

# How to Construct Random Unitaries

Fermi Ma

(joint w/ Hsin-Yuan Huang)

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i.e., for any unitary  $W$ , if  $U \sim \text{Haar}$ , then  $W \cdot U \sim \text{Haar}$

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Fundamental to understanding quantum phenomena:

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Fundamental to understanding quantum phenomena:

information  
scrambling

entanglement

quantum learning  
algorithms

quantum  
crypto

random  
quantum  
circuits

unitary  
complexity

quantum  
error  
correction

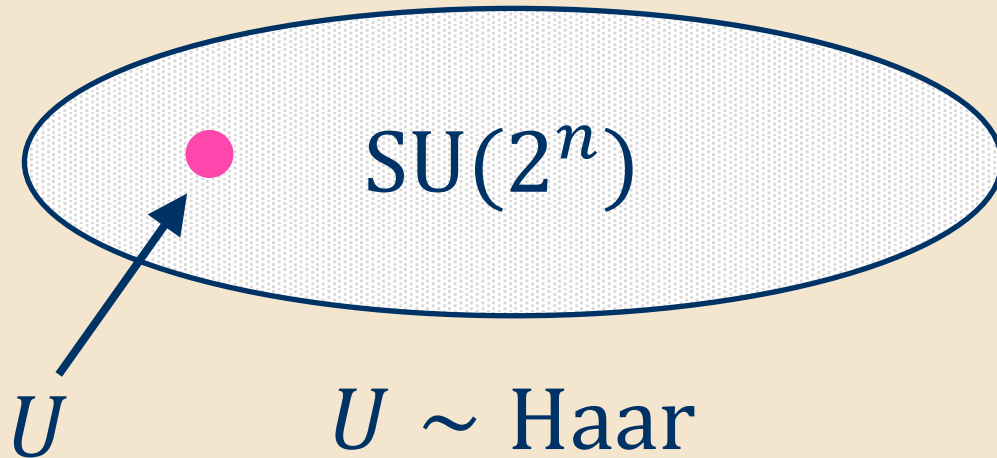
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## Challenge:

Haar-random unitaries are exponentially complex

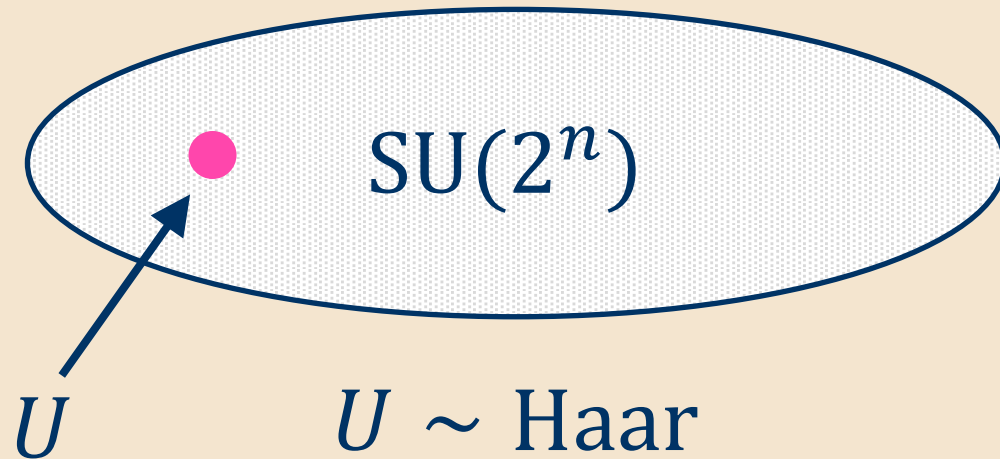
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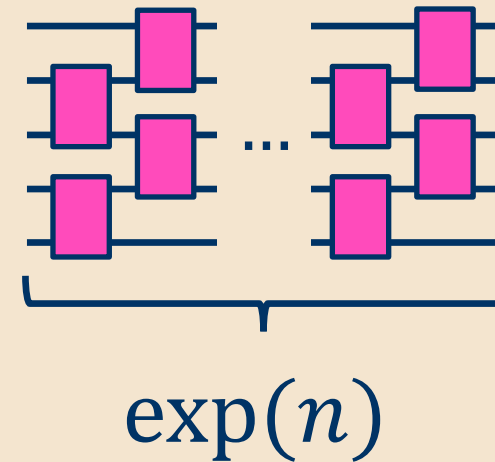


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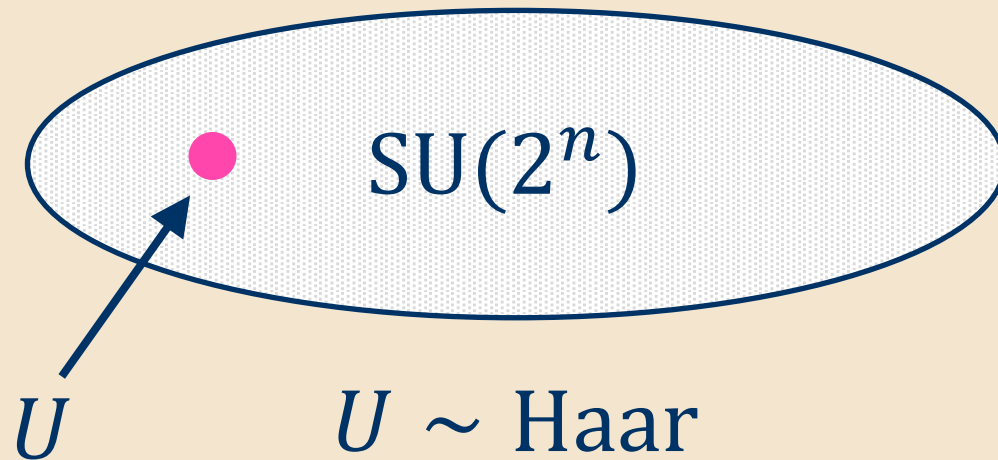


minimal circuit for  $U$

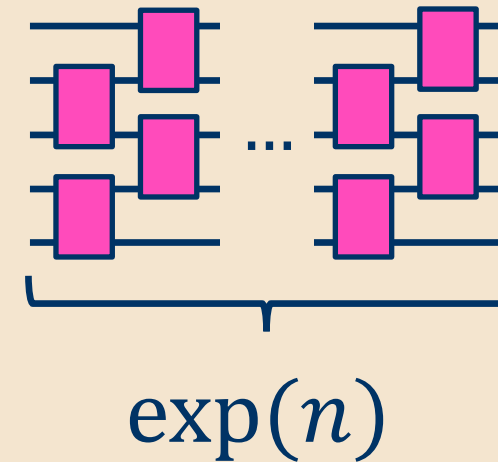


## Challenge:

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minimal circuit for  $U$



This makes them impractical for most applications!



