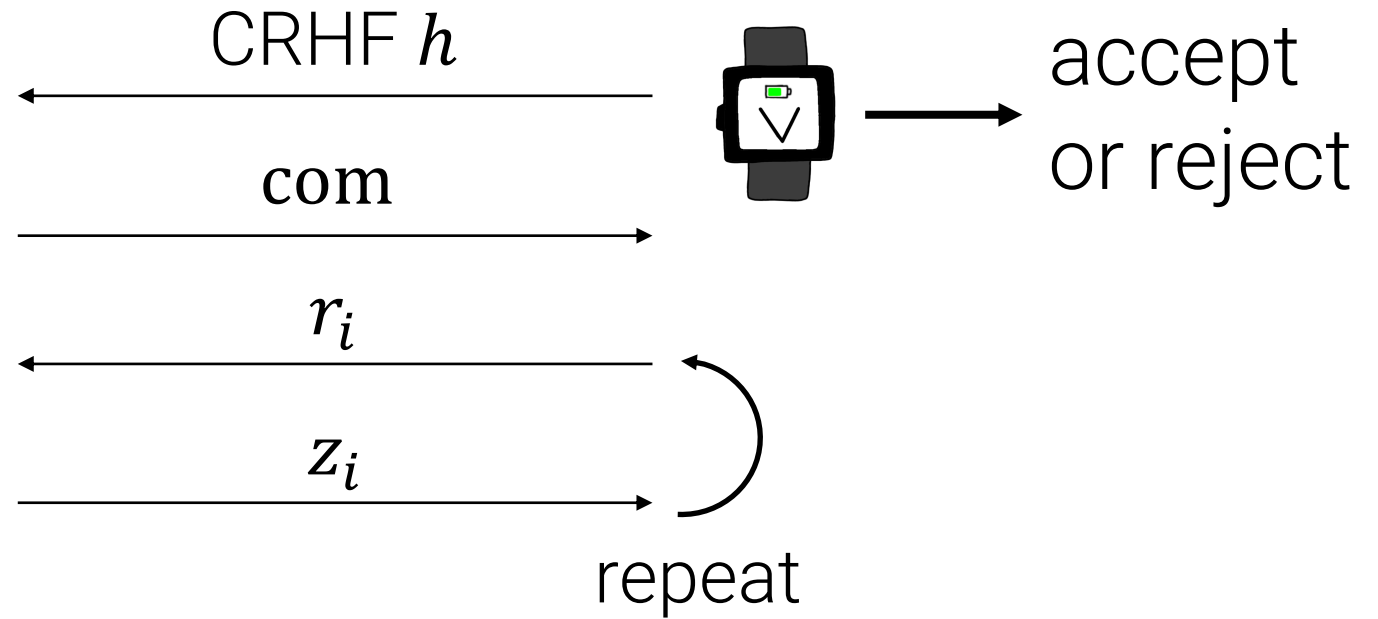
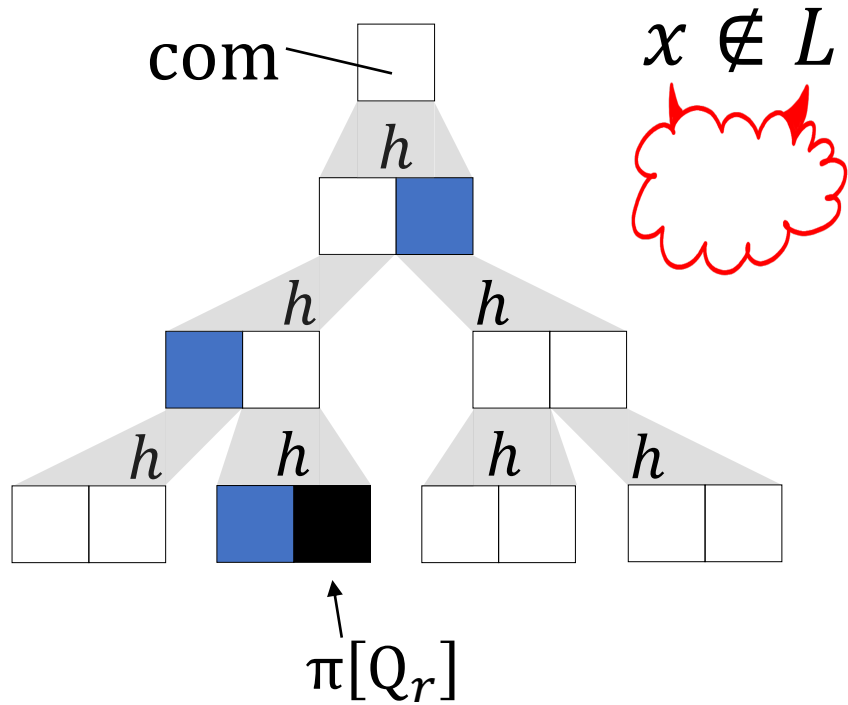
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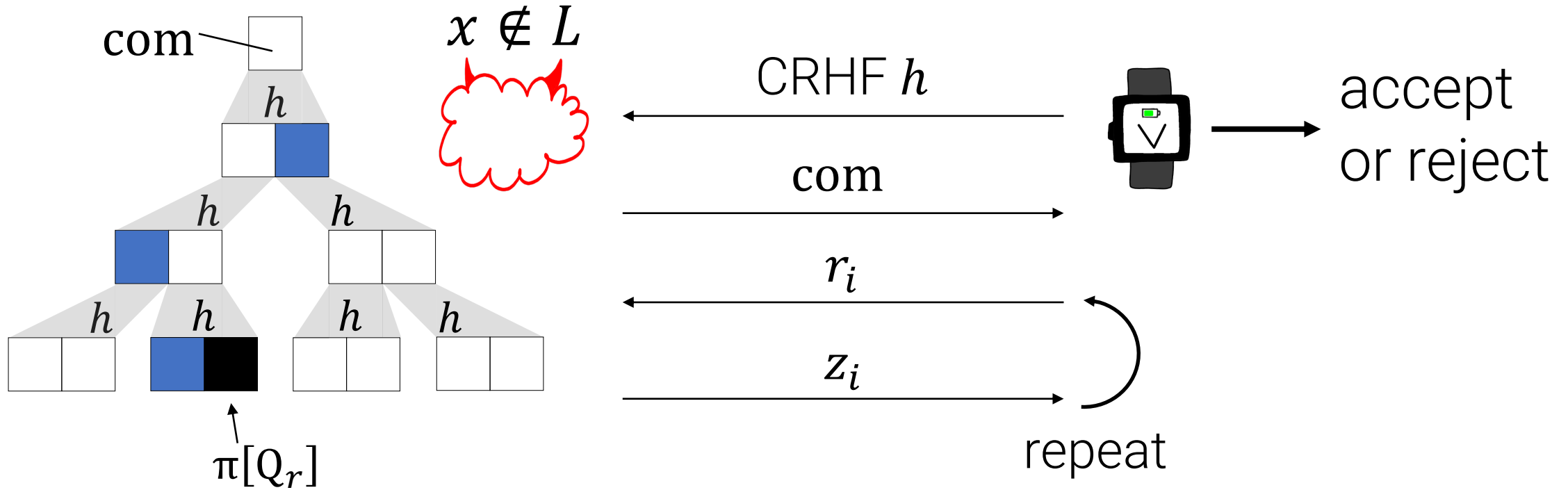
Formalize by *rewinding* last two messages many times.

Classical Security



Reduction's goal: record *many* accepting transcripts (r_i, z_i)

Classical Security

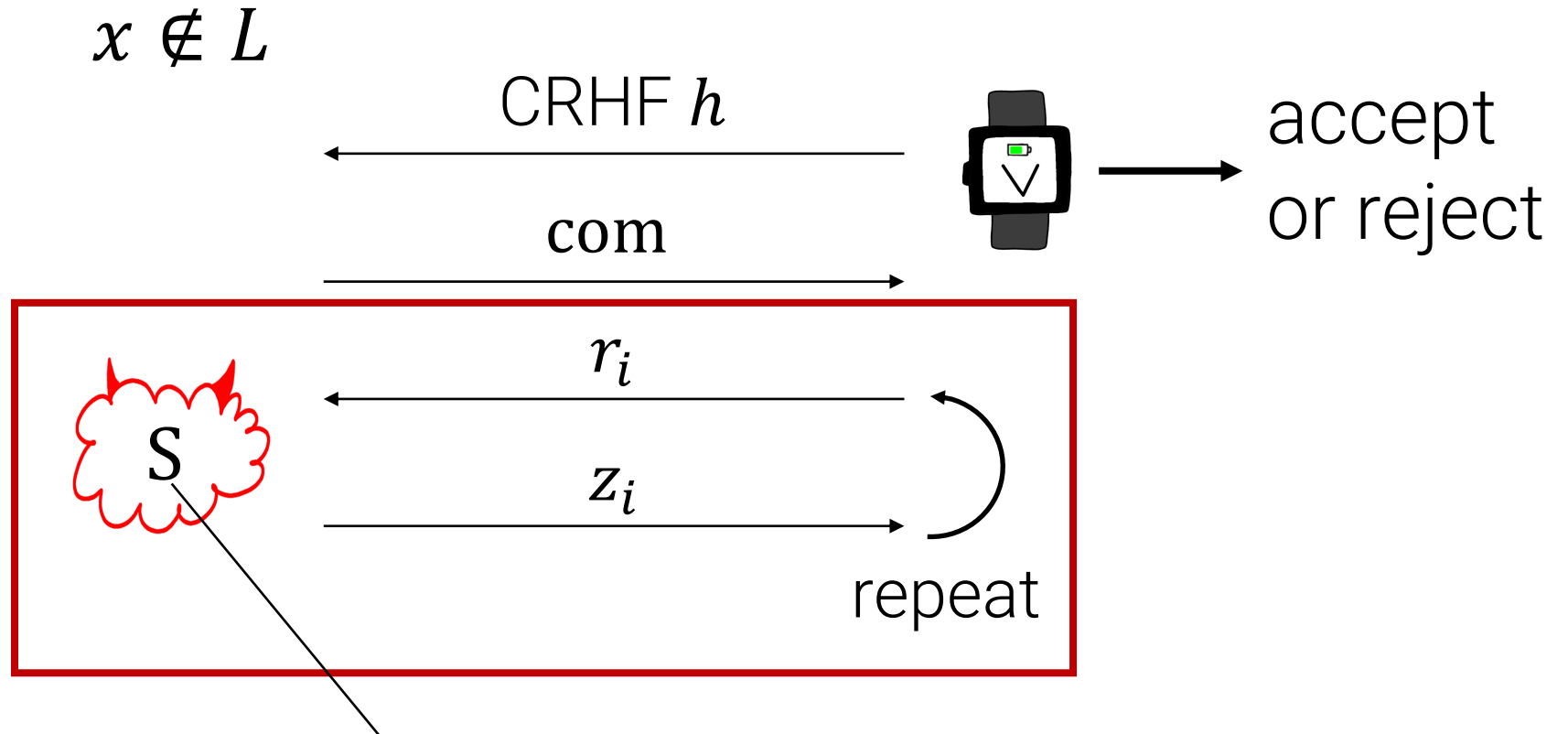


Reduction's goal: record *many* accepting transcripts (r_i, z_i)

Eventually finds impossible π OR collision.

$$\Pr[\text{PCP verifier accepts } \pi] > \text{PCP soundness error}$$

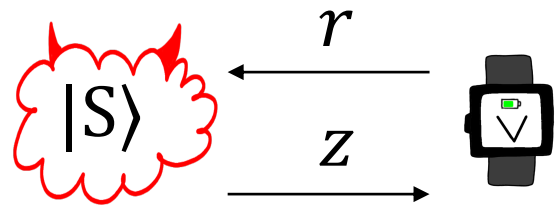
Classical Security



S = internal state before last two messages

rest of talk: consider “challenge-response” game

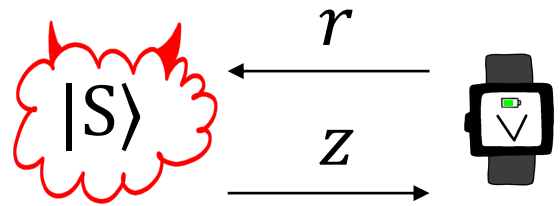
The Challenge-Response Game



- 1) sample $r \leftarrow R$.
- 2) win if $V(r, z) = 1$.

Define *success probability* of $|S\rangle := \Pr_{r \leftarrow R} [|S\rangle \text{ wins}]$

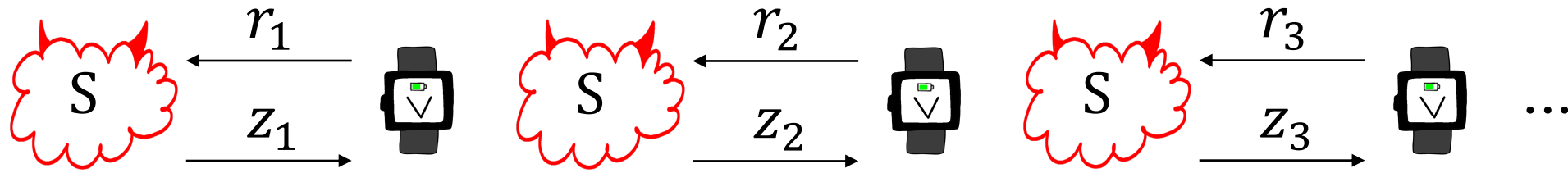
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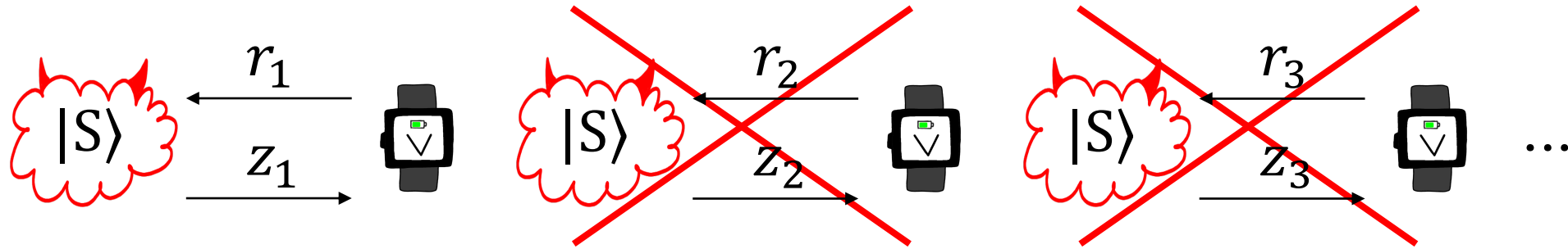
- 1) sample $r \leftarrow R$.
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Goal: Given $|S\rangle$ with success probability $1/\text{poly}(\lambda)$, output many accepting transcripts (r_i, z_i)

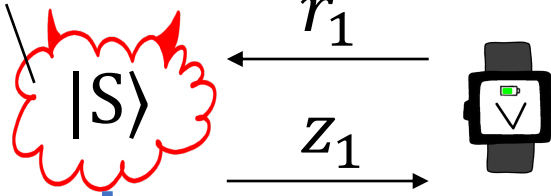


When $|S\rangle$ is classical, can run many trials by resetting the prover's state.



If $|S\rangle$ is quantum, we can't reset the state since a single trial requires measuring z , which disturbs $|S\rangle$.

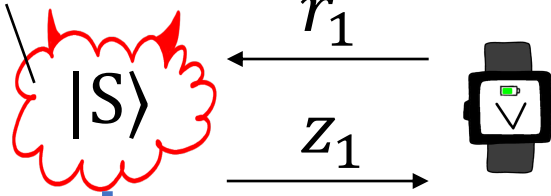
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prob p



$|S'\rangle$
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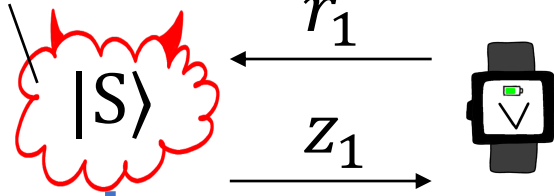
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Problem: $|S'\rangle$ might not be a successful adversary!

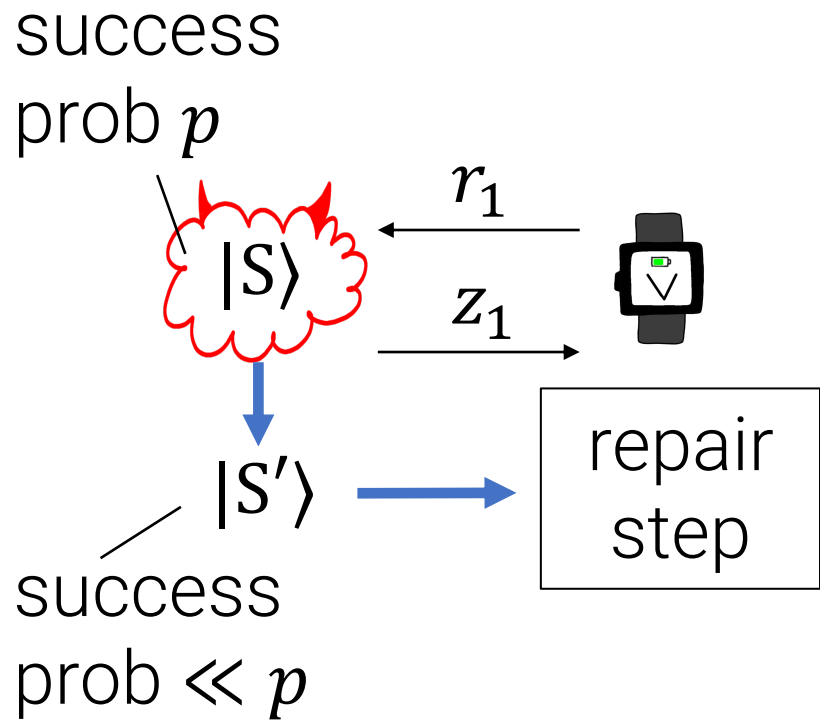
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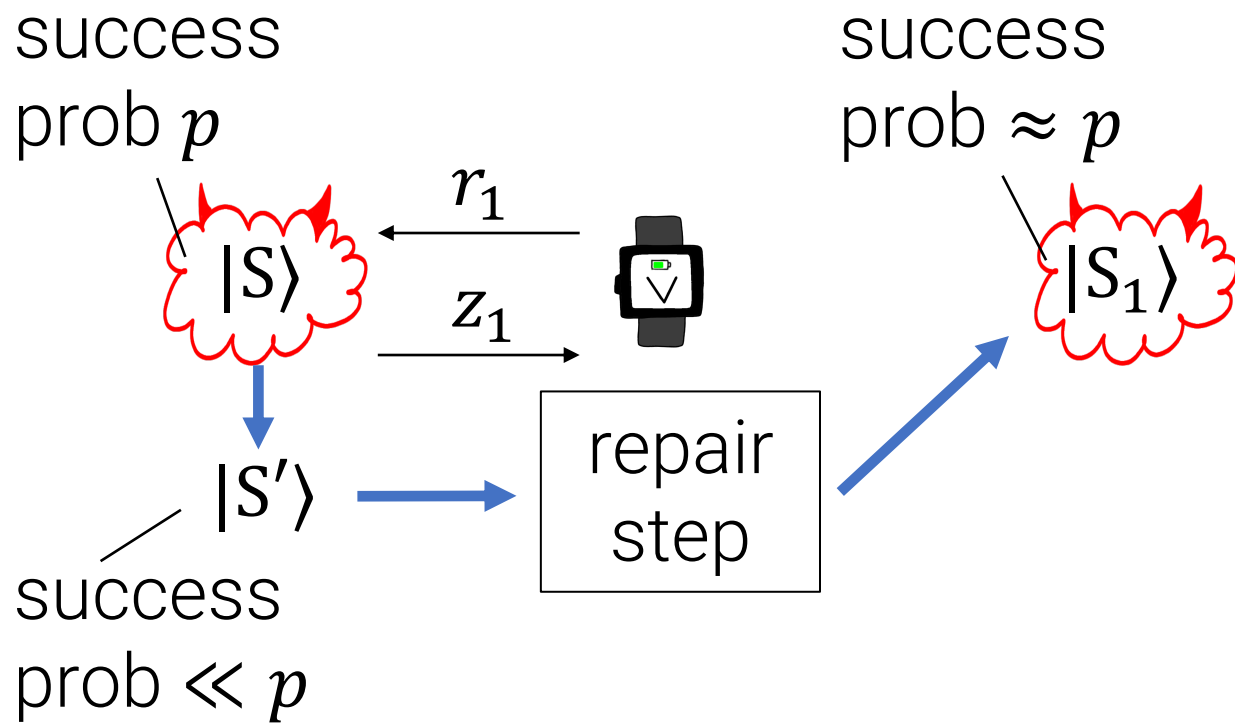
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This work: we devise a “repair” procedure to restore the original success probability.