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**Classical analogue:** pseudorandom functions (PRFs) or pseudorandom permutations (PRPs)

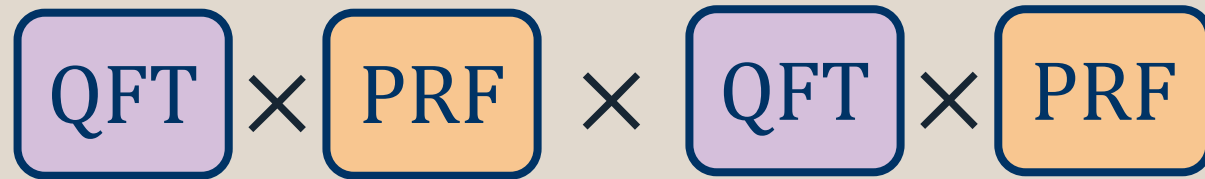
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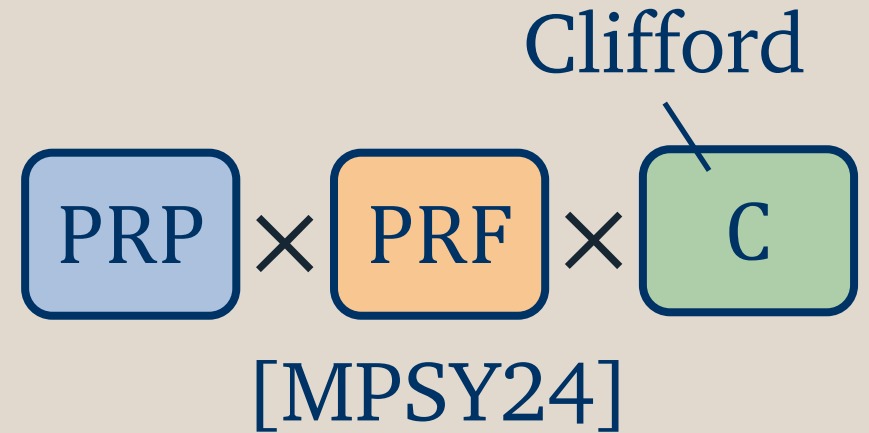
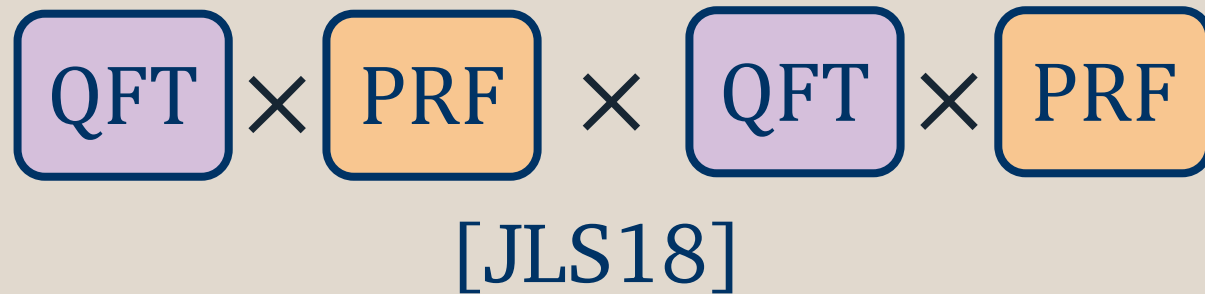
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[JLS18]

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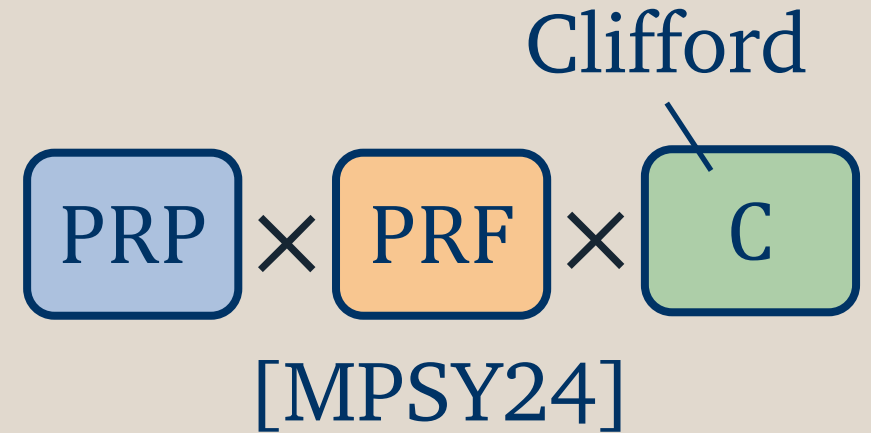
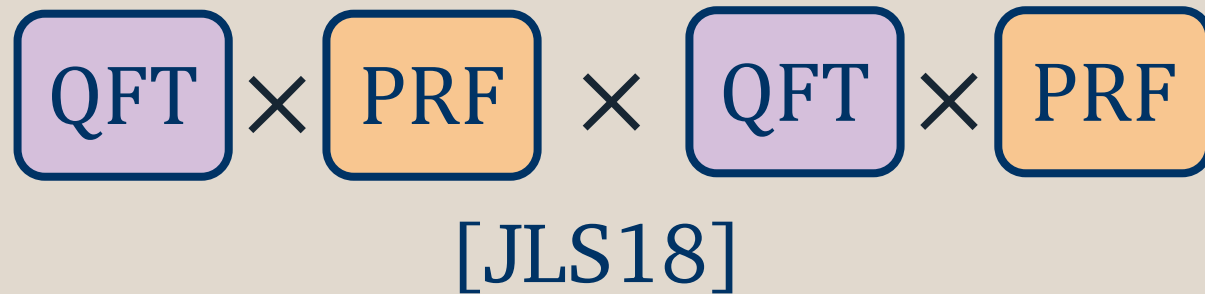
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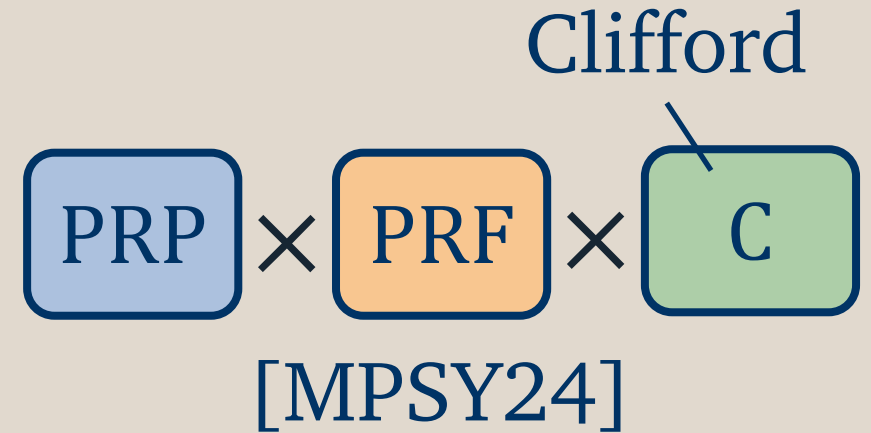
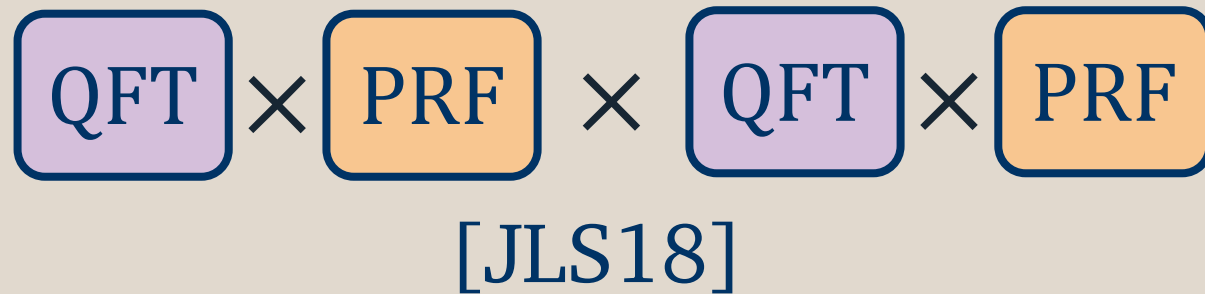


2) Best-known security:  
**non-adaptive**

[MPSY24,CBBDHX24]

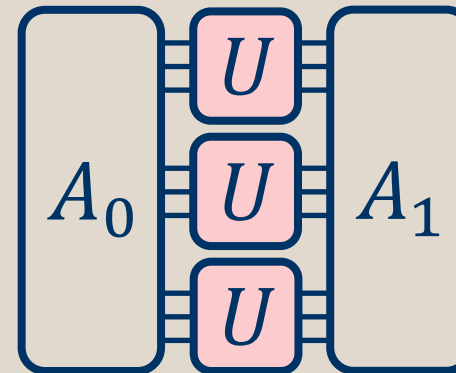
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**New technique:** the path-recording oracle

- efficient simulation of Haar-random unitaries
- only uses basic quantum info (purification)

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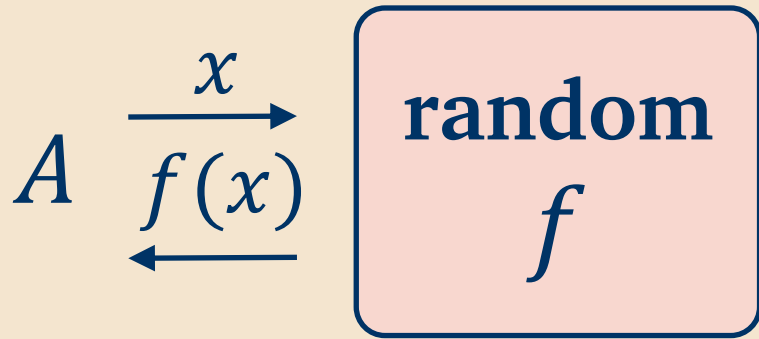
But for this talk, I’ll focus on the weaker notion.

## Rest of this talk

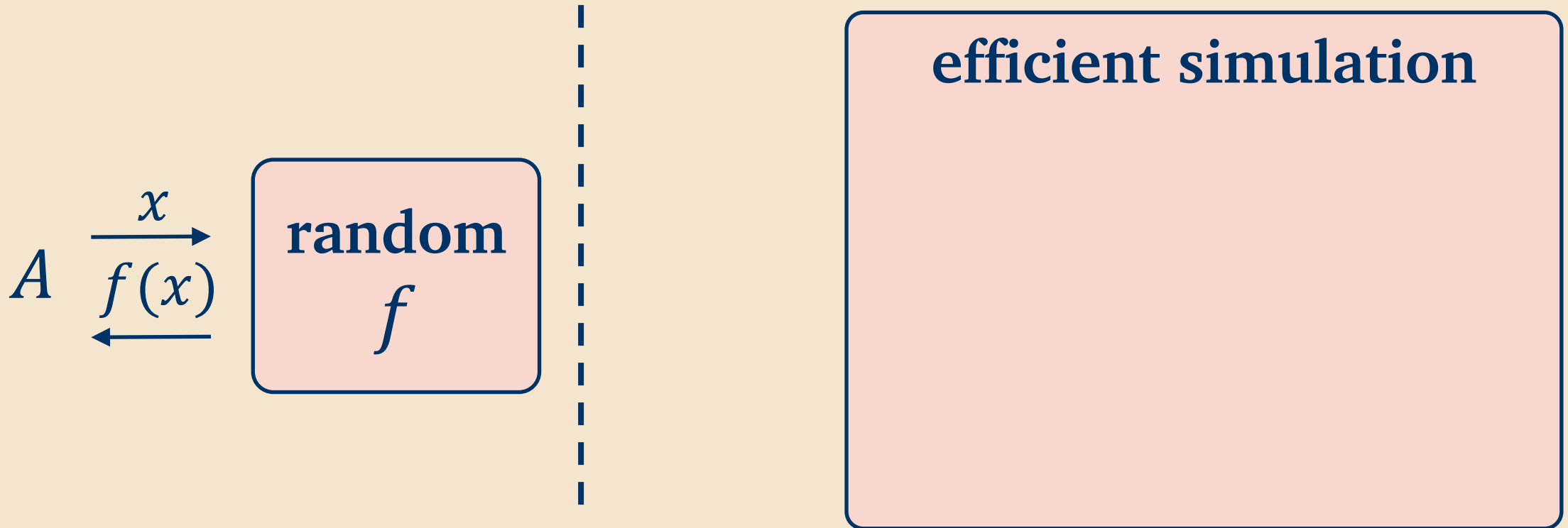
- Warmup: simulating a random function
- This work: simulating a random unitary
- Analyze PRUs