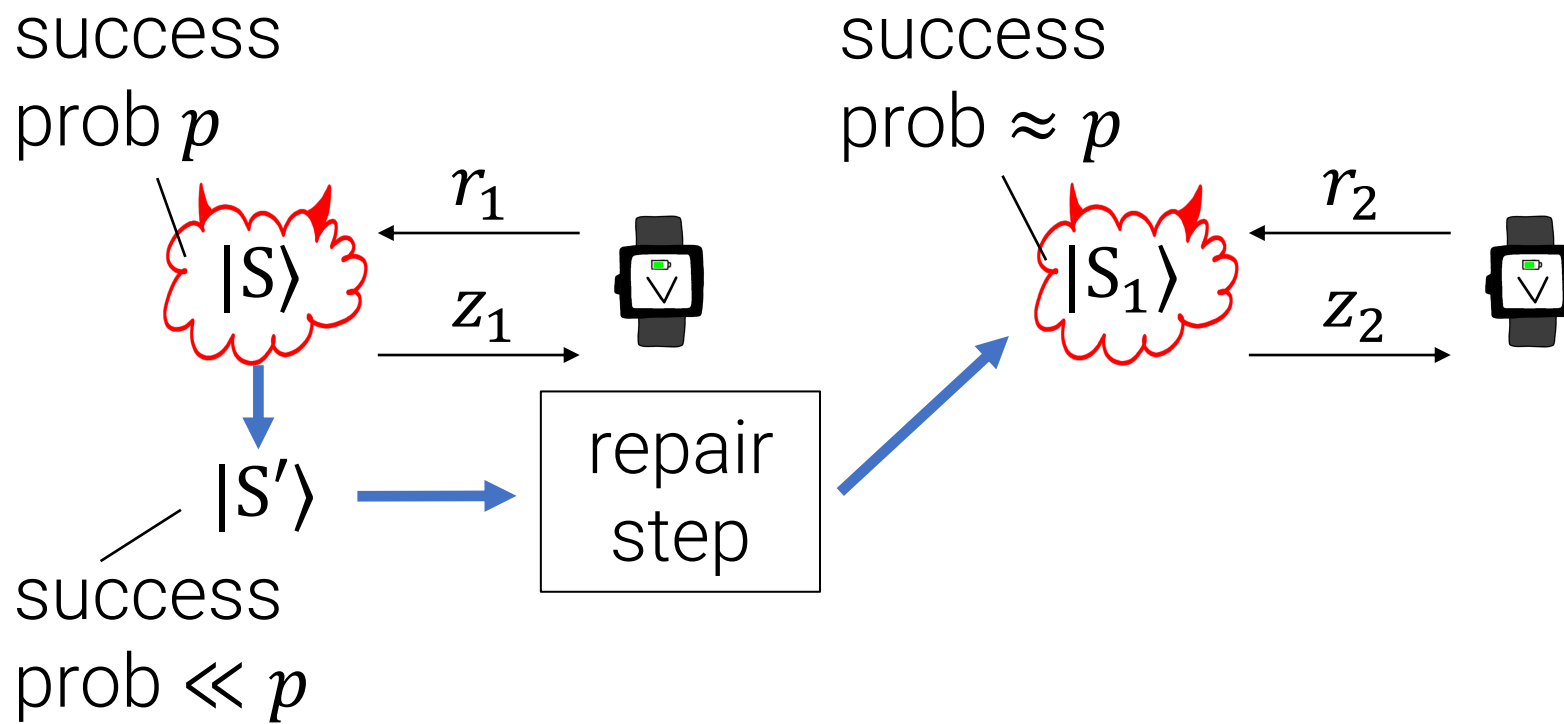
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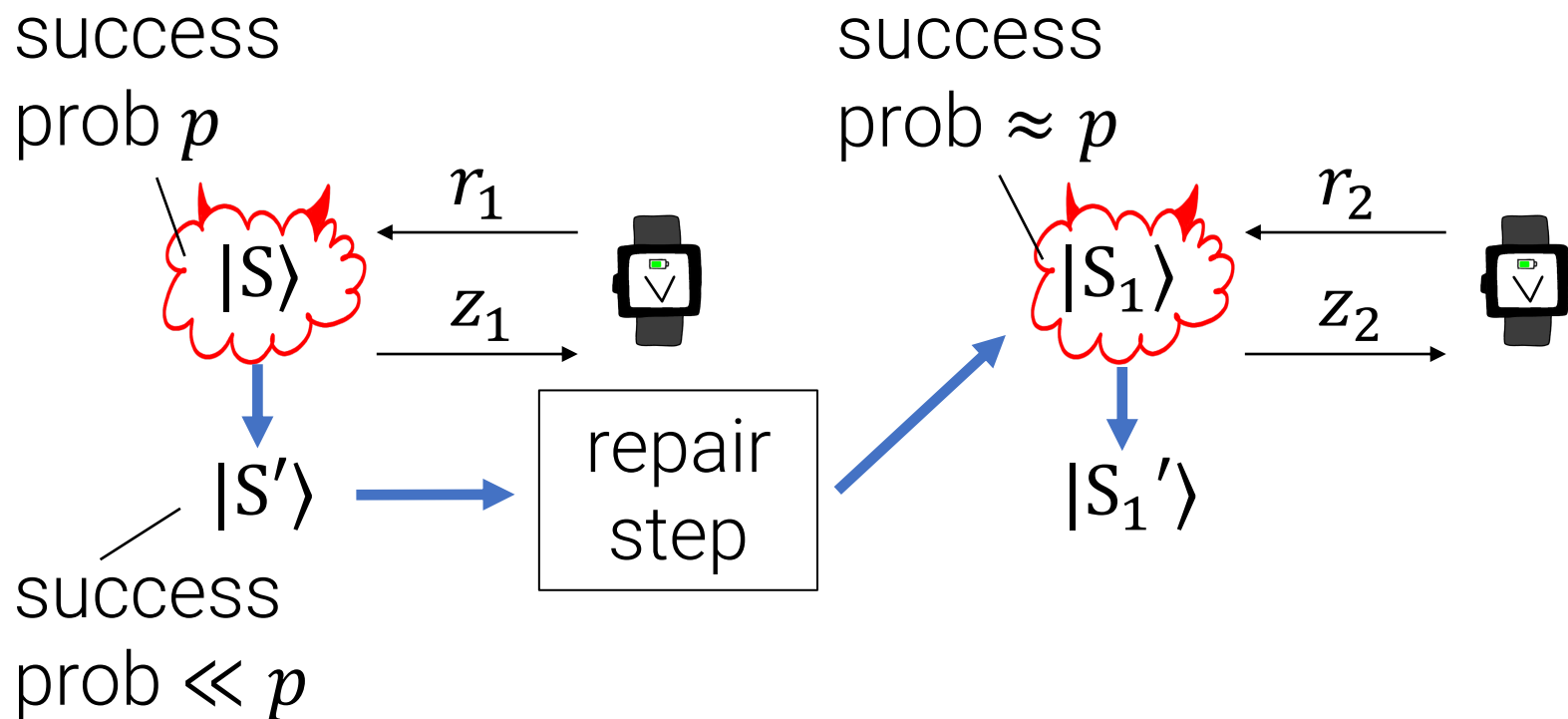
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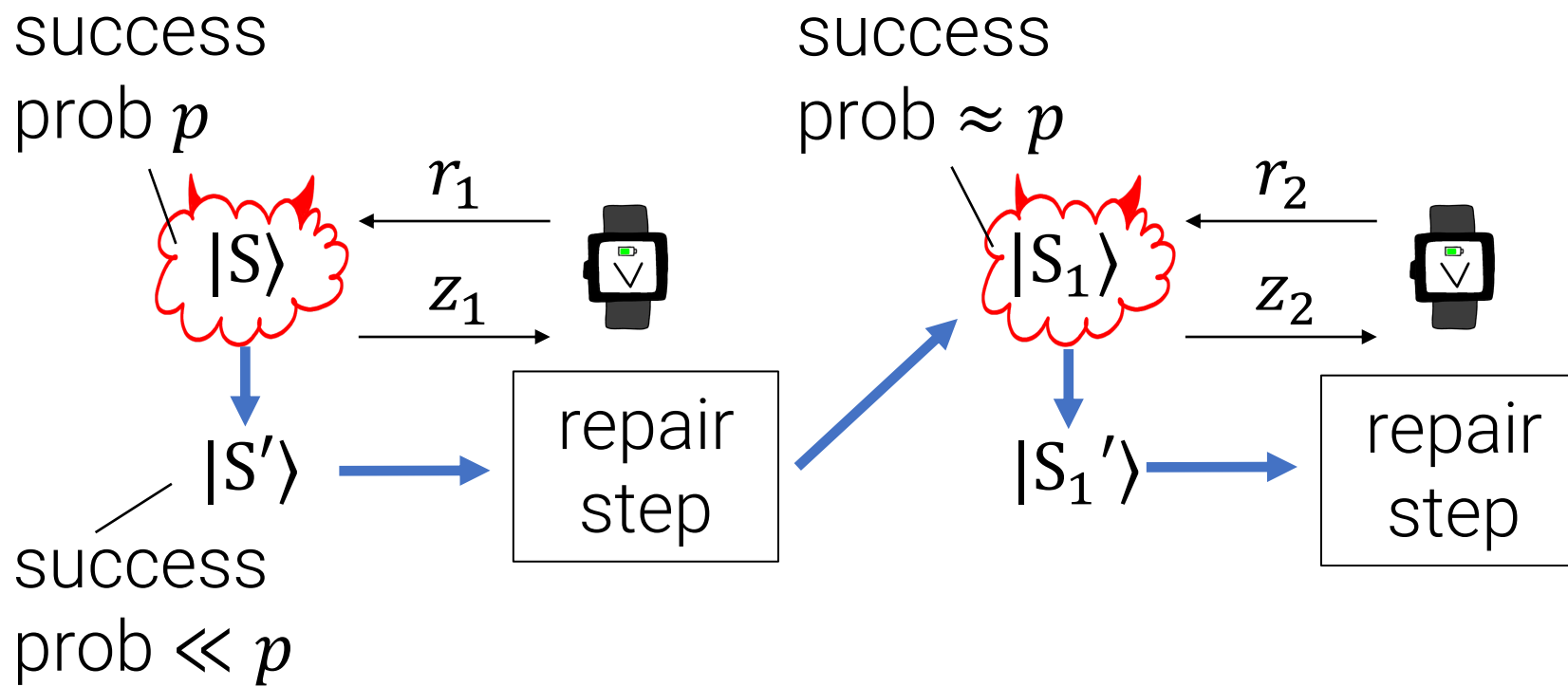
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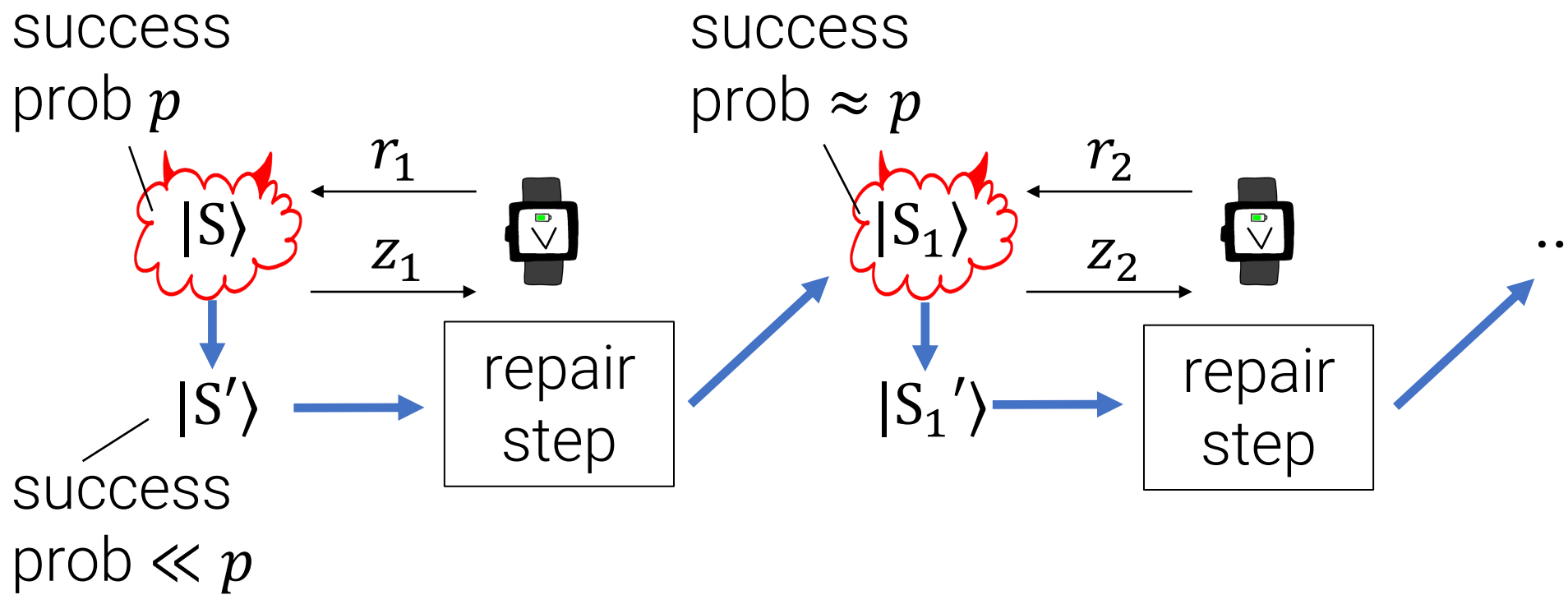
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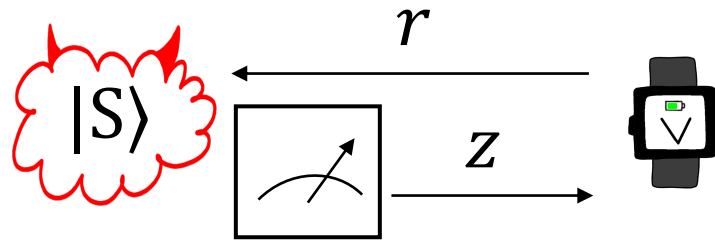


Problem: $|S'\rangle$ might not be a successful adversary!

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First, we'll need to recall a technique of [Unruh12] to reduce *measuring the prover's response* to *measuring the verifier's decision*.

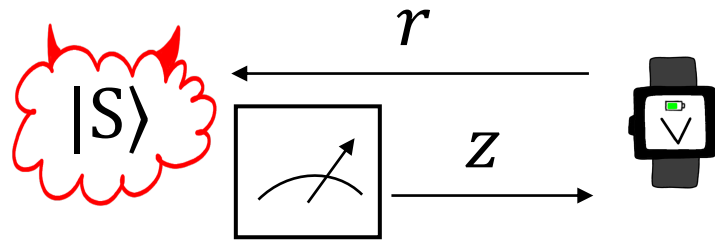
Recording the Verifier's Decision [Unruh12]



Naïve Measurement:

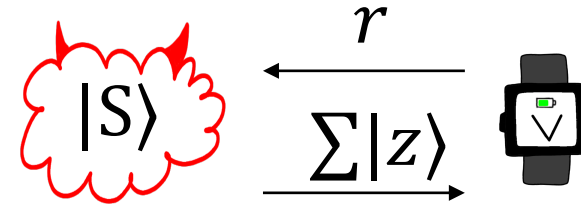
Measure $\sum |z\rangle$ right away.

Recording the Verifier's Decision [Unruh12]



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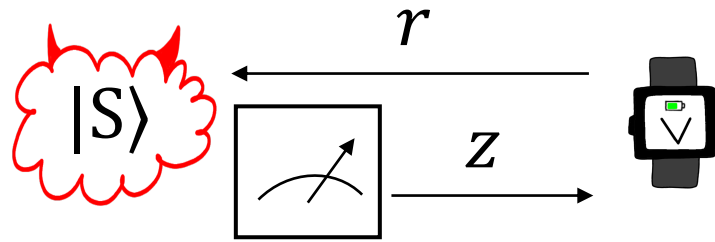
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“Lazy” Measurement:

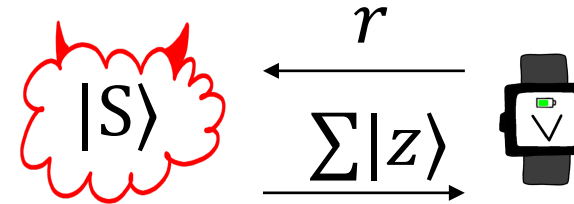
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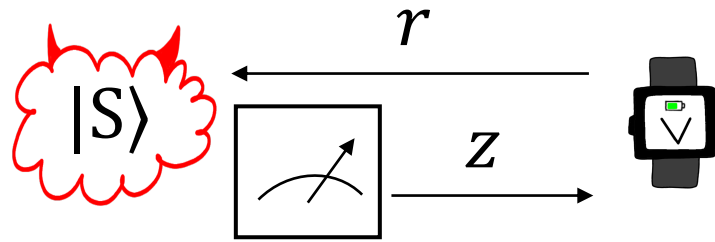


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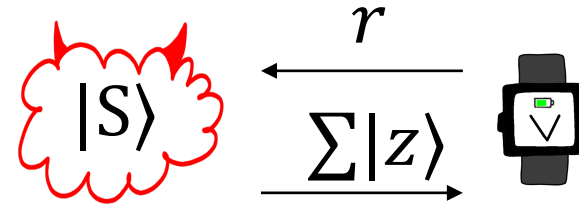
[U12]: For protocols with *unique responses*, measurement in step (2) causes *no disturbance*!