Warmup: simulating a random *function*

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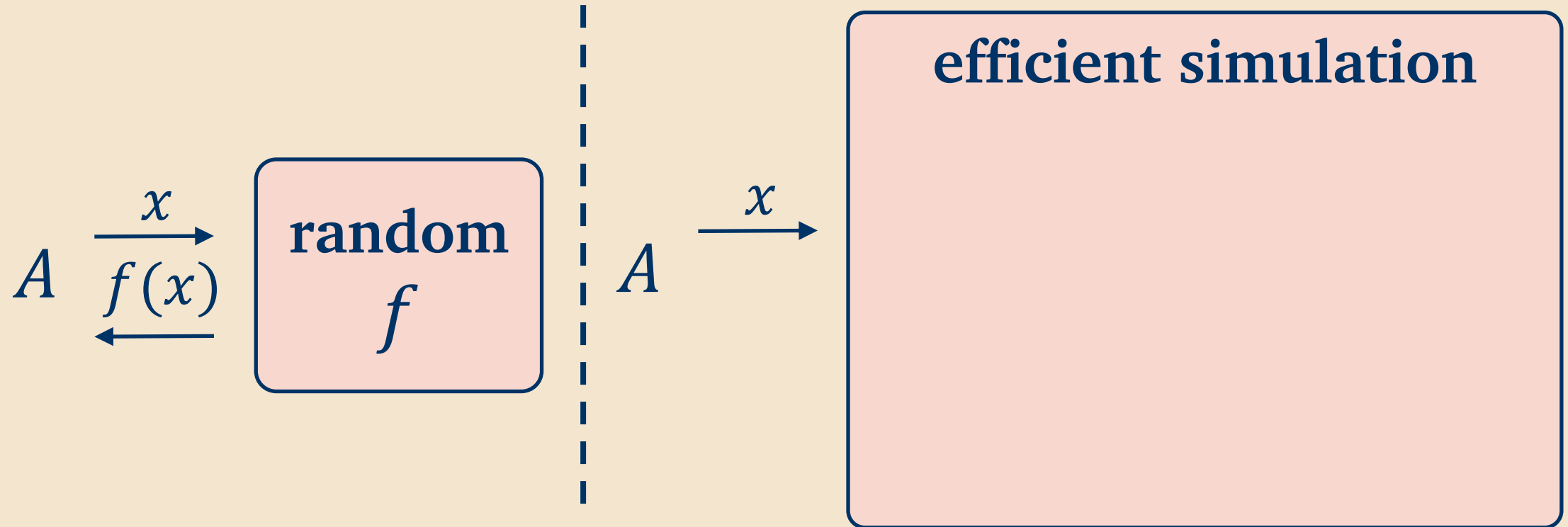


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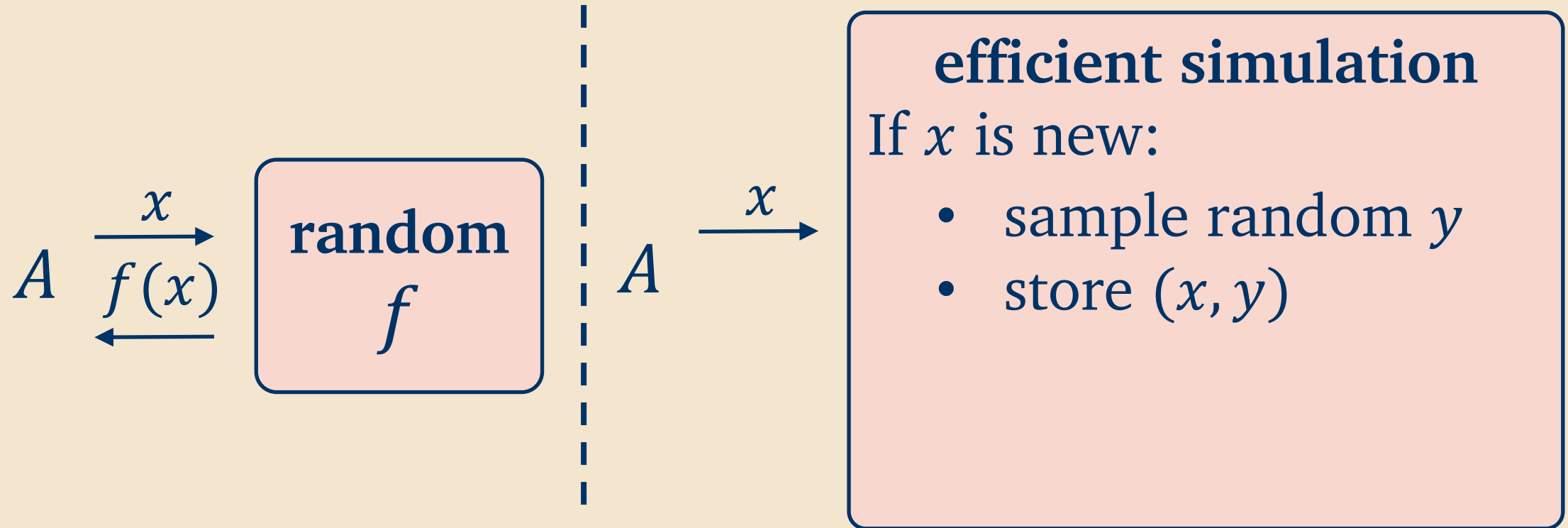