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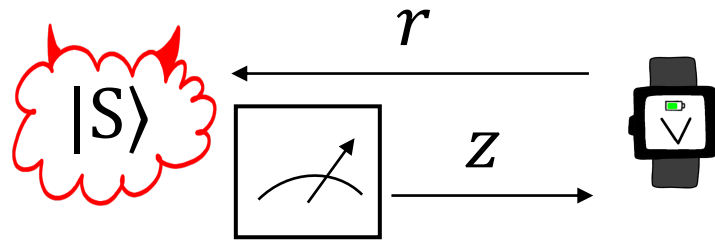
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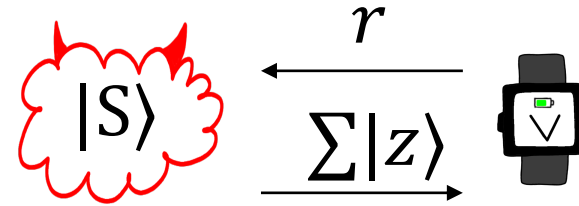
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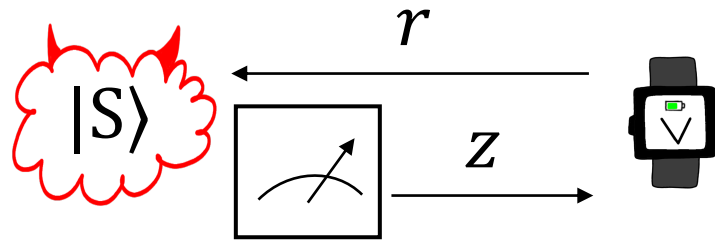
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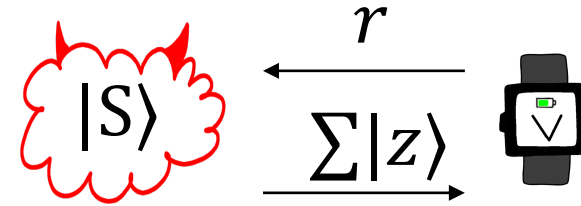
- Kilian's protocol doesn't have this property.
- However, if the CRHF h is *quantum-binding* (collapsing [U16]), then step (2) is *computationally undetectable*.

Recording the Verifier's Decision [Unruh12]



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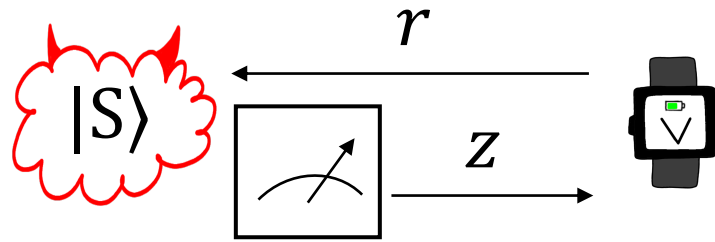


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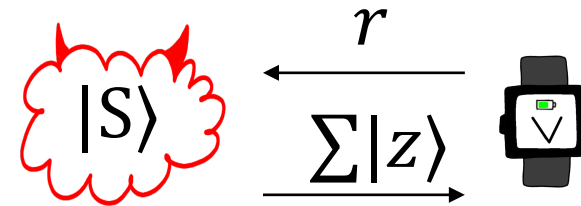
It therefore *suffices* to only perform step (1) and simply try to make the verifier accept on many random challenges.

Recording the Verifier's Decision [Unruh12]



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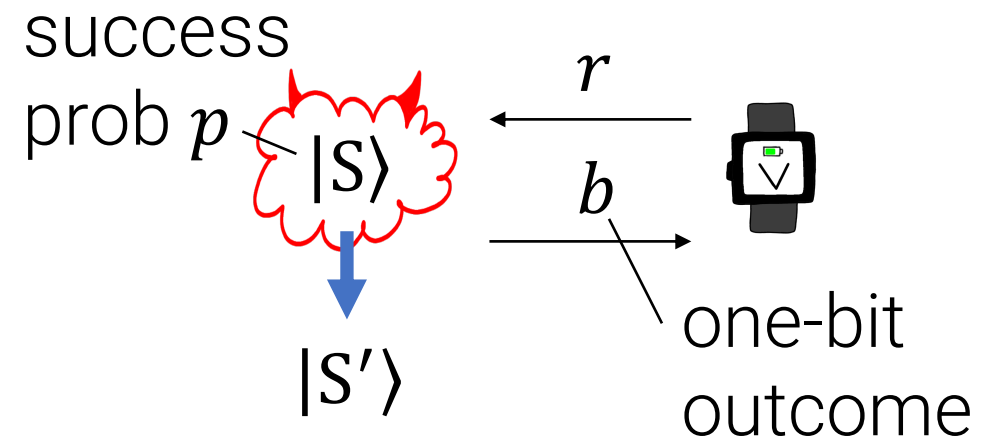
It therefore *suffices* to only perform step (1) and simply try to make the verifier accept on many random challenges.

This will imply a full reduction that performs step (1) and (2), since (2) is computationally undetectable.

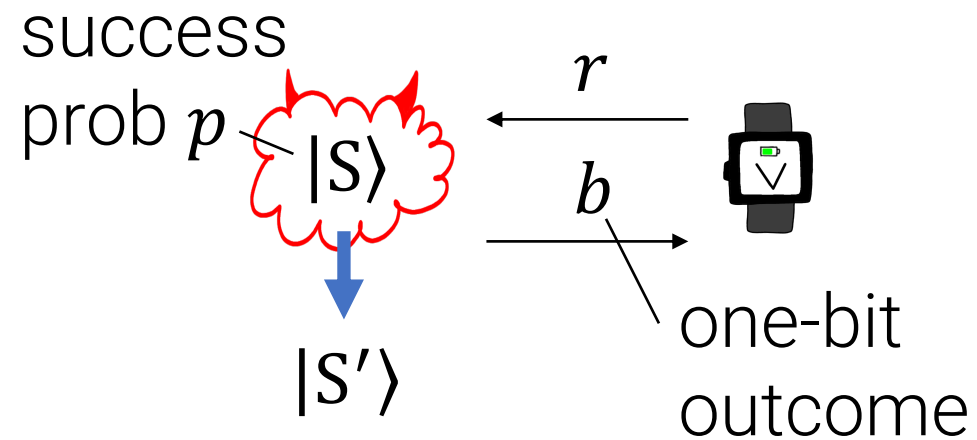
Takeaway: can just measure the verifier's decision,
so we only have to “repair” one-bit disturbance.

With this in mind, let's turn to state repair.

State Repair Intuition: Alternating Projections



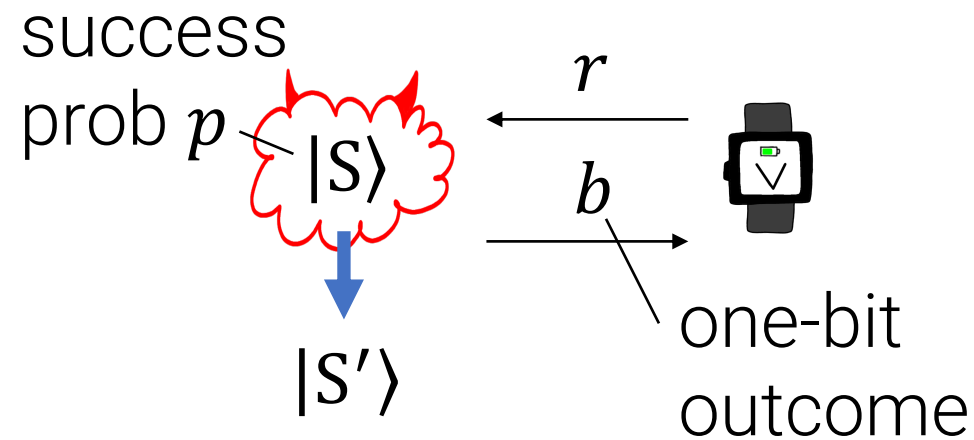
State Repair Intuition: Alternating Projections



State Repair (High-Level Idea)

- 1) Identify a “good subspace” Π_p where $|S\rangle \in \Pi_p$, and moreover *all states* in Π_p have success prob $\geq p$.