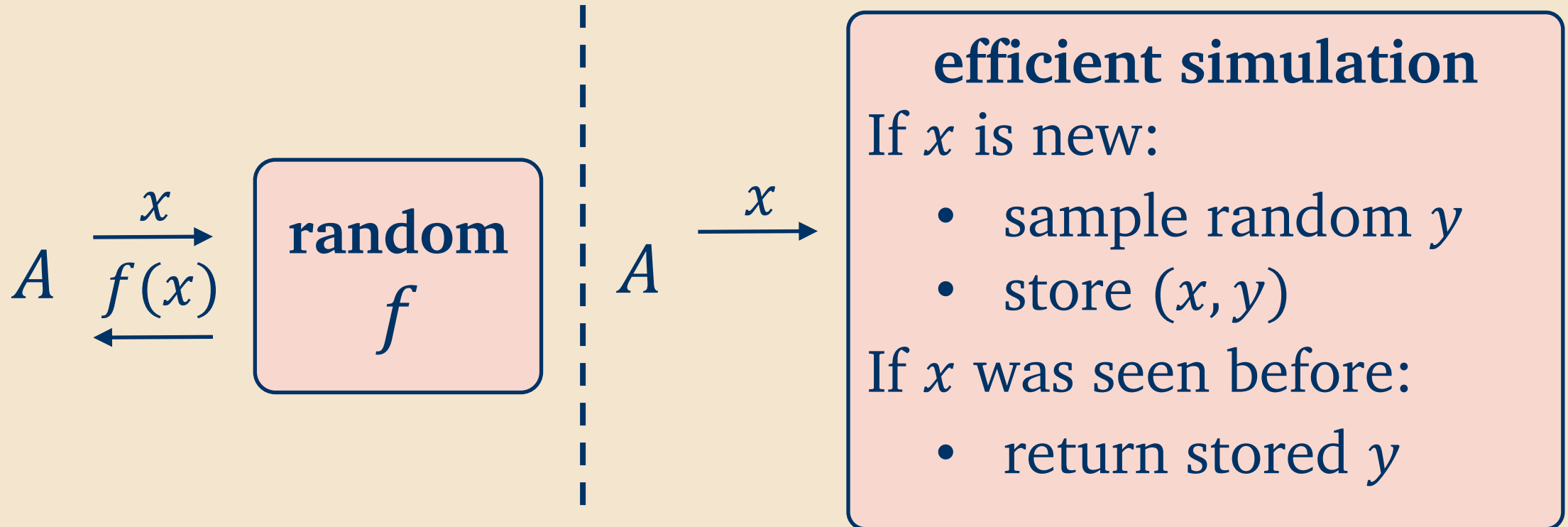
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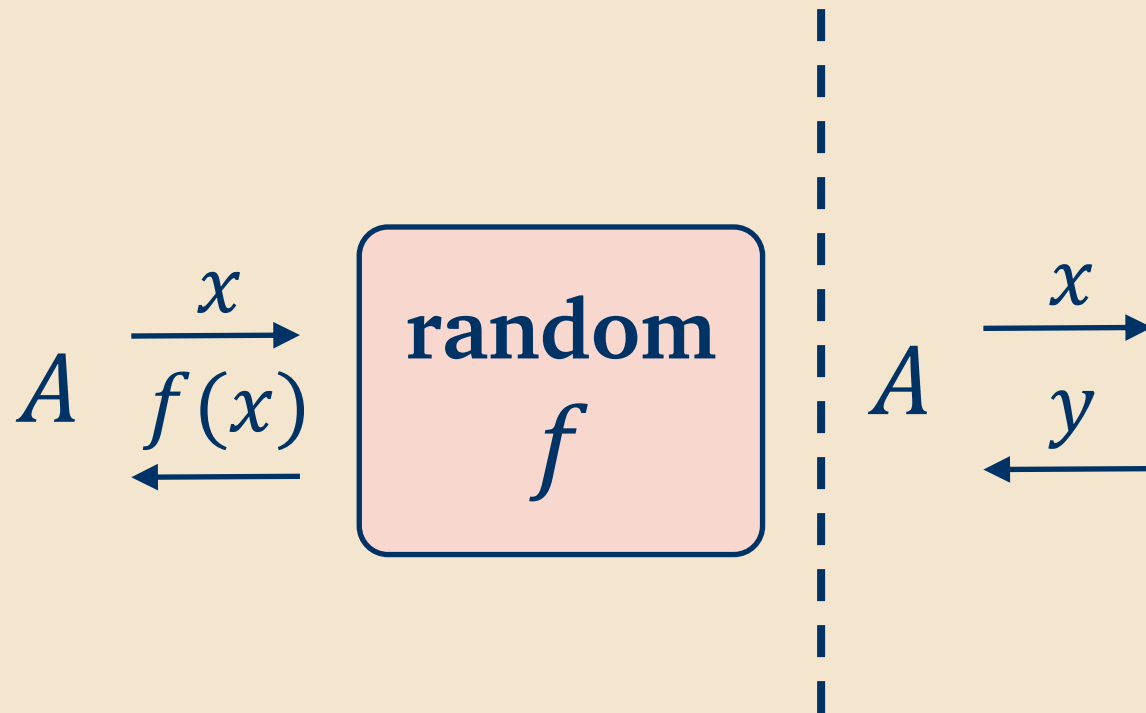
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## efficient simulation

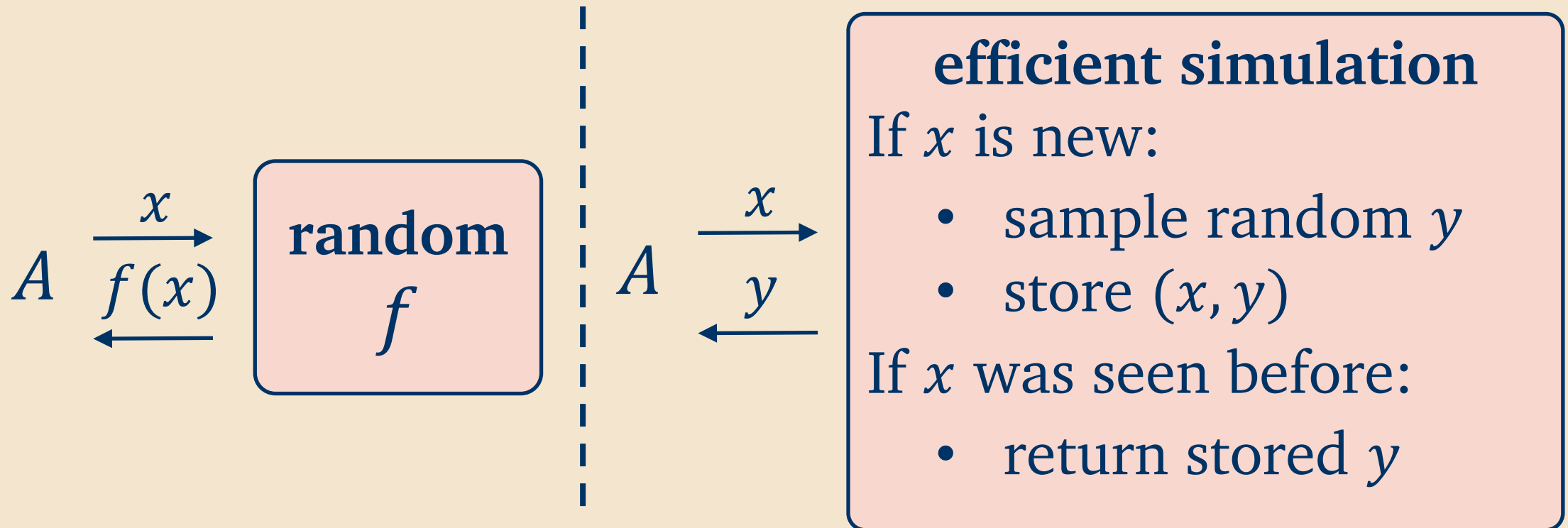
If  $x$  is new:

- sample random  $y$
- store  $(x, y)$

If  $x$  was seen before:

- return stored  $y$

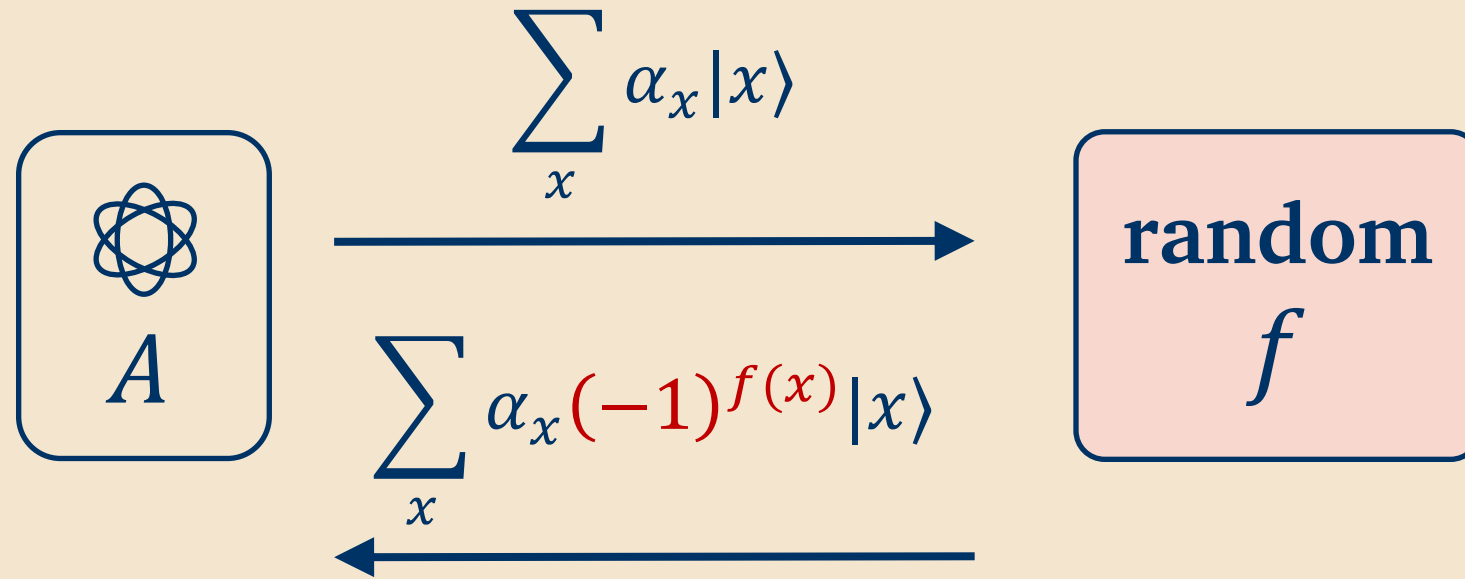
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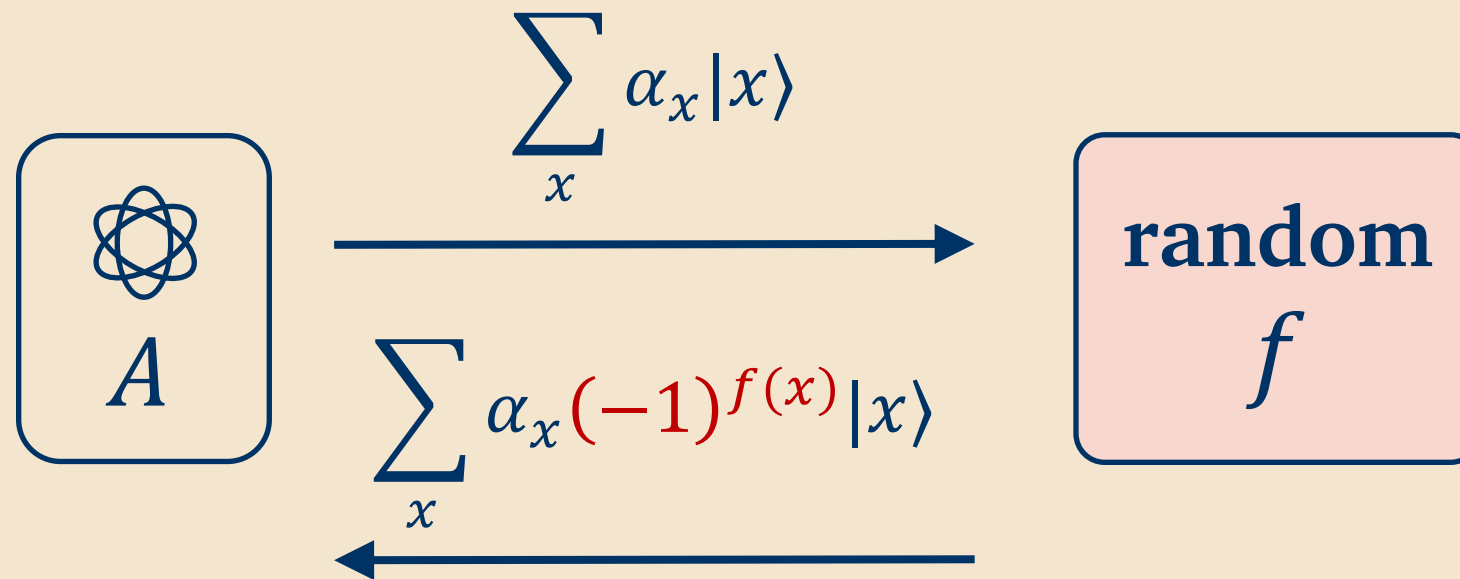
Clearly identical from  $A$ 's point of view!

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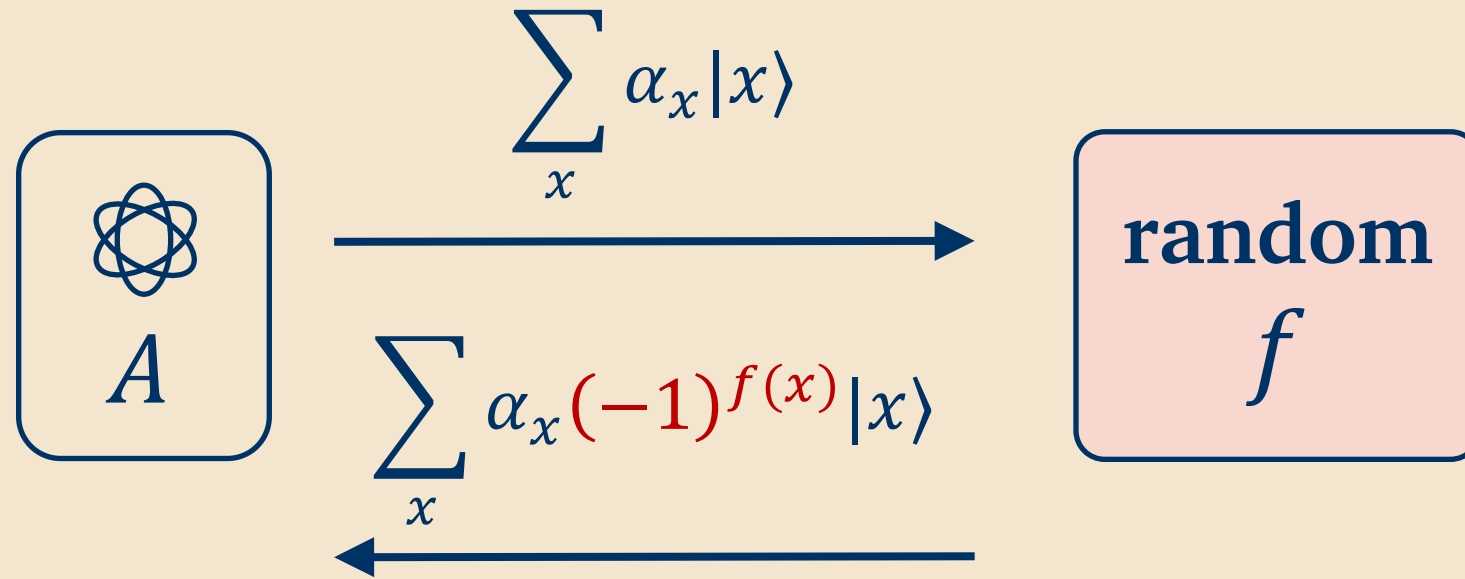
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[Z19] simulates this via the **compressed oracle**.

Our **path-recording oracle** is a unitary analog of [Z19].

# The path-recording oracle $\text{prO}$

$$\begin{array}{l} |R\rangle \\ |x\rangle \end{array} \text{---} \boxed{\text{prO}} \text{---} \left. \vphantom{\begin{array}{l} |R\rangle \\ |x\rangle \end{array}} \right\} \sum_{y \notin R} |y\rangle |R \cup \{(x, y)\}\rangle$$

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- $R = \{(x_1, y_1), \dots, (x_t, y_t)\}$
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**Note:**  $\text{prO}$  is an isometry.

**Intuition:**  $|y\rangle |R \cup \{(x, y)\}\rangle$  uniquely determines  $|x\rangle |R\rangle$ .

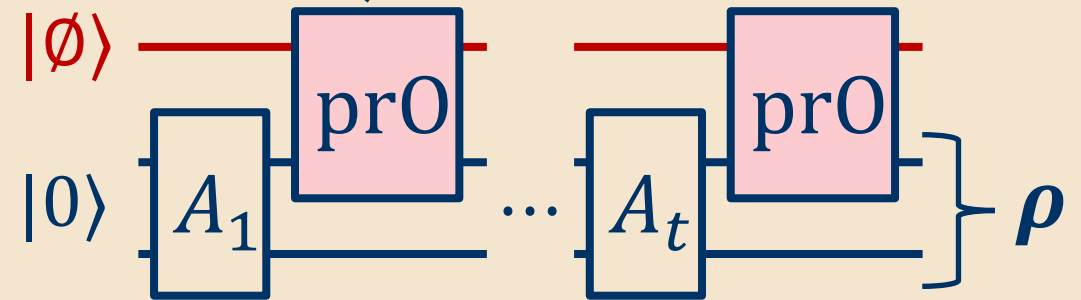
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$U \leftarrow \text{Haar}$

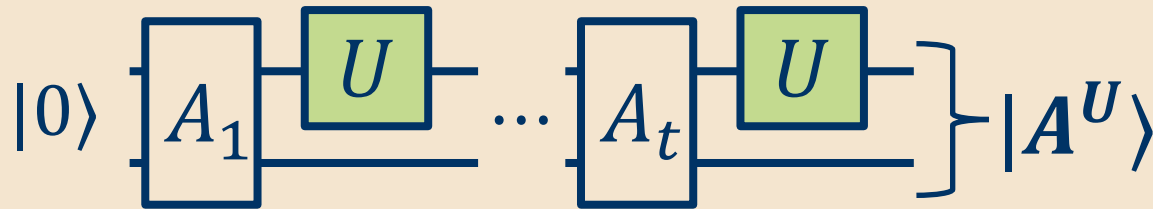


Efficient simulation

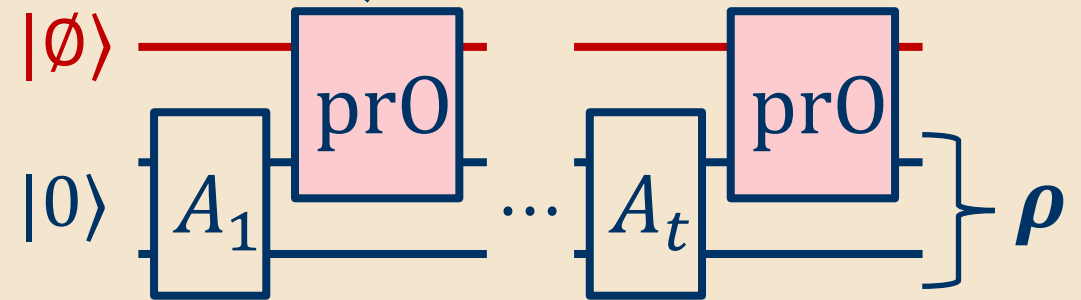
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Efficient simulation

**Claim:**  $\mathbb{E}_{U \leftarrow \text{Haar}} |A^U\rangle\langle A^U|$  and  $\rho$  have trace distance  $\leq t^2/2^n$ .

**Up next: a few examples**



# Example 1: one query on $|0\rangle$

$$|0\rangle \text{ --- } \boxed{U} \text{ --- } U|0\rangle$$

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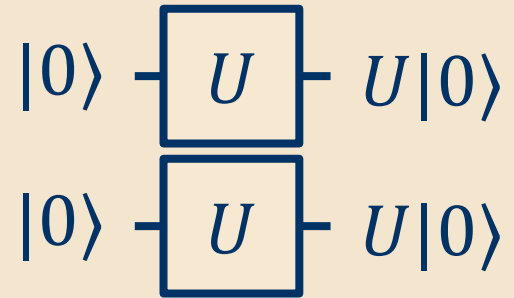
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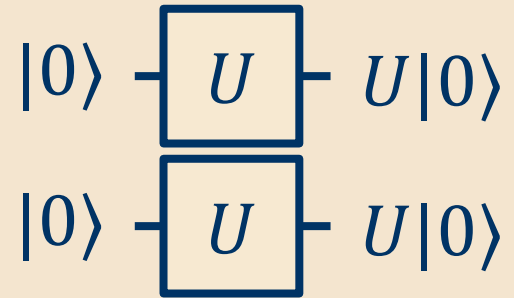
After tracing out: uniform mixture over  $|y\rangle$ , which is **maximally mixed**.