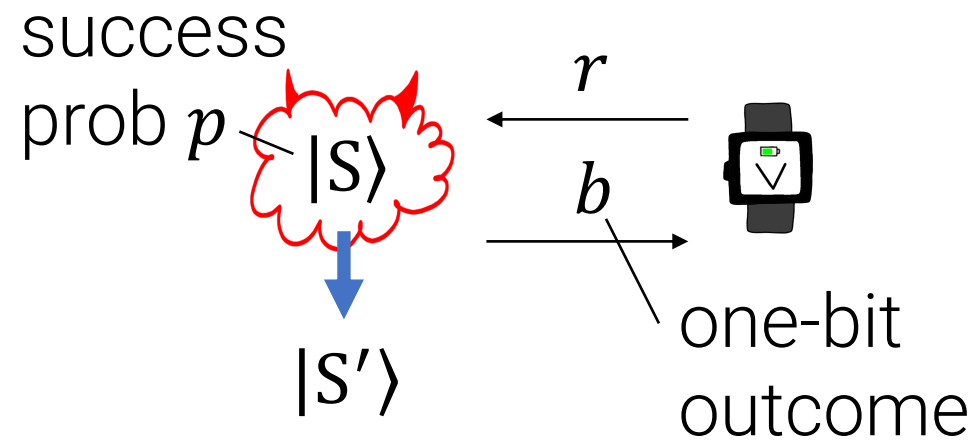
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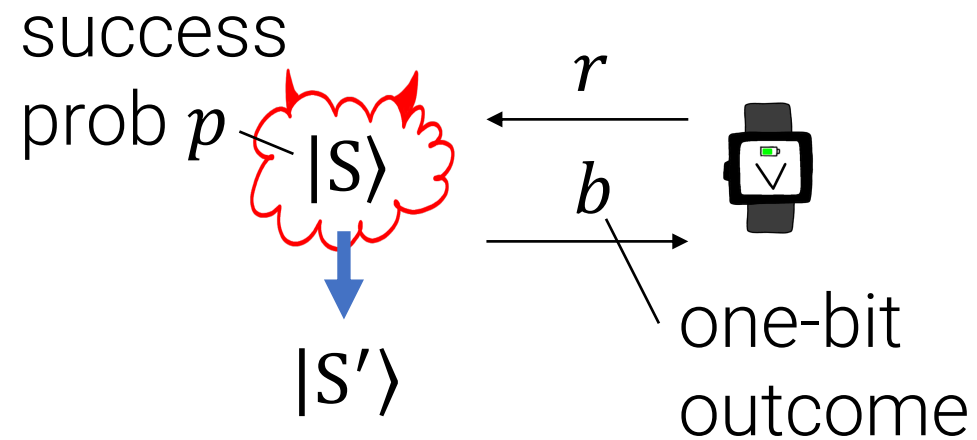
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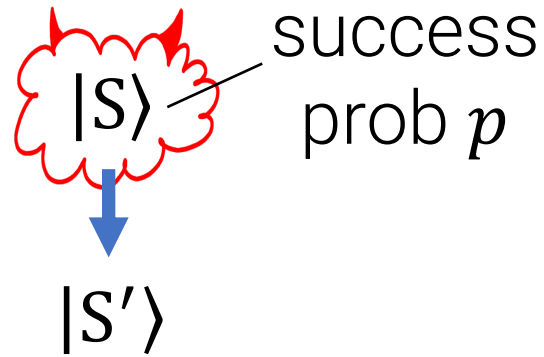
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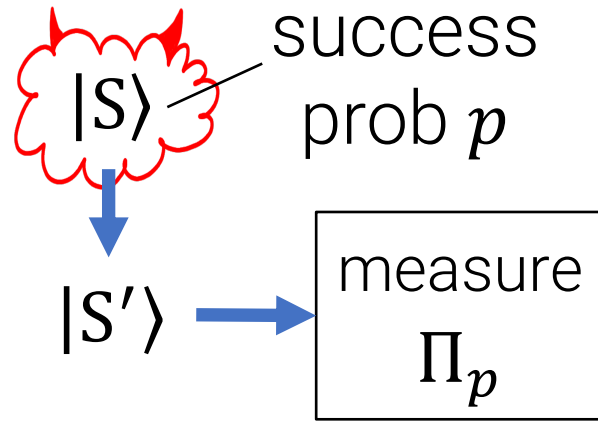
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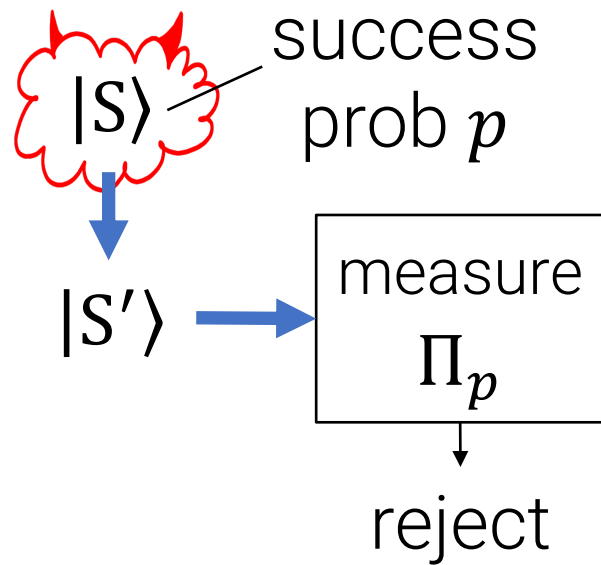
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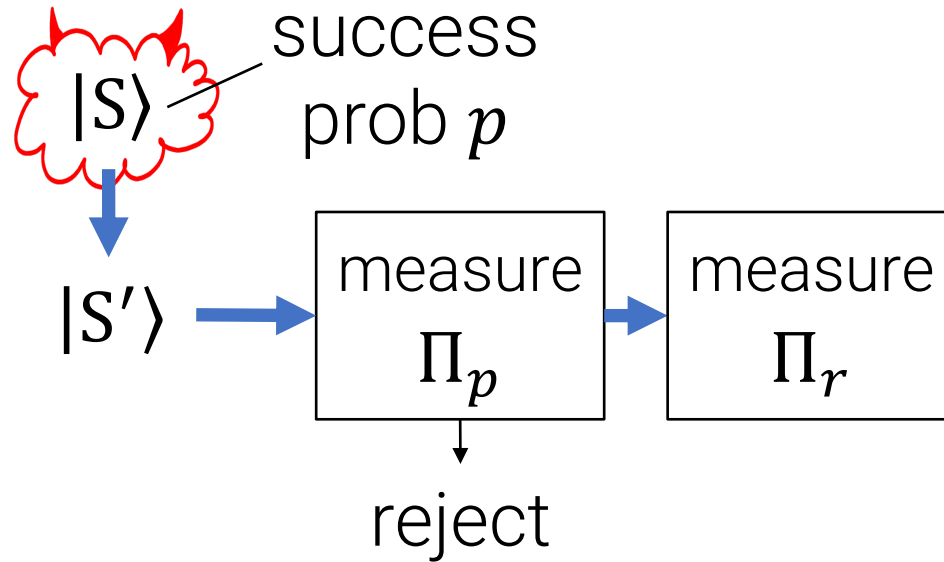
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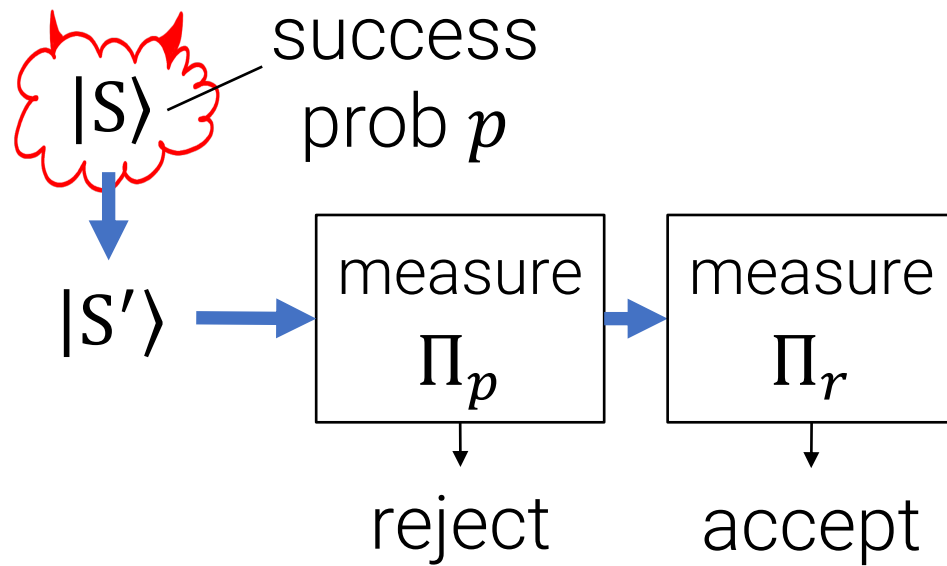
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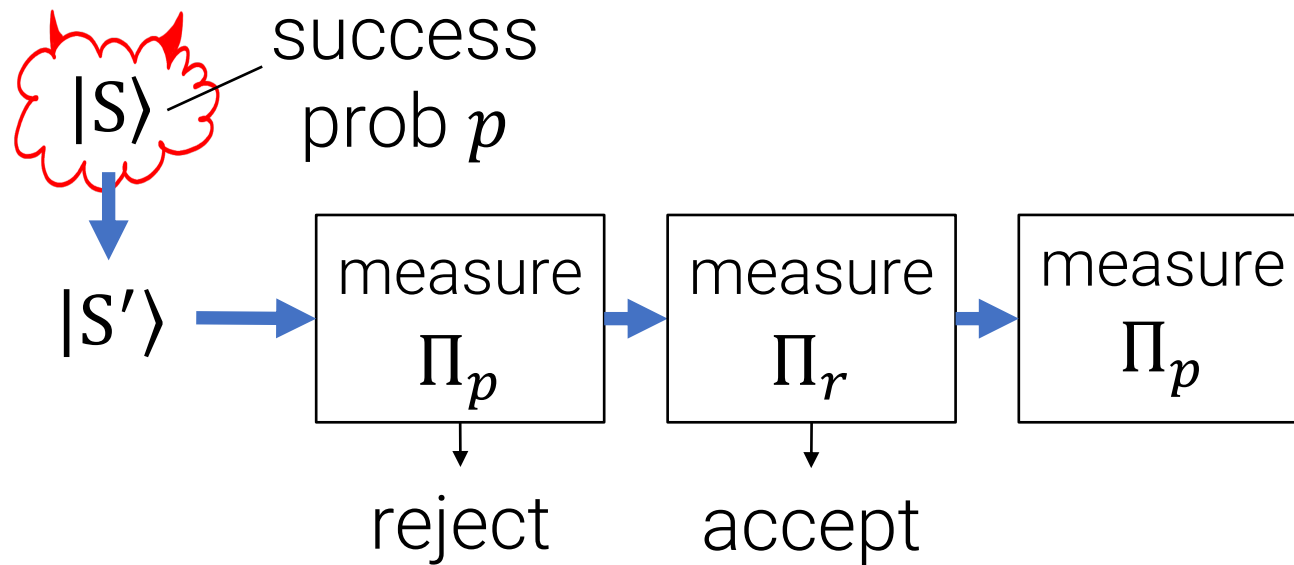
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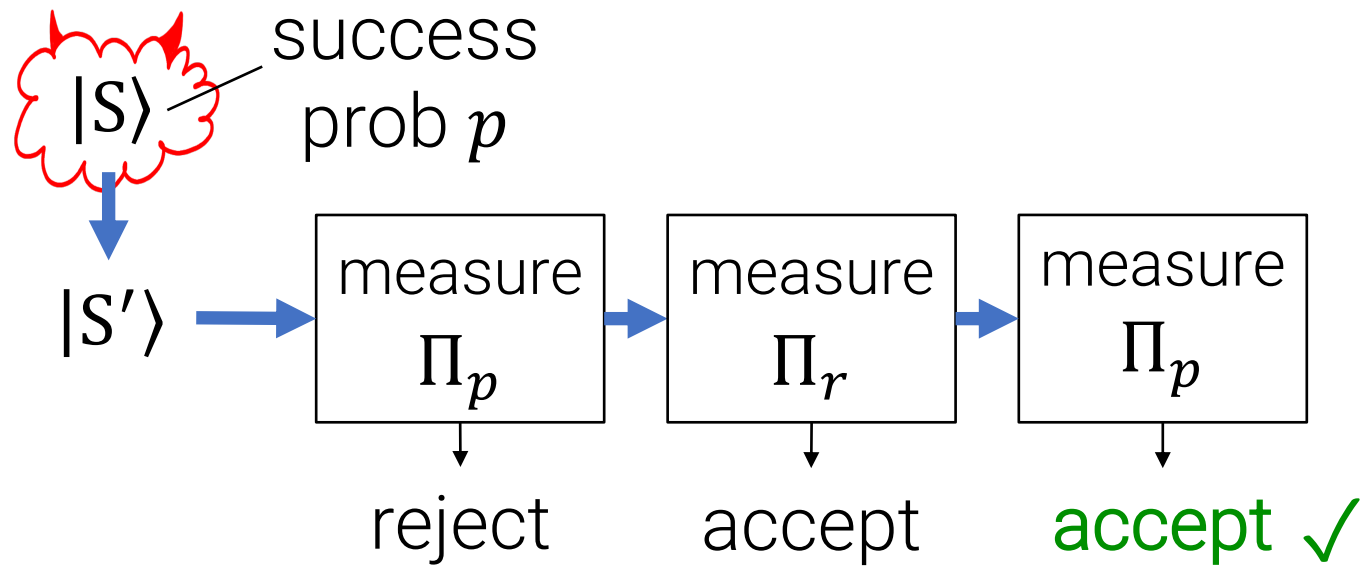
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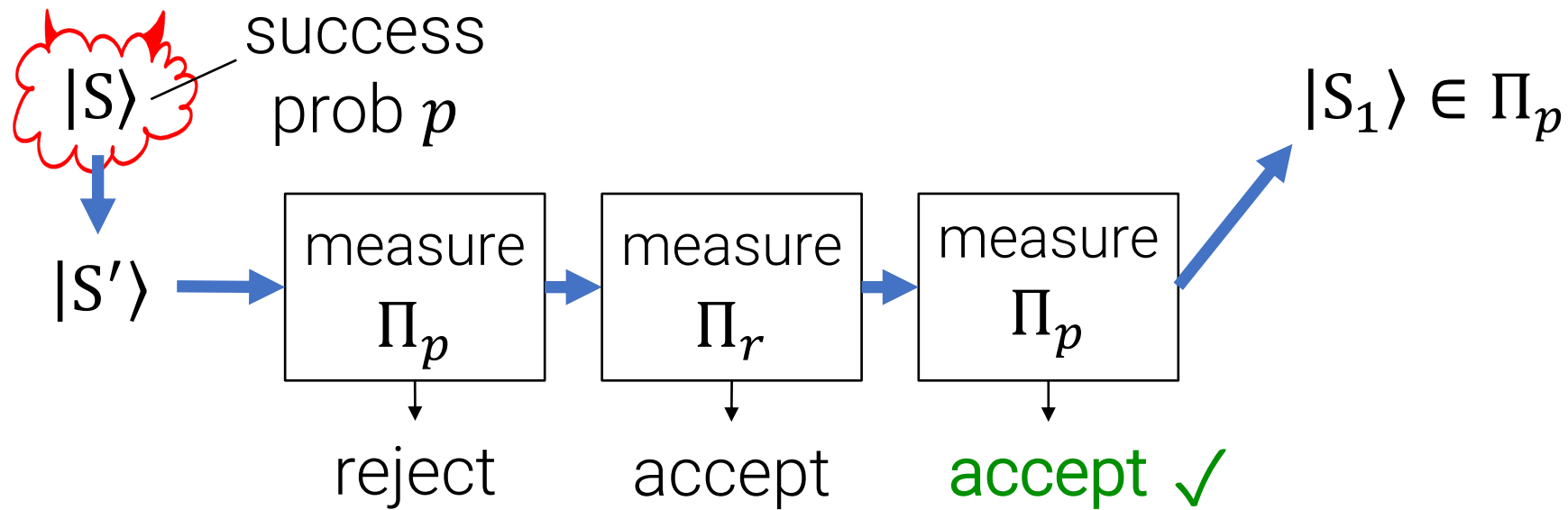
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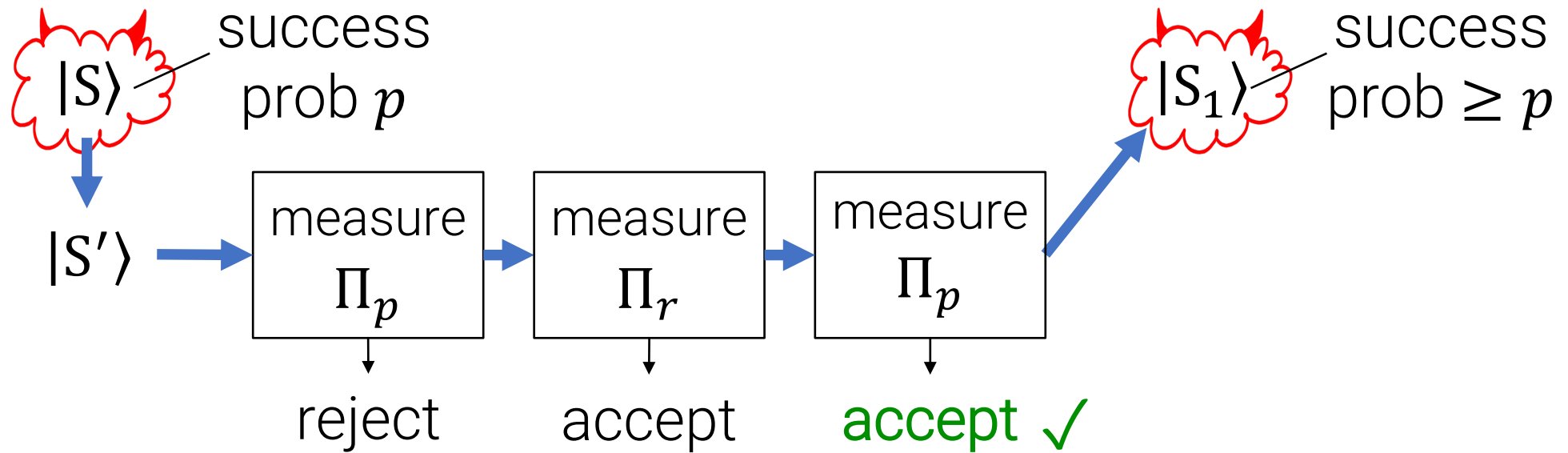
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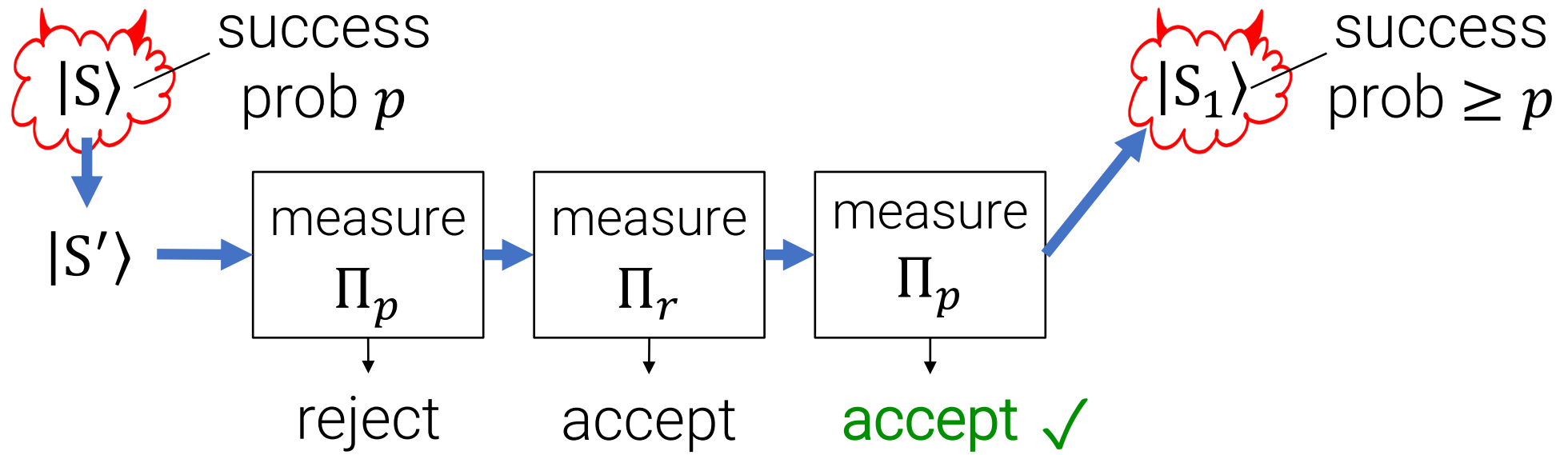
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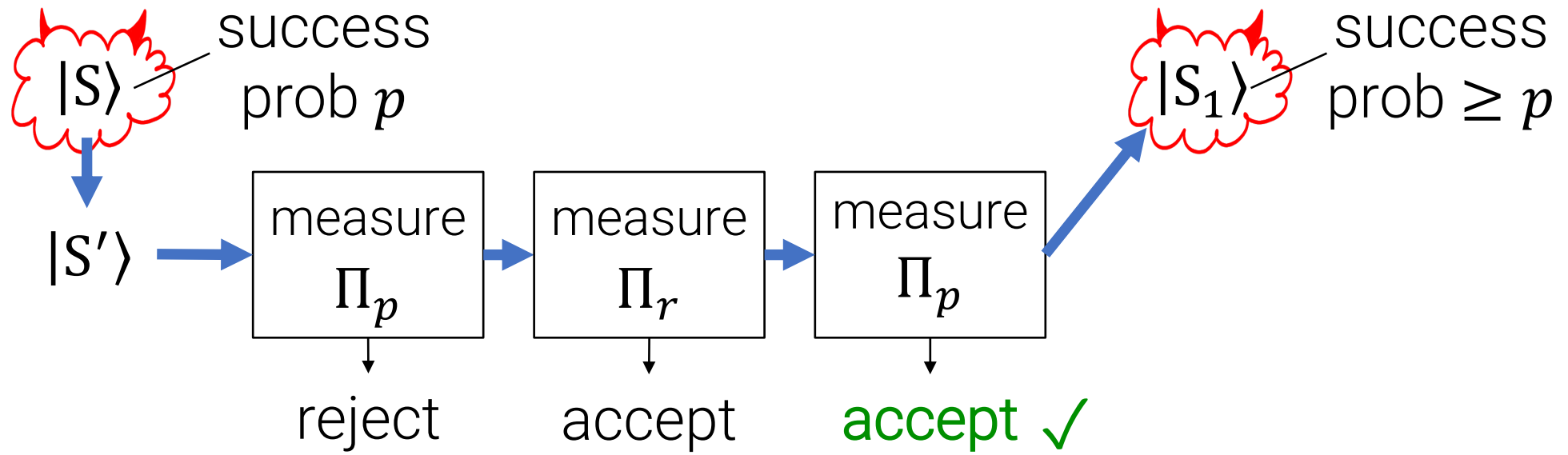
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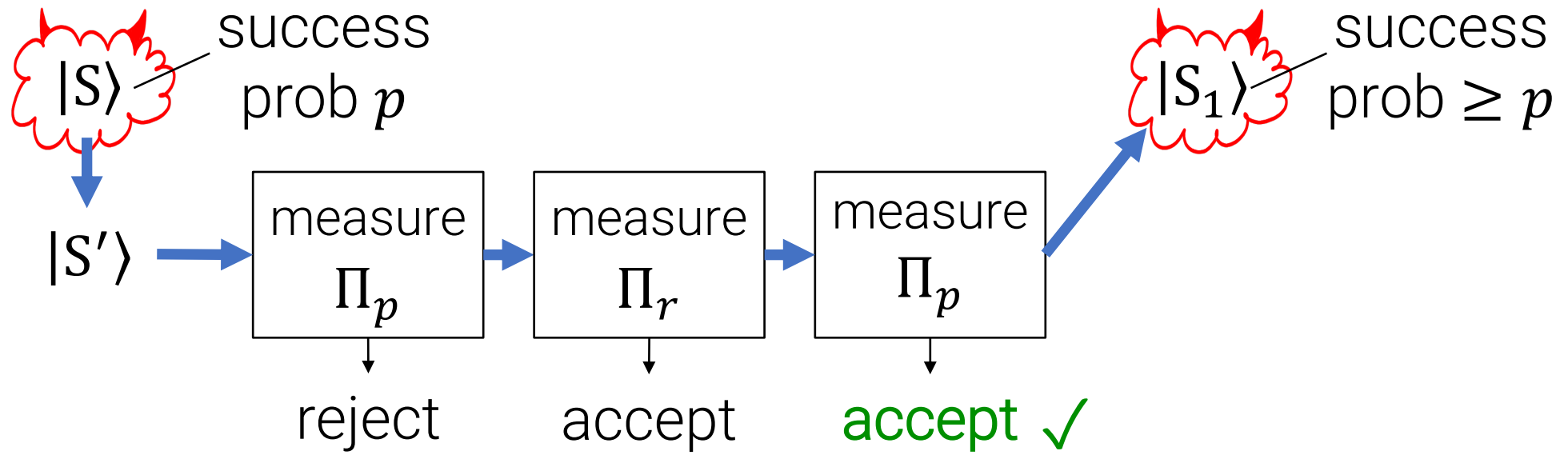
Missing Details

1) How do we know this process terminates?



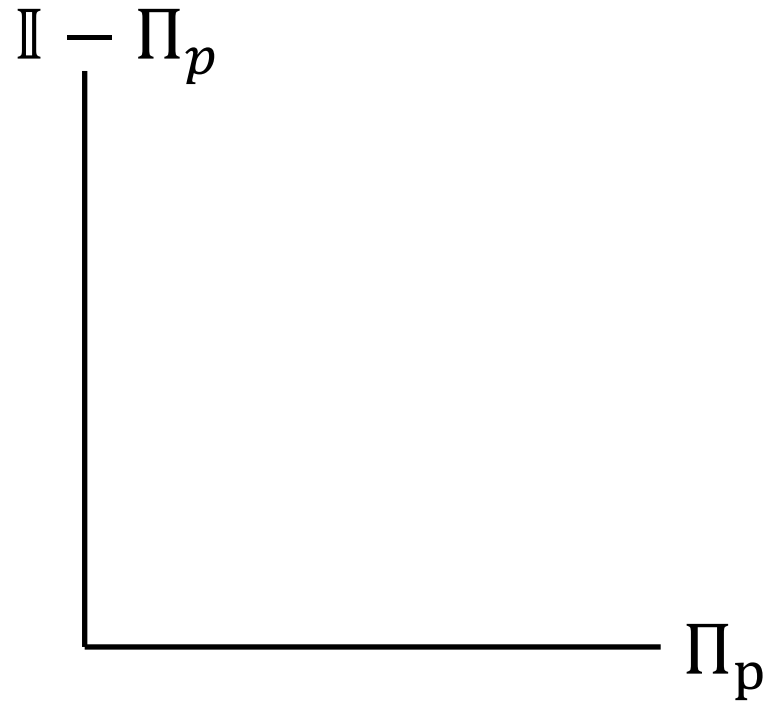
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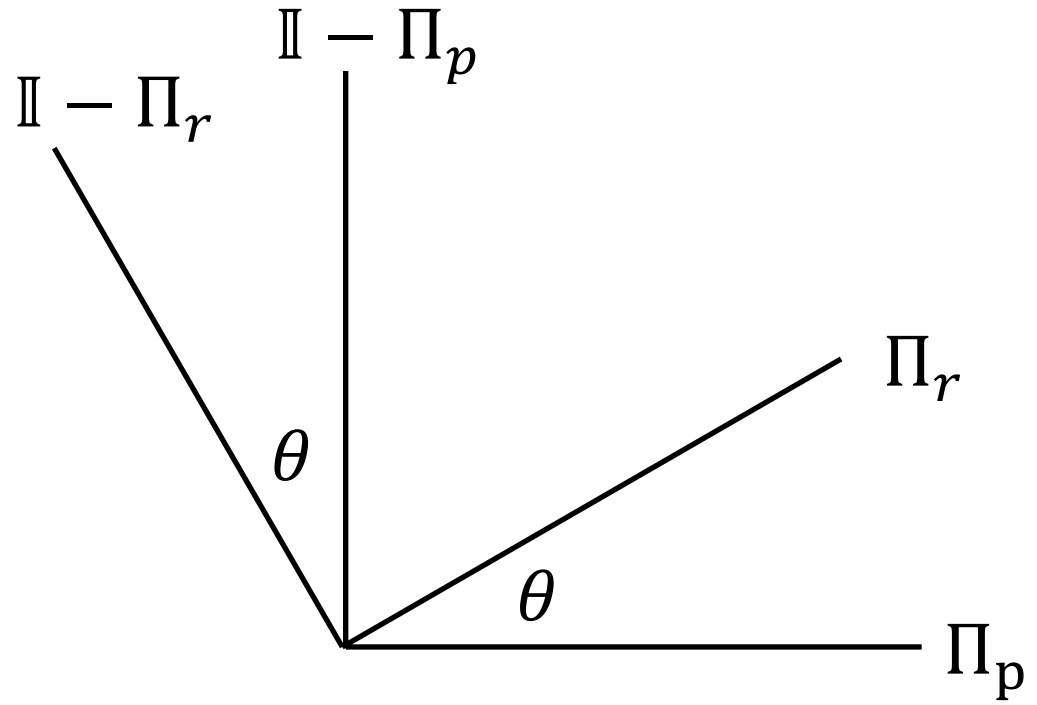


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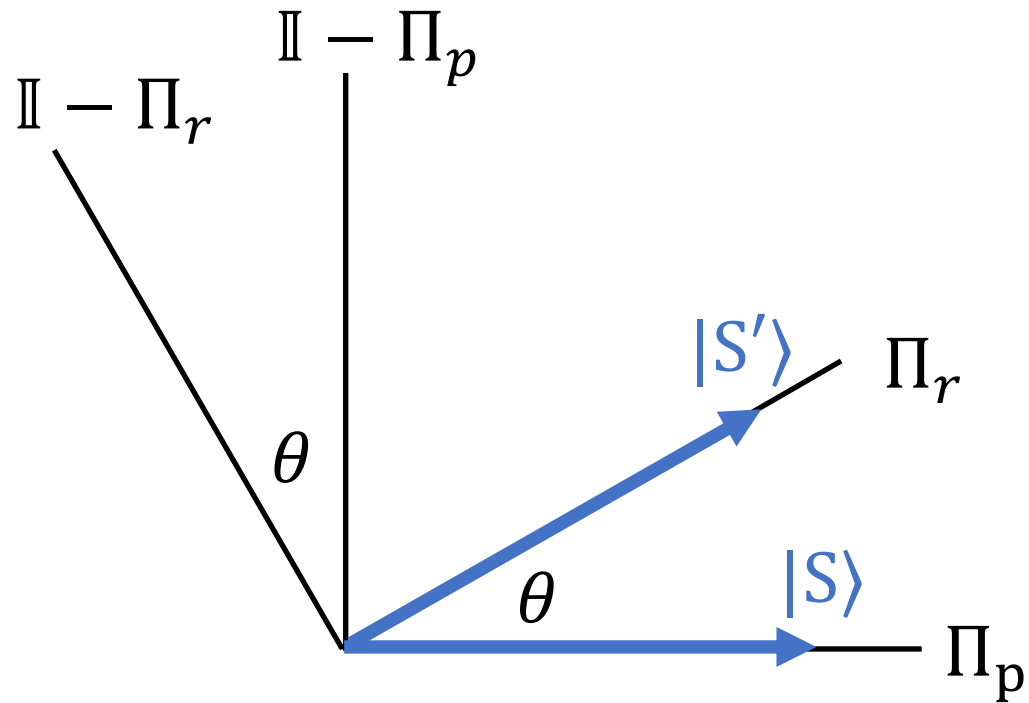
To see why alternating Π_p and Π_r measurements eventually produces a state in Π_p , consider the 2-dim case:



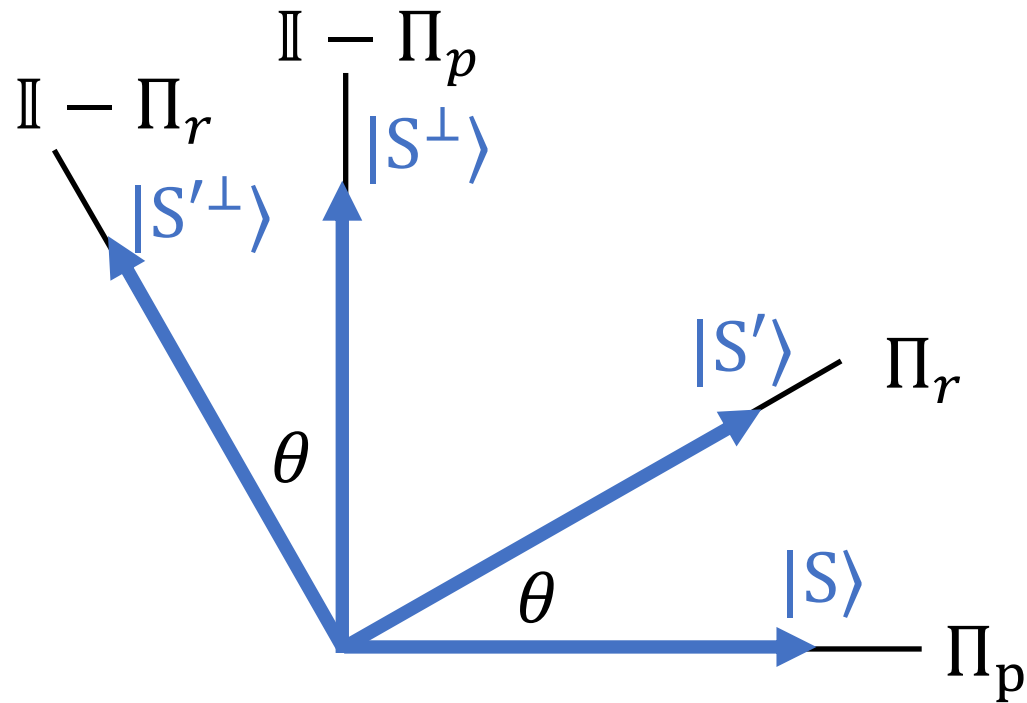
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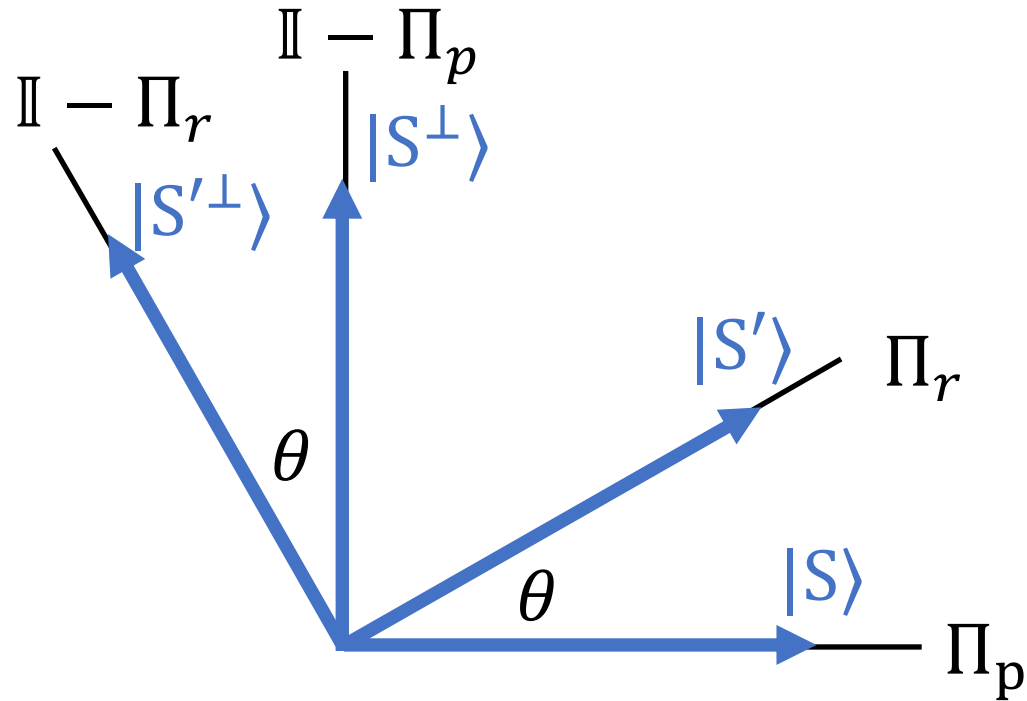
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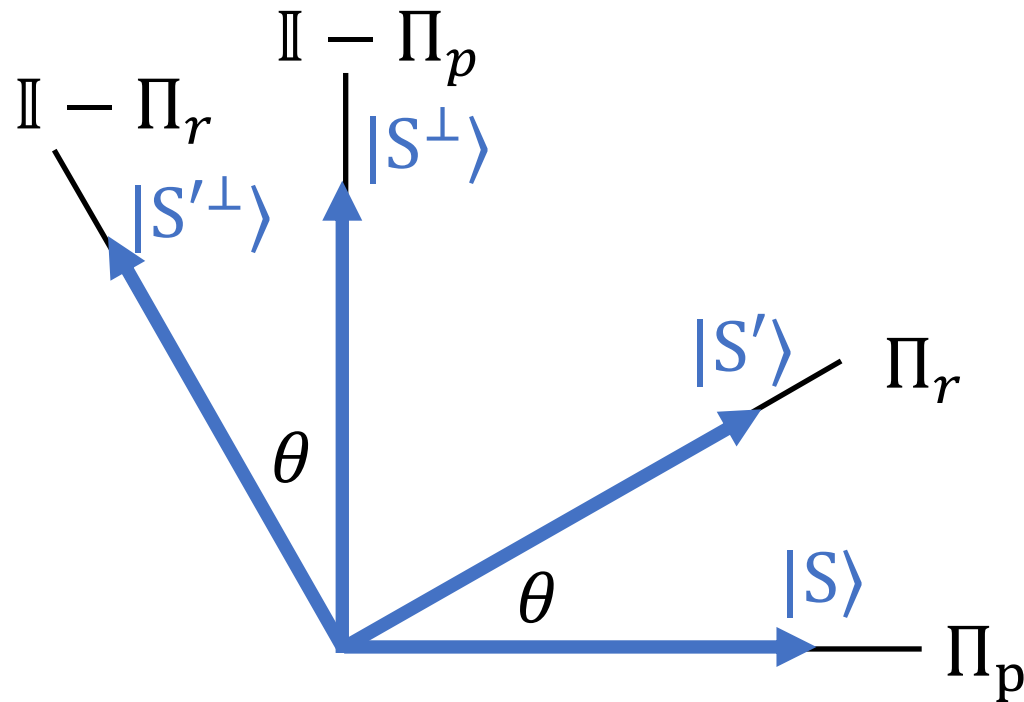


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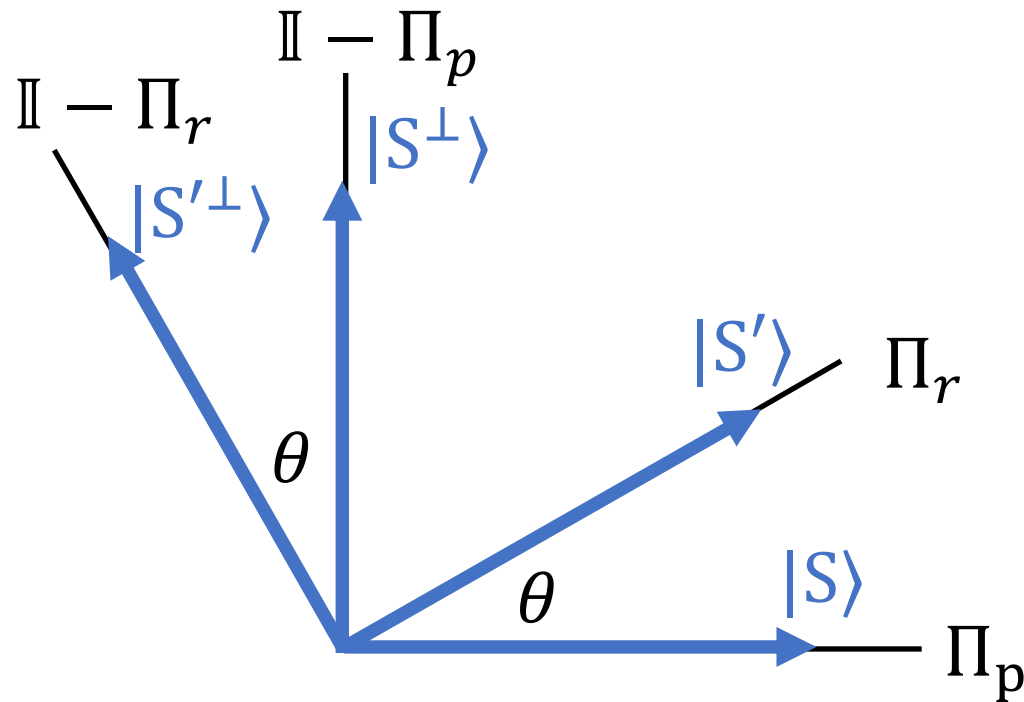
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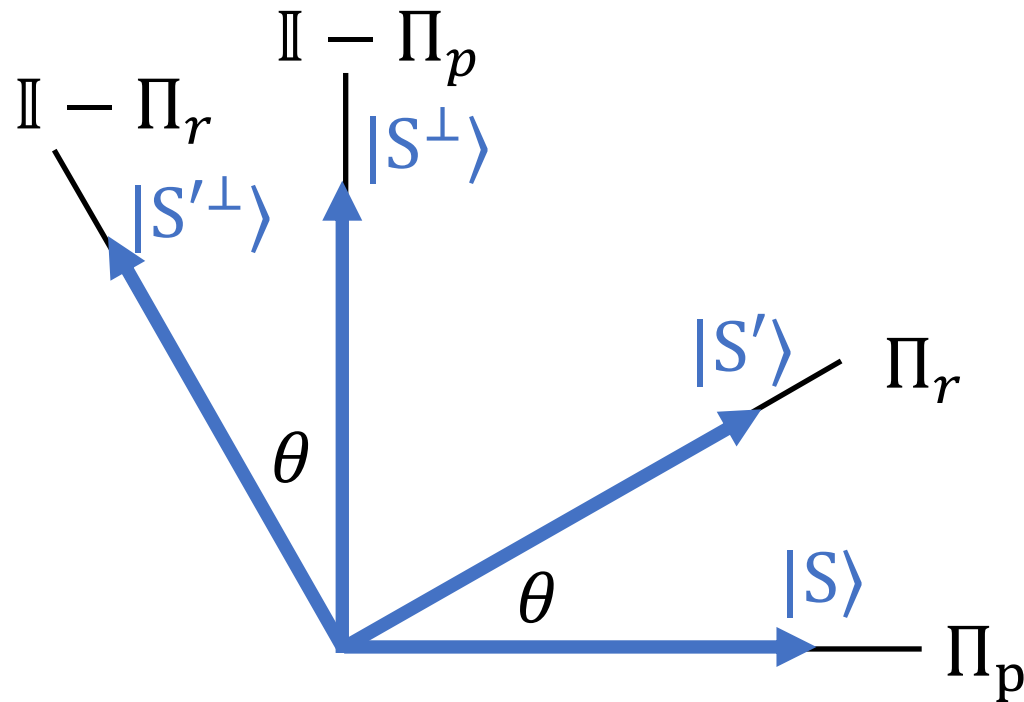
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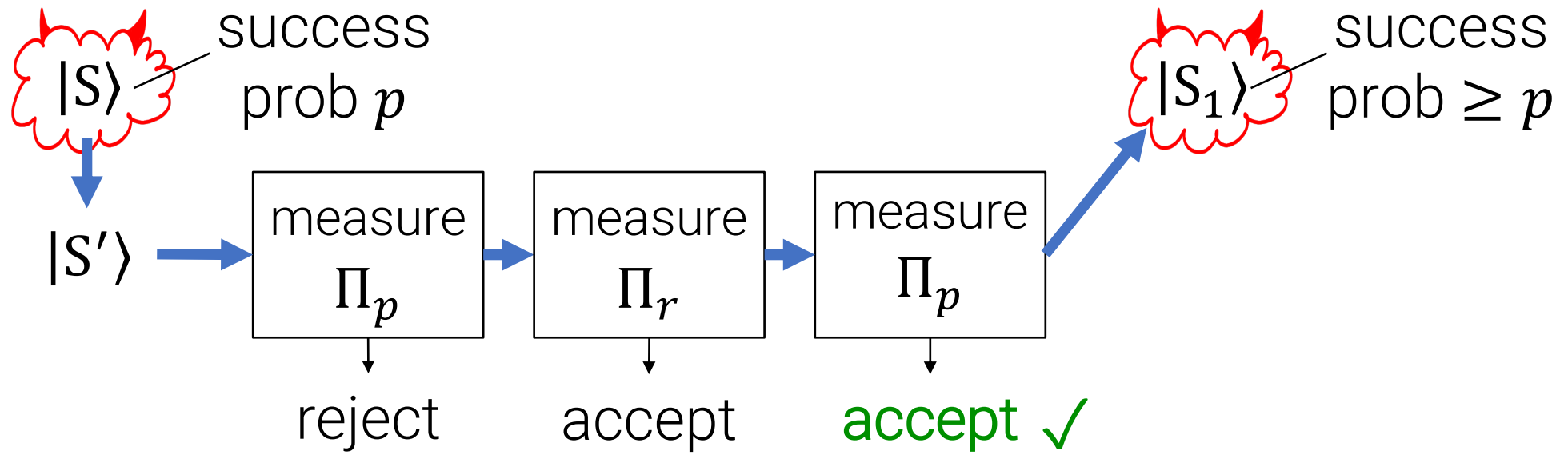
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Note: this works for any two binary projective measurements.



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However, we can achieve a relaxed version of this guarantee using a technique of [MW05].

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Recap: The Marriott-Watrous Procedure

Given a binary-output quantum circuit C and an input $|S\rangle$, [MW05] gives a procedure to *estimate* $\Pr[C(|S\rangle) \rightarrow 1]$ to any precision.

([MW05] use this procedure for QMA amplification)

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We'll use [MW05] to estimate *success probability*.

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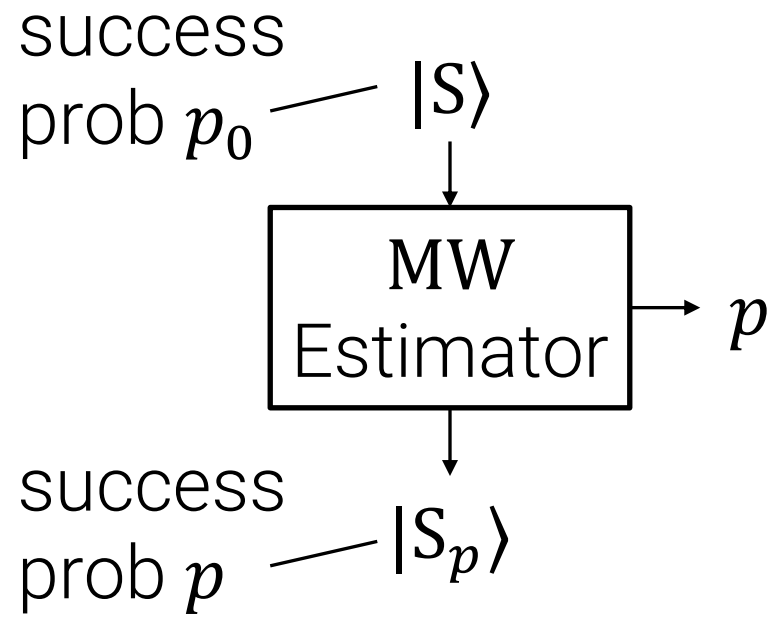
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$\mathcal{C}(|S\rangle)$:

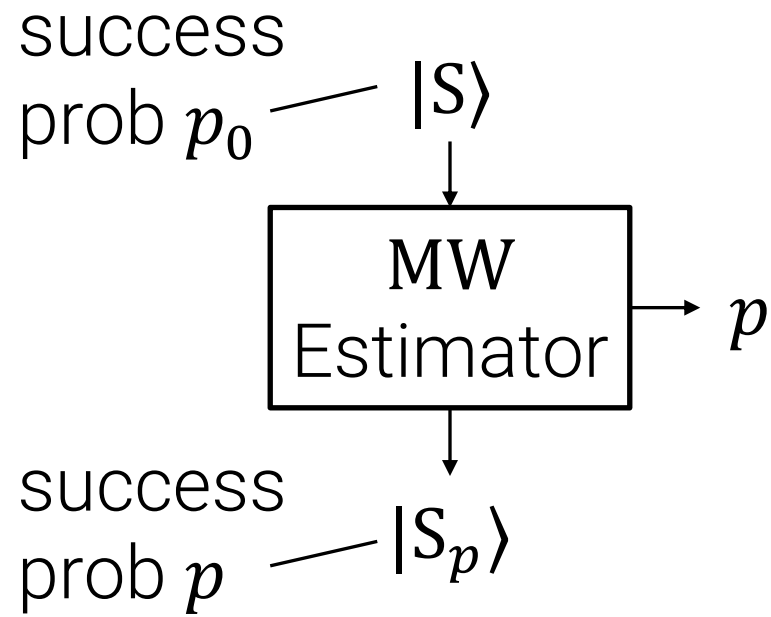
- 1) Prepare the superposition of challenges $\sum_{r \in R} |r\rangle$.
- 2) Compute (in superposition) the response of adversary $|S\rangle$.
- 3) Output $V(r, z)$.

success
prob p_0 — $|S\rangle$

For this talk, we'll only need to know two things about the **MW** estimator.



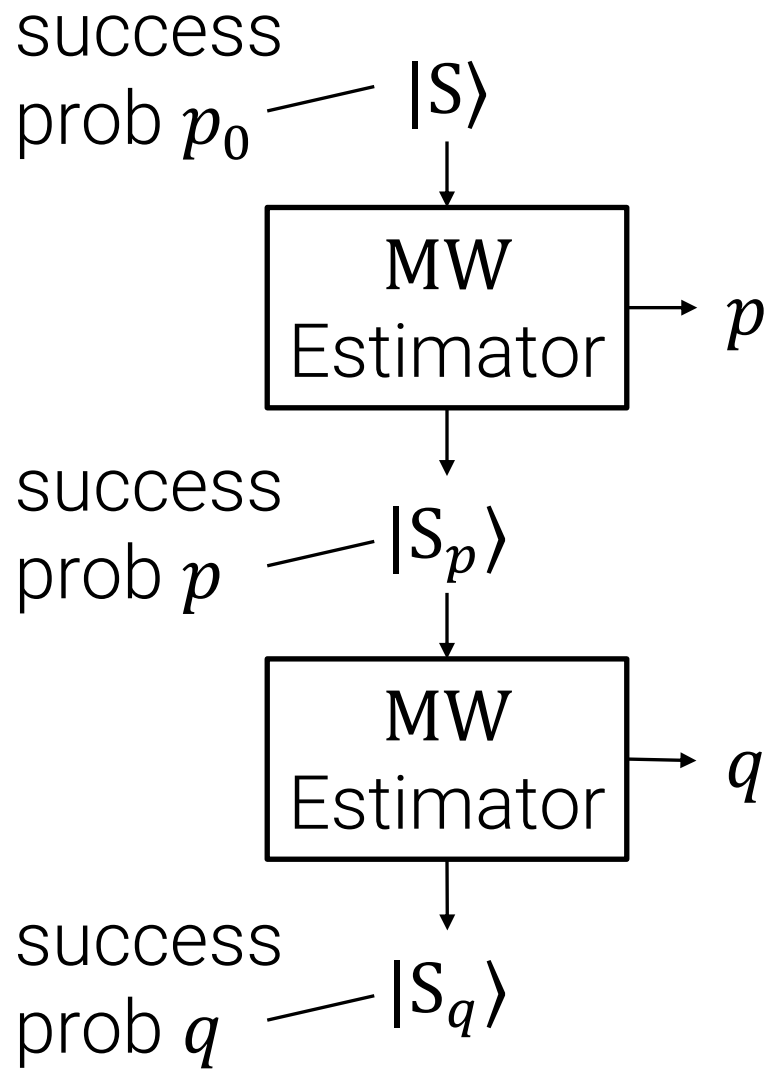
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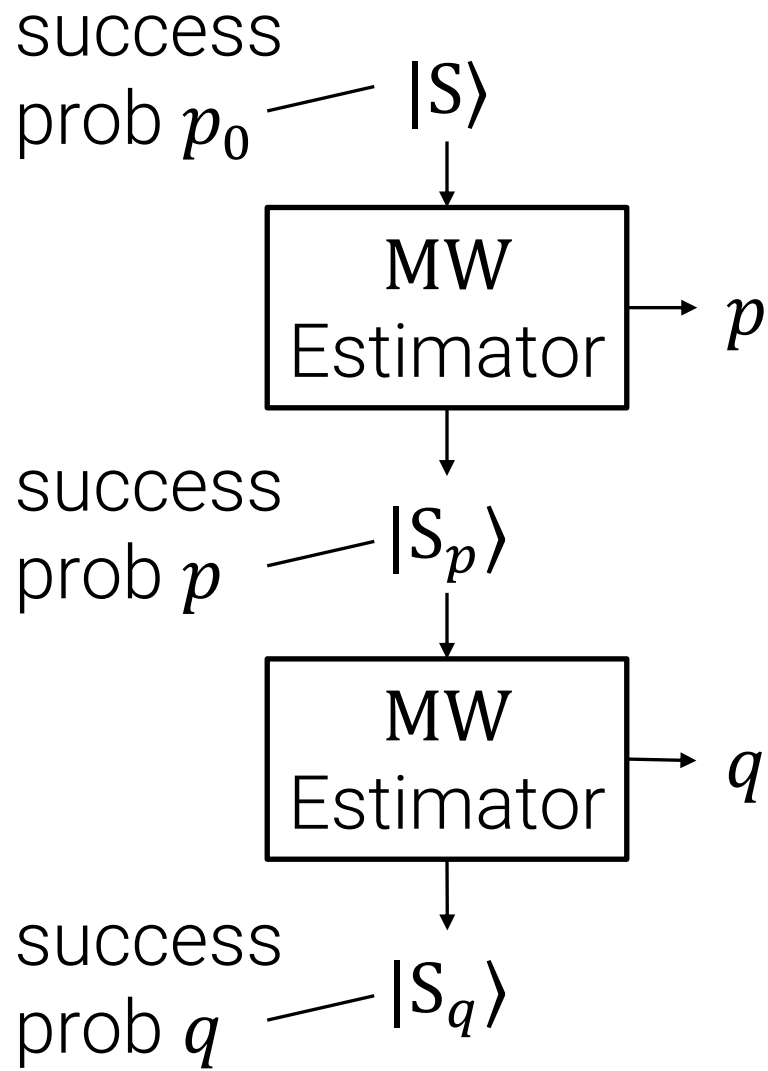
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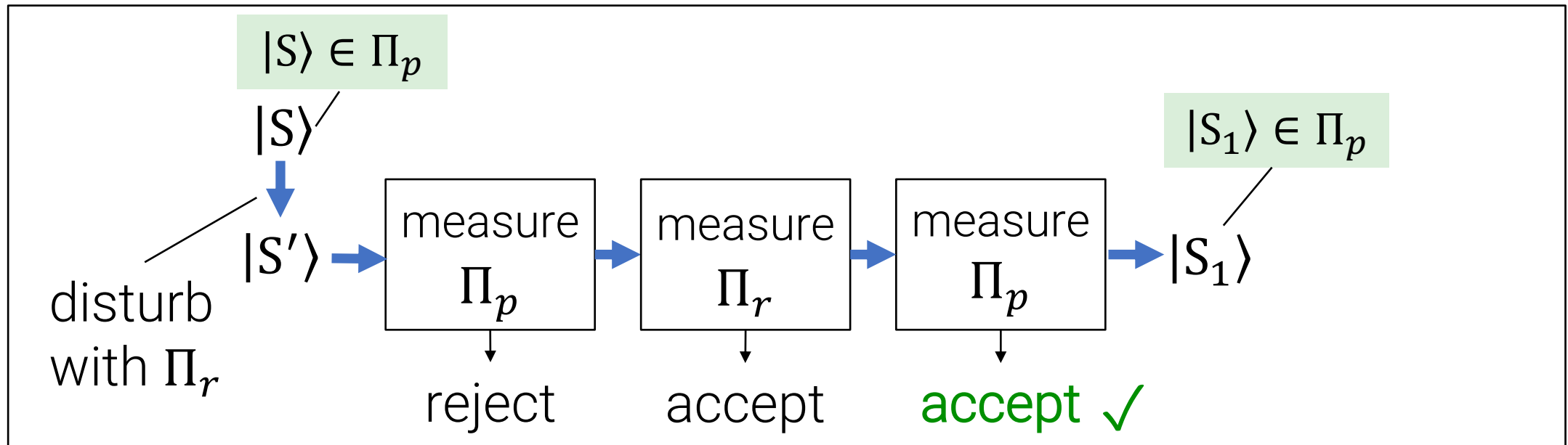
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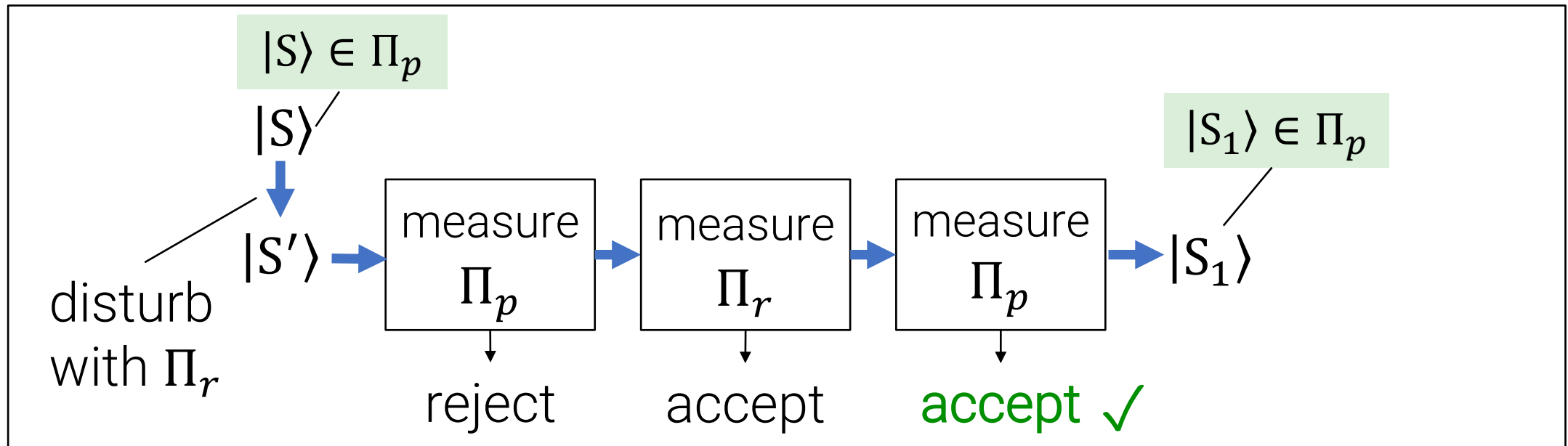
with $\text{poly}(\frac{1}{\varepsilon}, \log(\frac{1}{\delta}))$ runtime.

As in [Zha20], we call this “ (ε, δ) -almost-projective.”

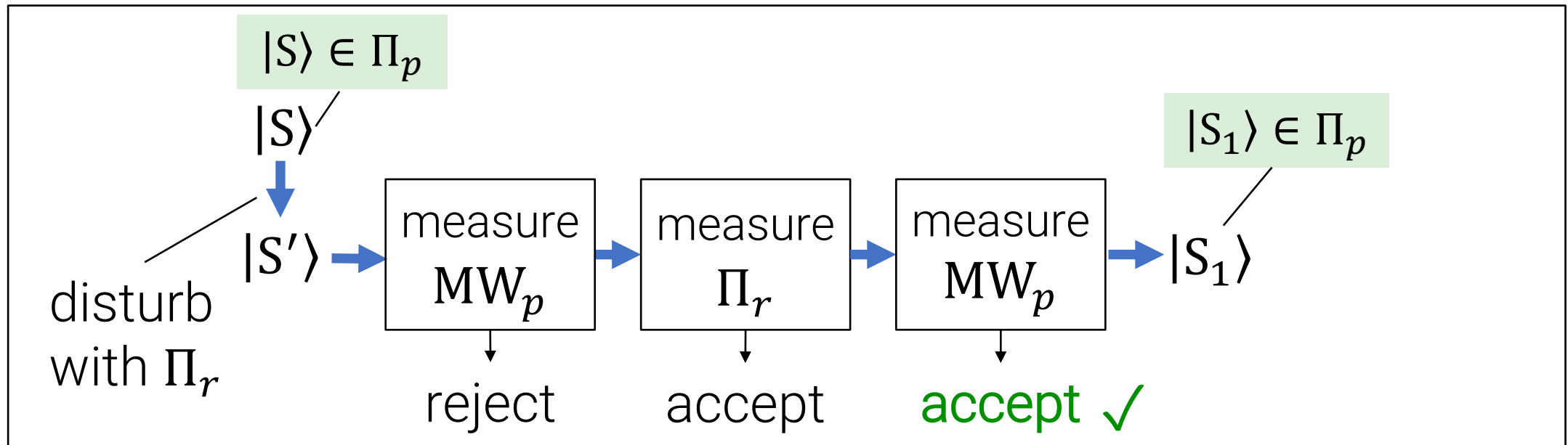
Let's see how [MW05] fits into our approach.



Recall: our high-level approach assumed we could measure Π_p , a projection onto states with success prob $\geq p$.

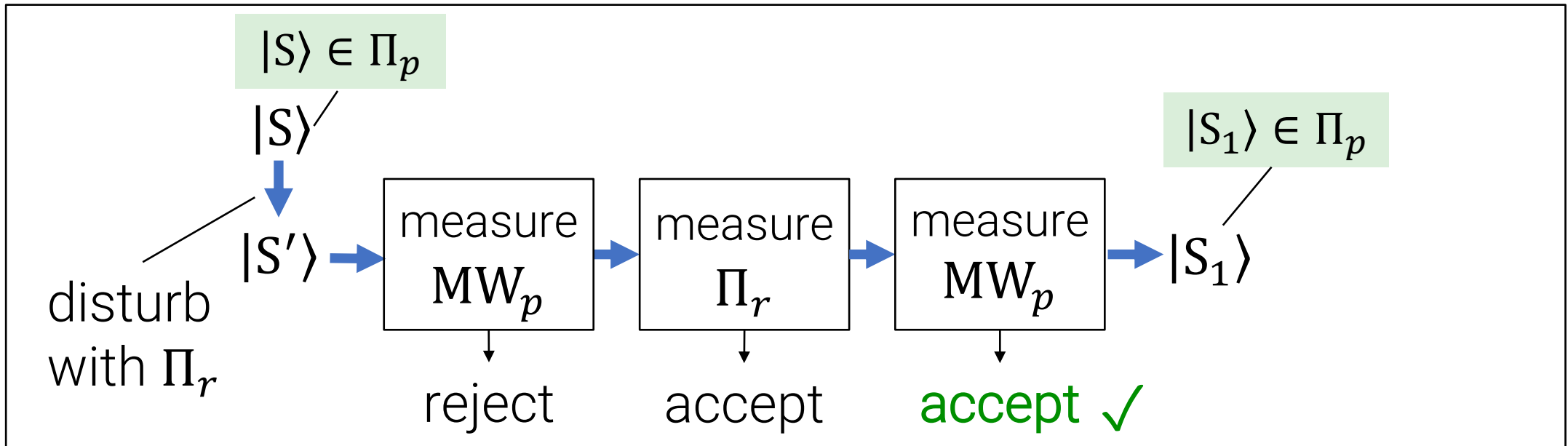


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We can easily swap out the Π_p measurements for MW_p , but we also need to update the invariant that we want a state $\in \Pi_p$.

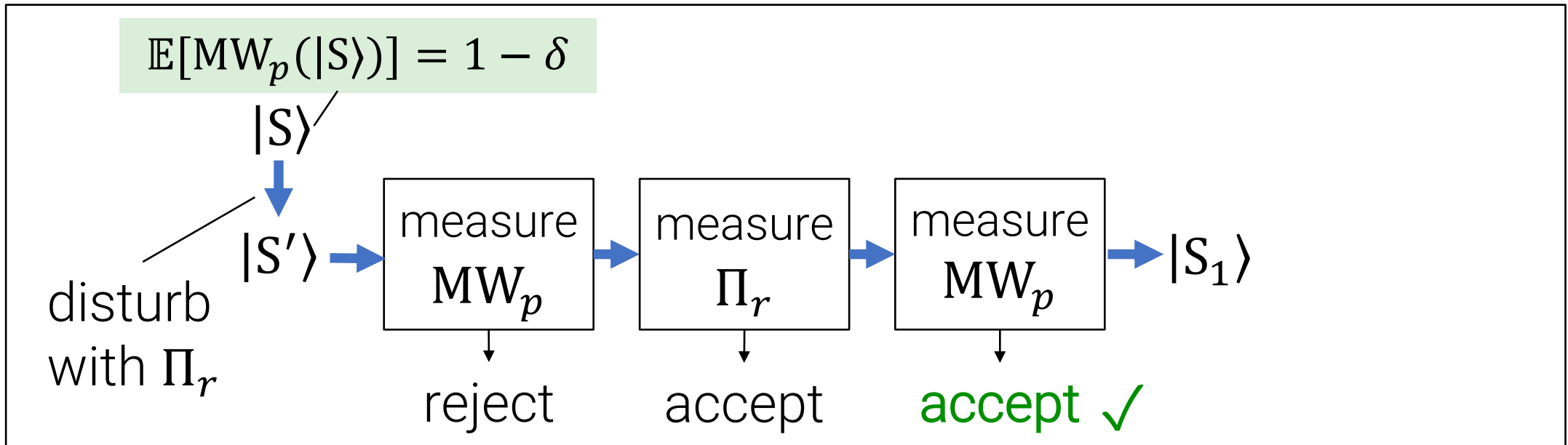


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Fortunately, there's a natural MW -analogue:

$$\mathbb{E}[MW_p(|S\rangle)] = 1 - \delta.$$

This implies success prob of $|S\rangle$ is $\mathbb{E}_{q \leftarrow MW(|S\rangle)}[q] \geq p - \delta$.

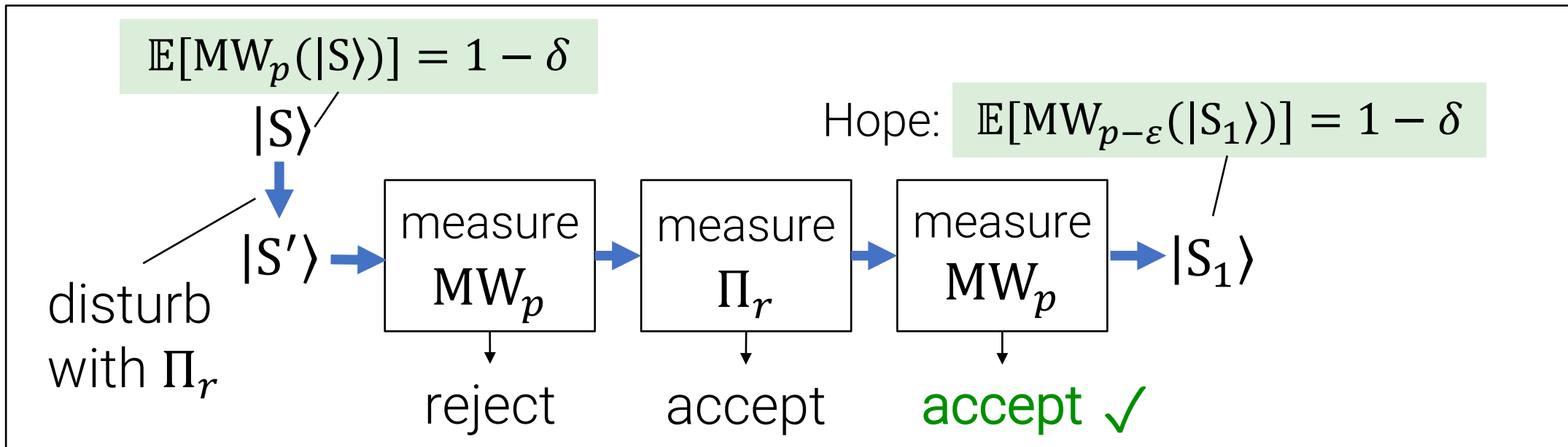


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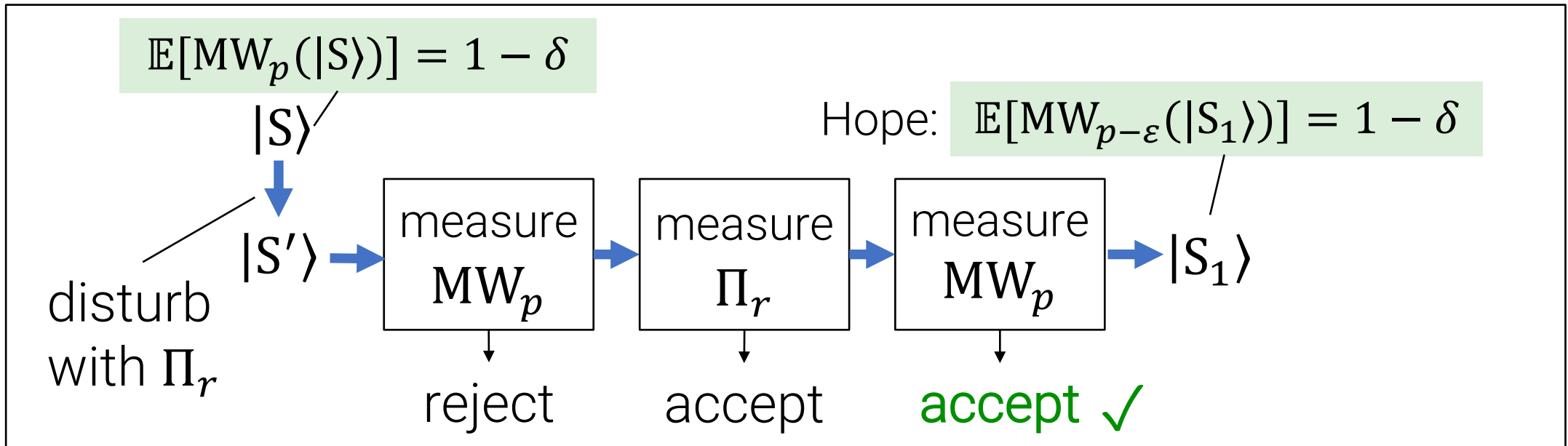


Note that the guarantee degrades: for $|S_1\rangle$, the best we can hope for using (ε, δ) -almost-projectivity is $\mathbb{E}[\text{MW}_{p-\varepsilon}(|S_1\rangle)] = 1 - \delta$.

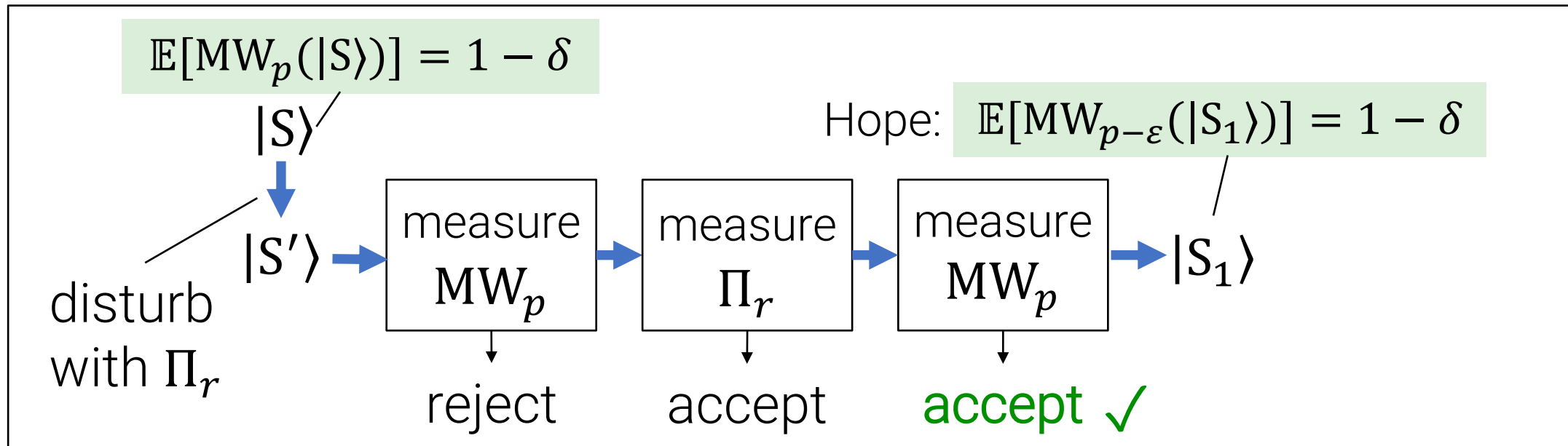
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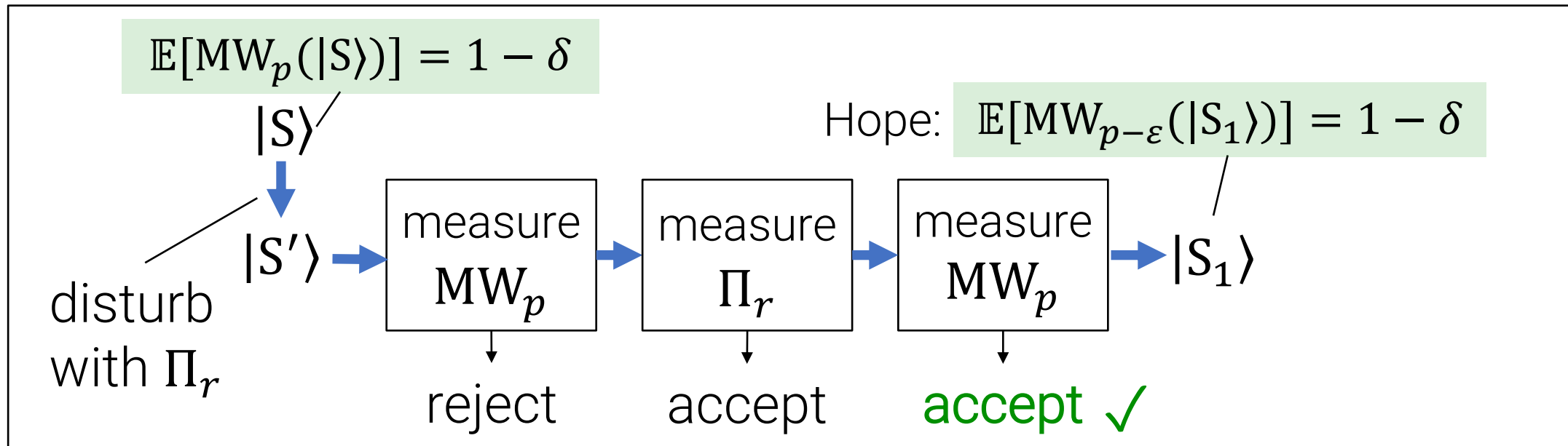
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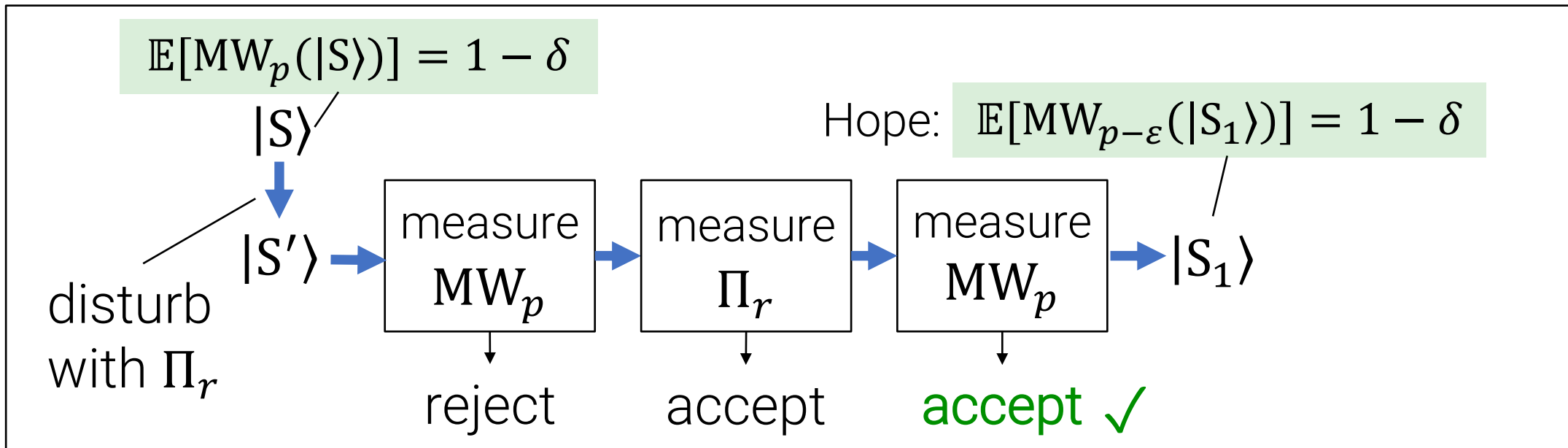
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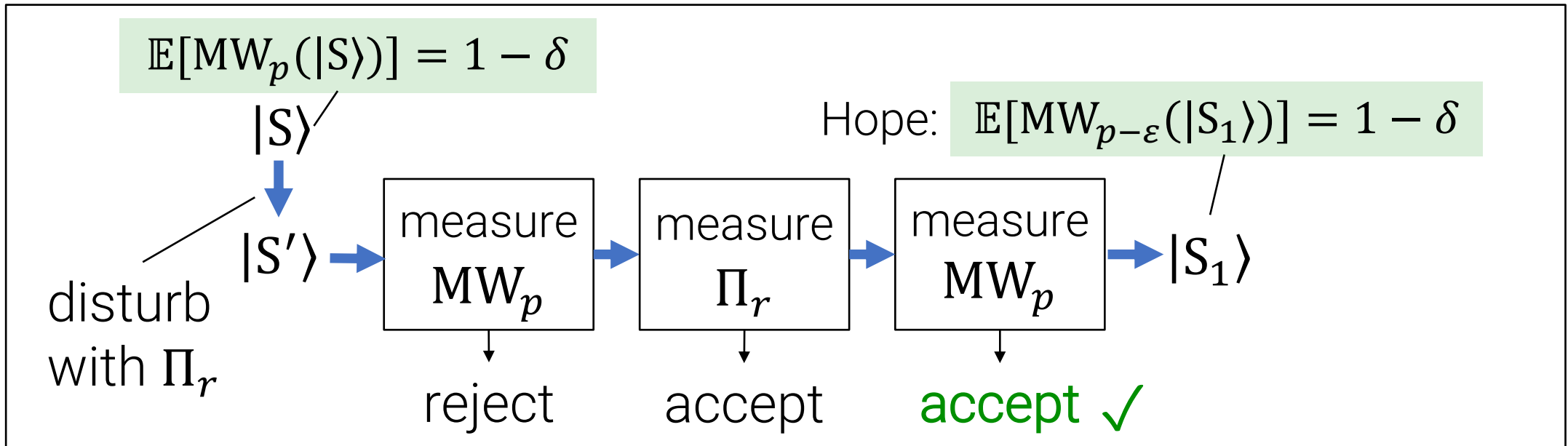
Easy(?) fix: Make MW_p projective by expanding the Hilbert space.



Measuring $|S'\rangle$ with MW_p can be implemented as a projective measurement of some Π_p^* on $|S'\rangle_A |0\rangle_W \in A \otimes W$.

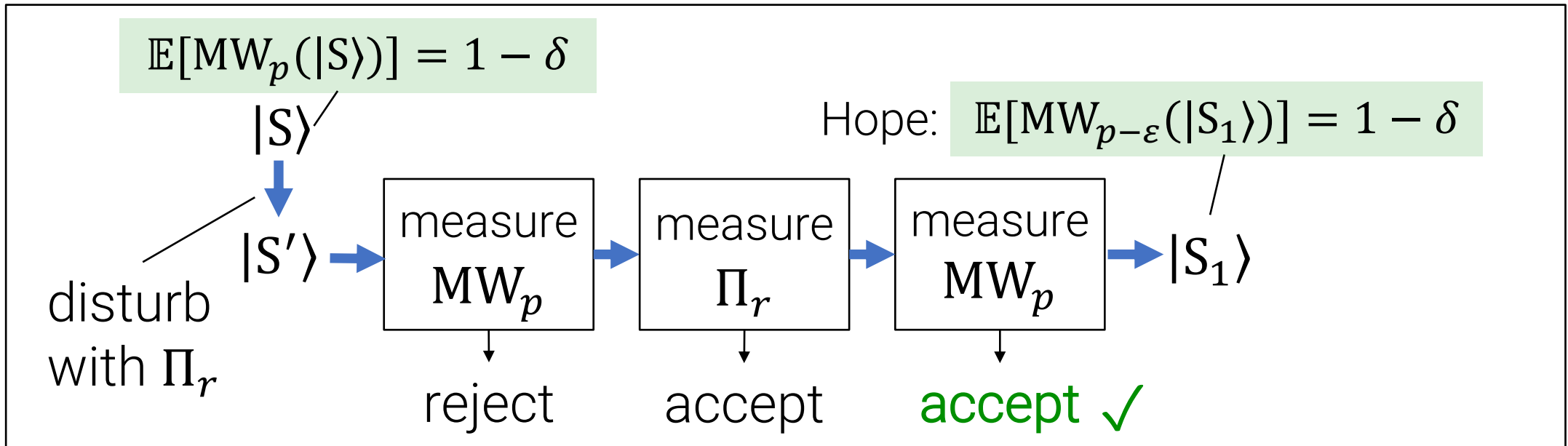
adversary state register

workspace/ancilla



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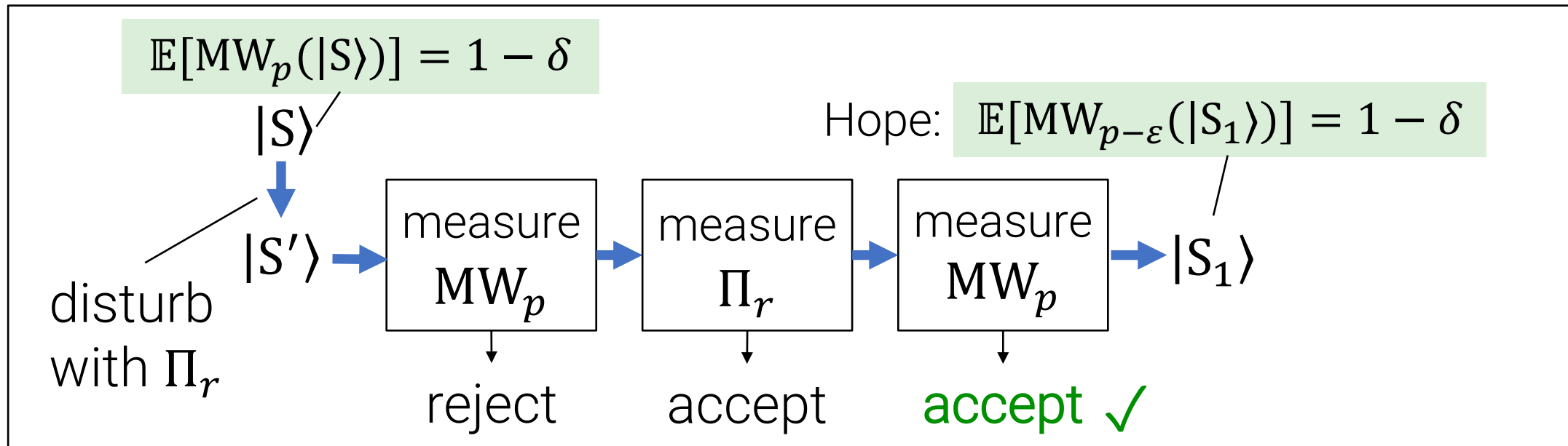
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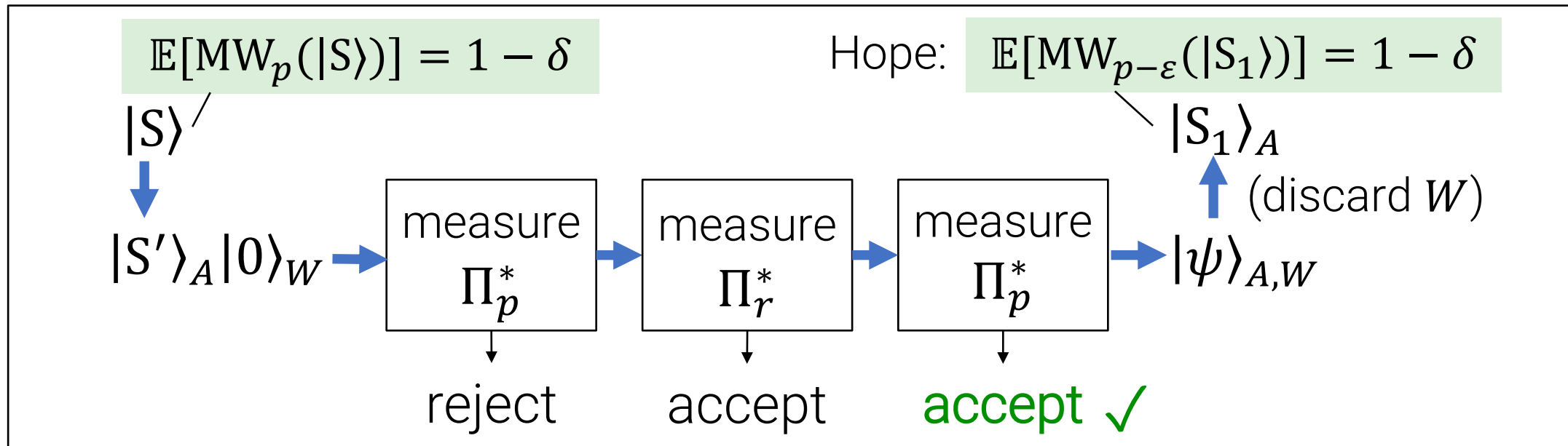
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(even if we start with $|S'\rangle_A |0\rangle_W$, measuring Π_p^* once may ruin W)



Our solution is re-define Π_r to $\Pi_r^* := \Pi_r \otimes |0\rangle\langle 0|_W$, so that each measurement of Π_r^* attempts to “reset” the W to $|0\rangle_W$.

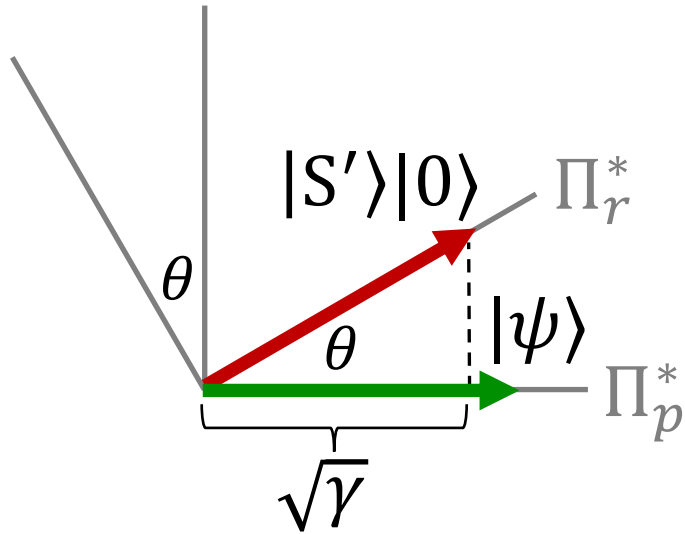


This is essentially the full repair procedure!

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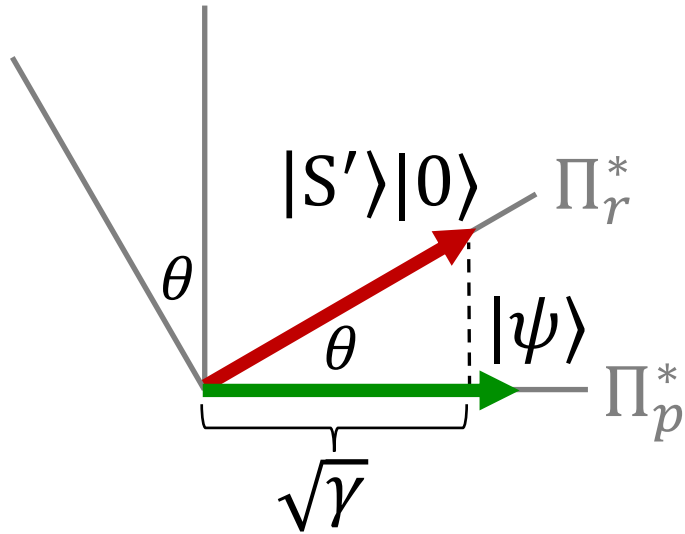
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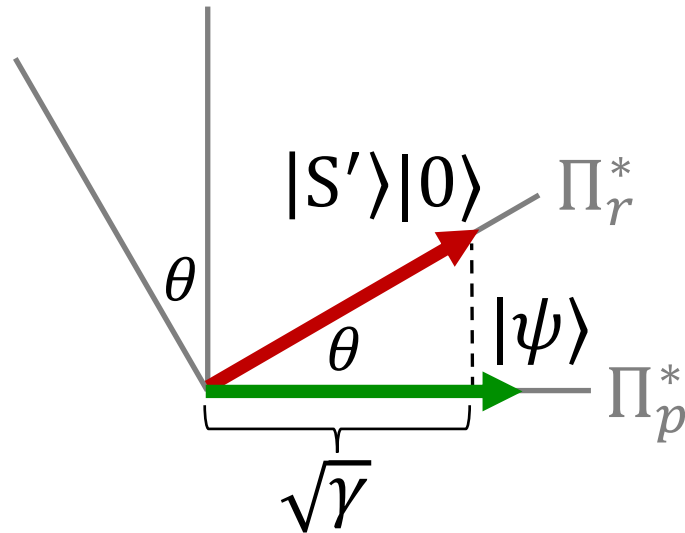
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Repair outputs $|S_1\rangle = \text{Tr}_W(|\psi\rangle\langle\psi|)$ where

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For the general case, we use Jordan's lemma and prove that on most 2-D subspaces, $\gamma = \mathbb{E}[\text{MW}_p(|S'\rangle)]$ is not too small (since we had $\mathbb{E}[\text{MW}_p(|S\rangle)] = 1 - \delta$ before disturbance).

Recap: The Full Rewinding Procedure

initial
adversary



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$|S\rangle$

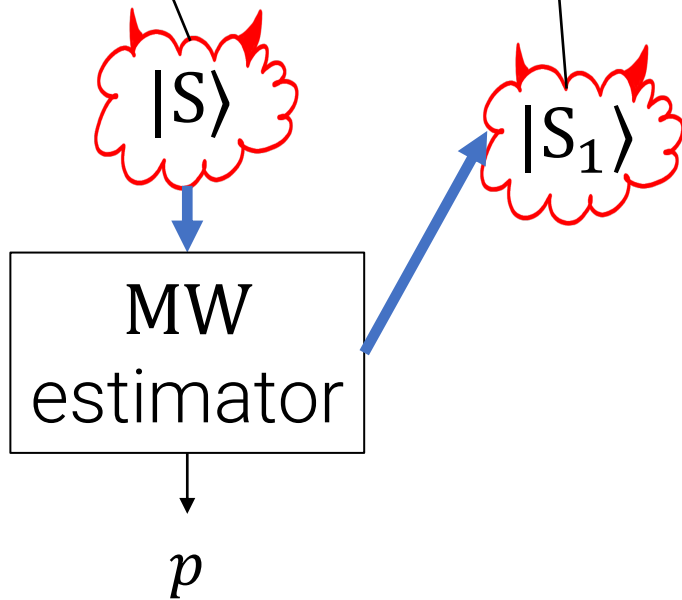
MW
estimator

p

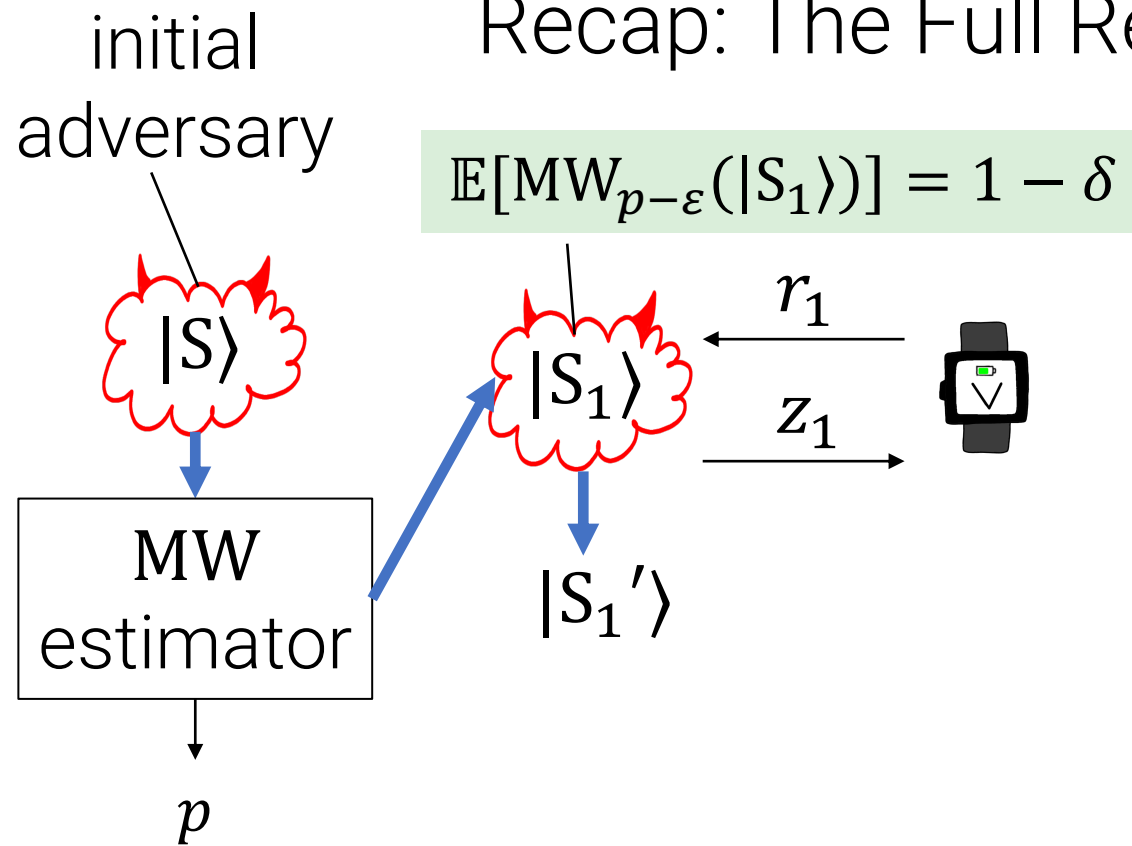
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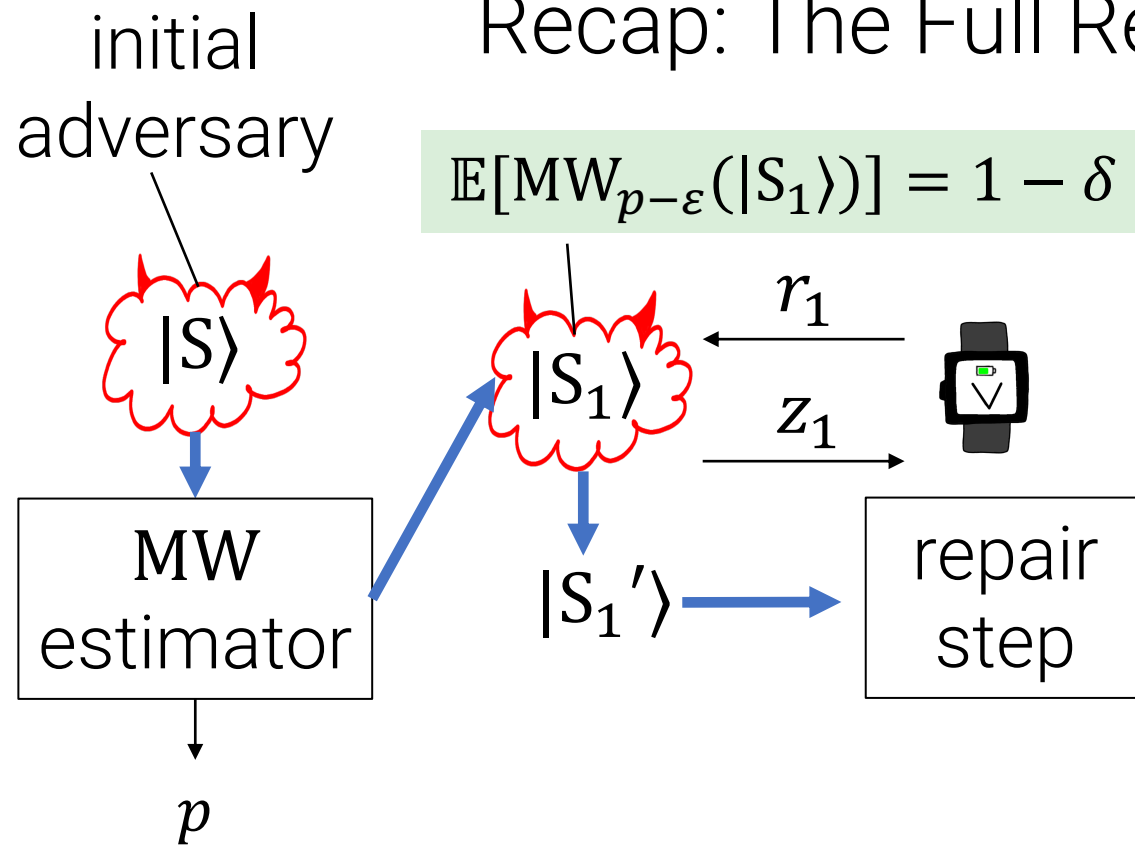
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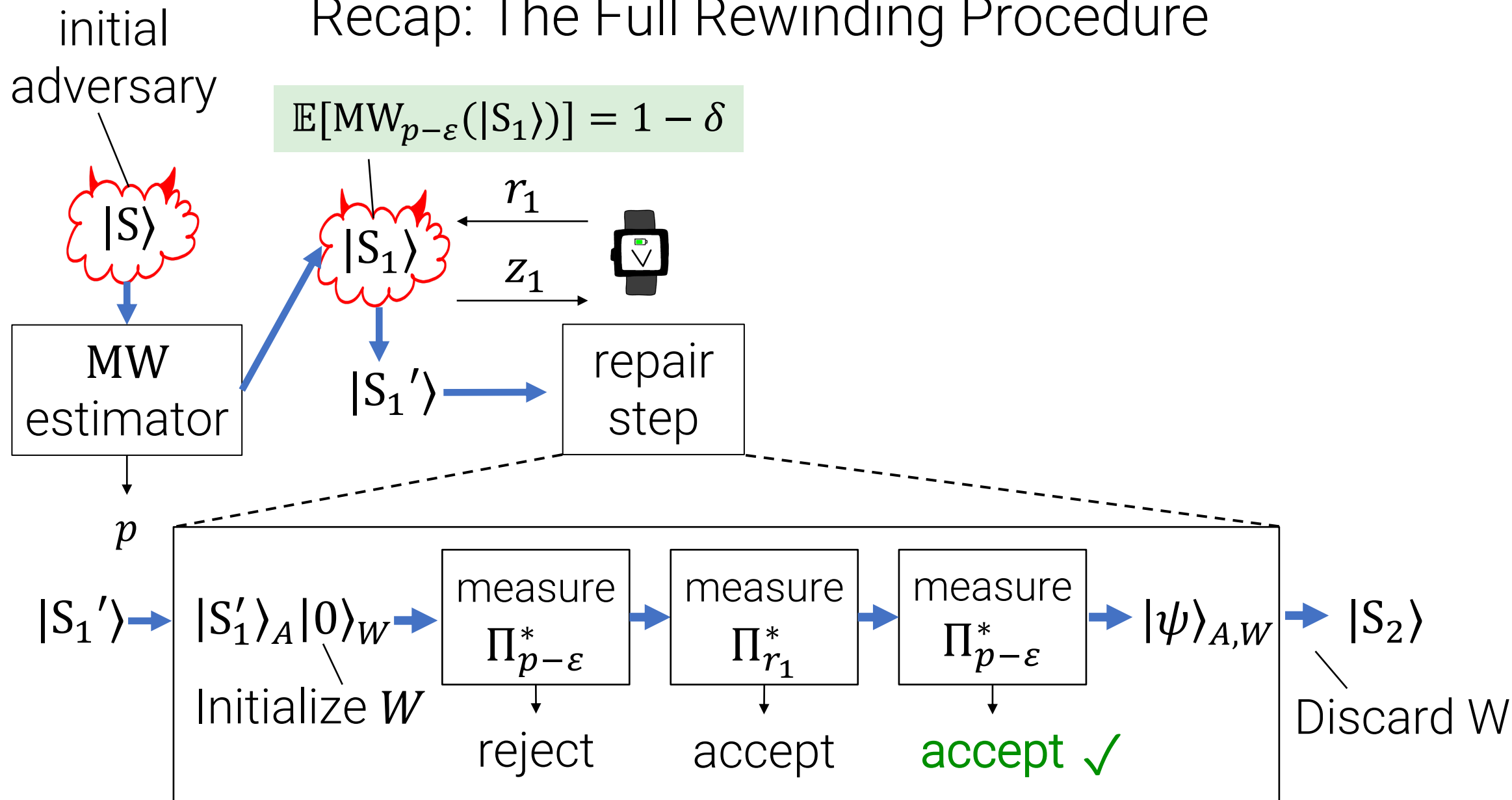
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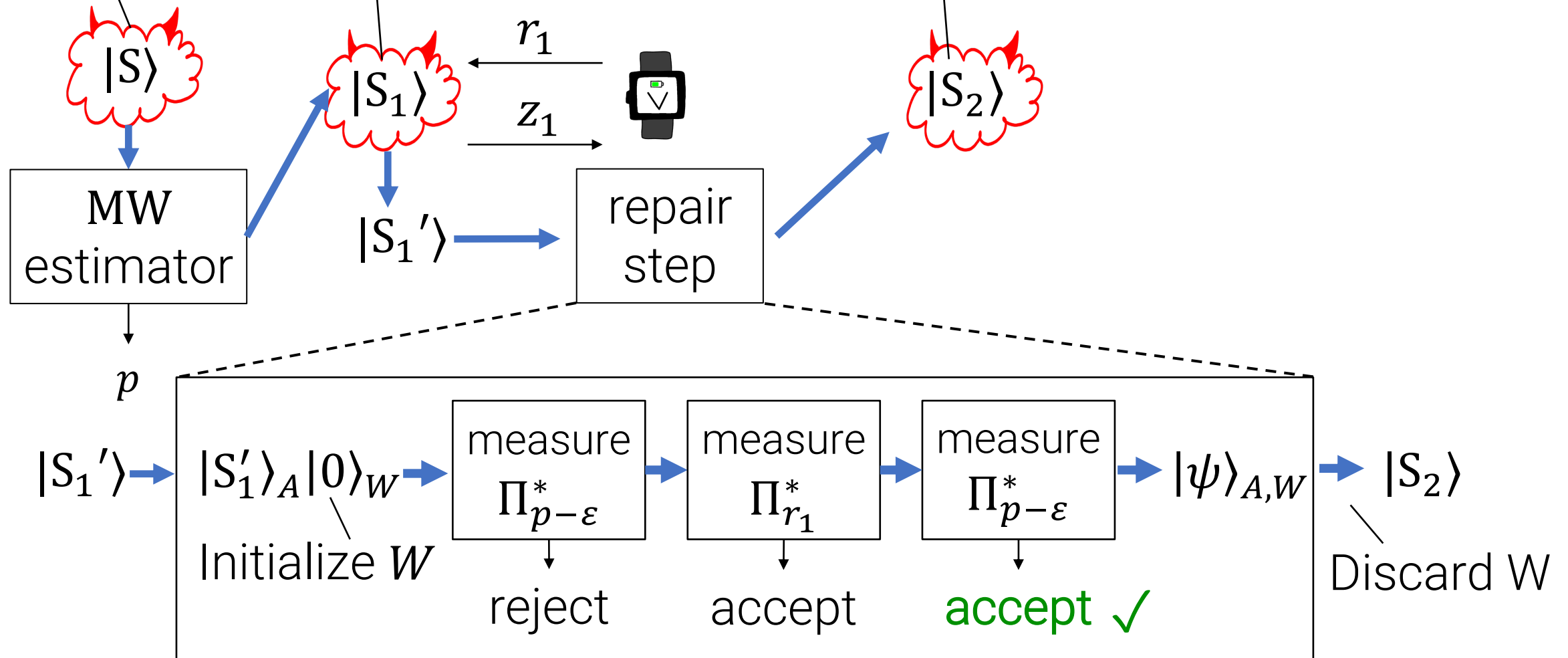


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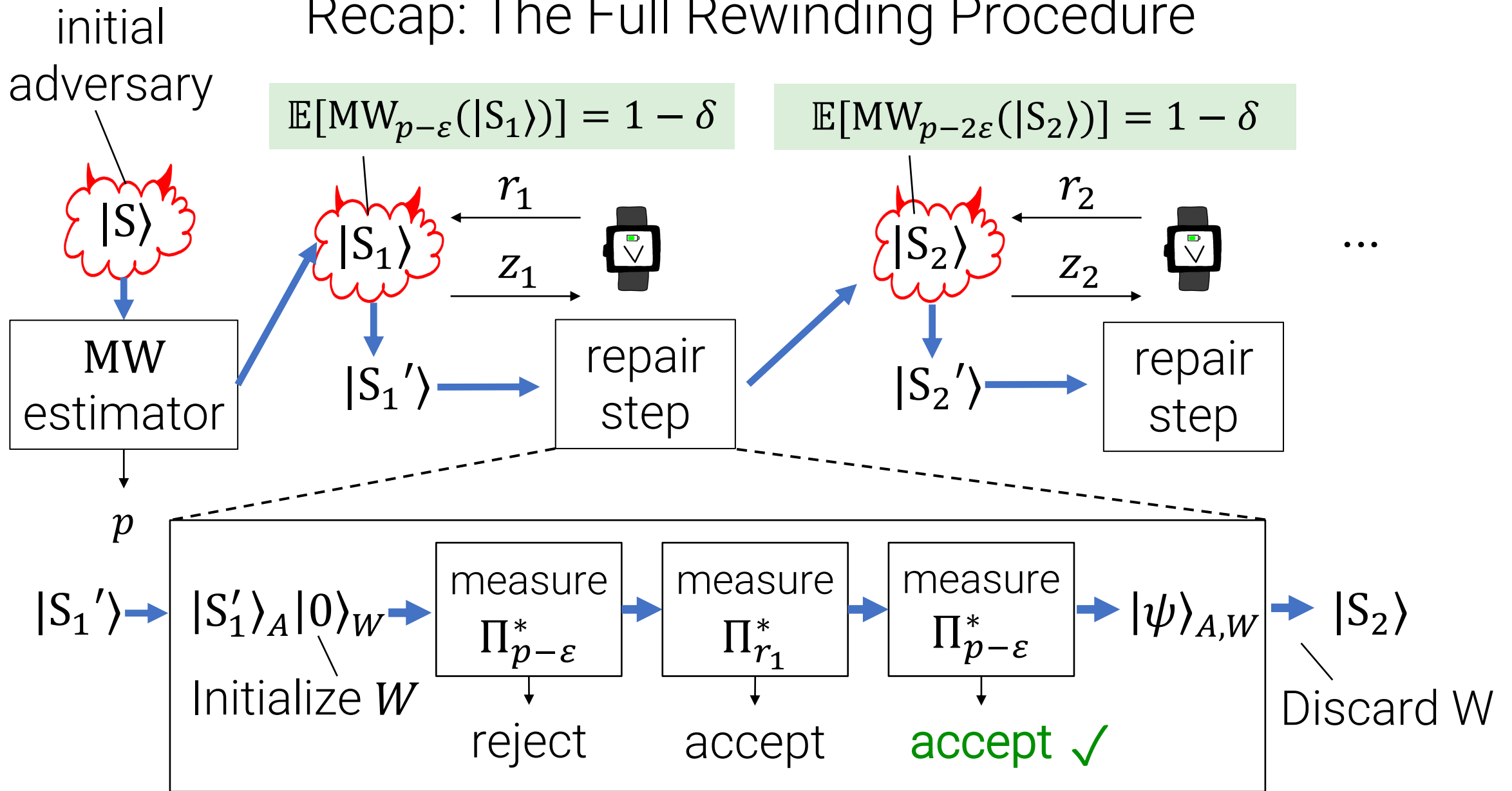
initial adversary

$$\mathbb{E}[\text{MW}_{p-\varepsilon}(|S_1\rangle)] = 1 - \delta$$

$$\mathbb{E}[\text{MW}_{p-2\varepsilon}(|S_2\rangle)] = 1 - \delta$$



Recap: The Full Rewinding Procedure



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- We address this issue by solving an abstract problem: if a stateful quantum adversary wins a challenge-response game once, we extend it to win the game many times.
- **Next steps:** other use cases for rewinding? We give some answers in upcoming work [LMS21].

Thank You!

Questions?

Slide Artwork by Eysa Lee