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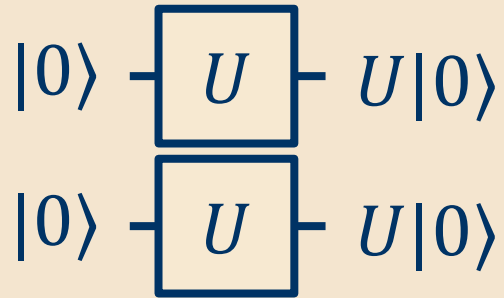
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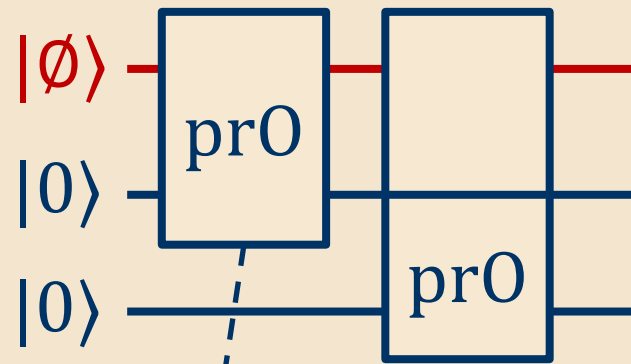
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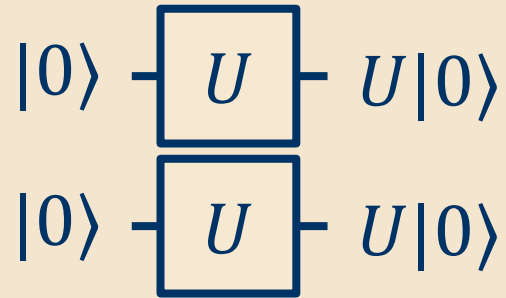
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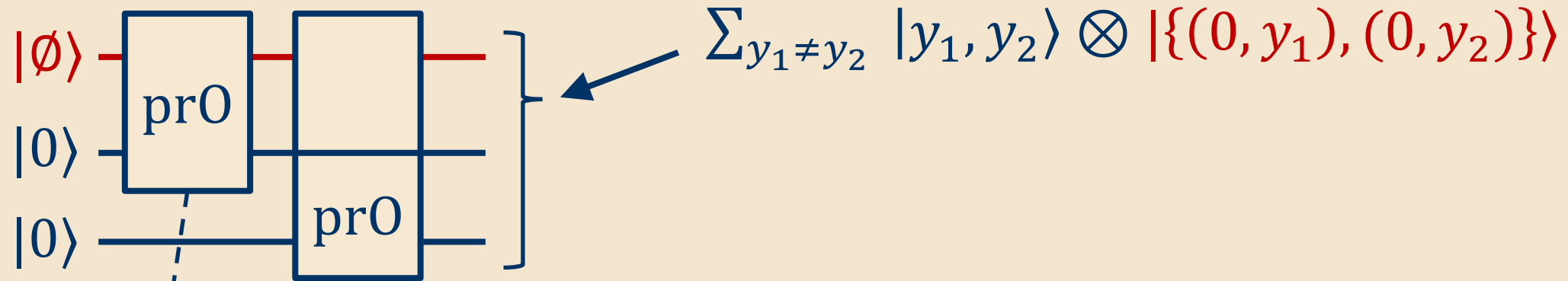
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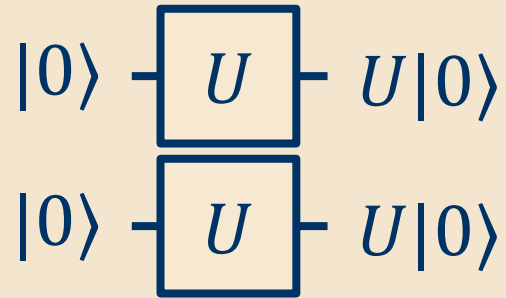


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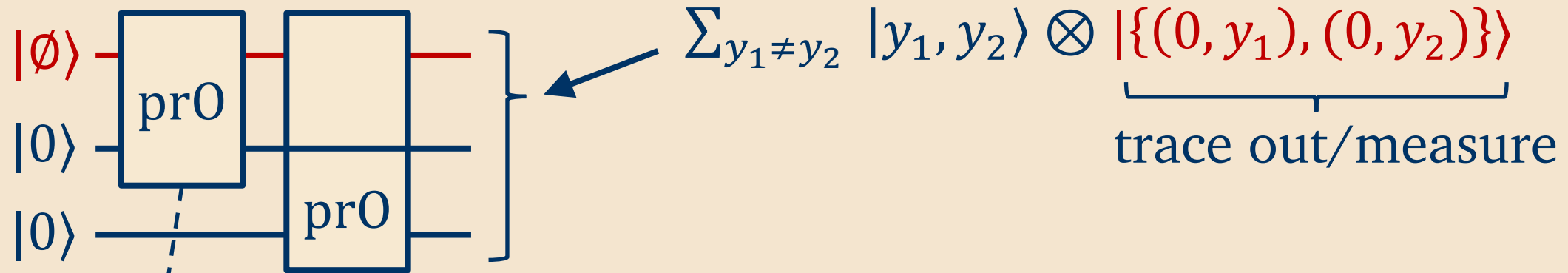


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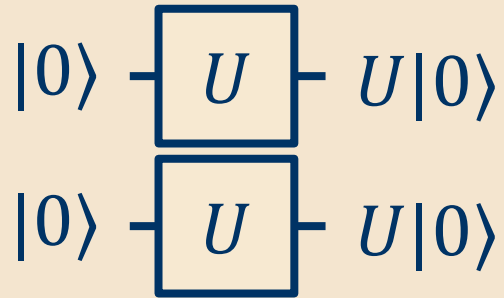


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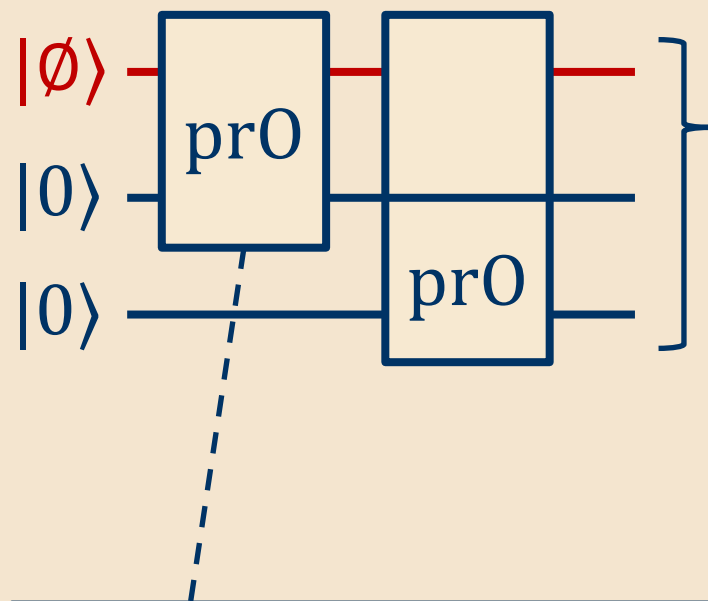


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$$\sum_{y_1 \neq y_2} |y_1, y_2\rangle \otimes \underbrace{|\{(0, y_1), (0, y_2)\}\rangle}_{\text{trace out/measure}}$$

Remaining state:  $|y_1, y_2\rangle + |y_2, y_1\rangle$  for random distinct  $y_1, y_2$ . This is **swap-invariant + almost maximally random**.

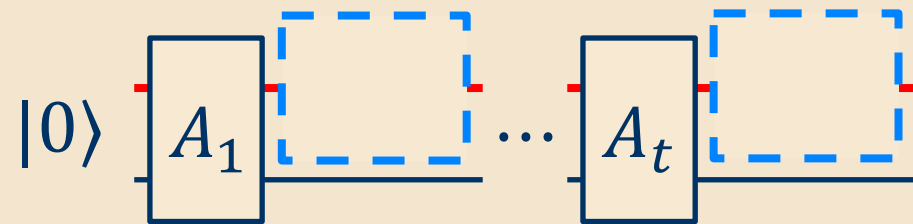
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path-recording oracle  $\text{prO} \approx \text{Haar-random } U$

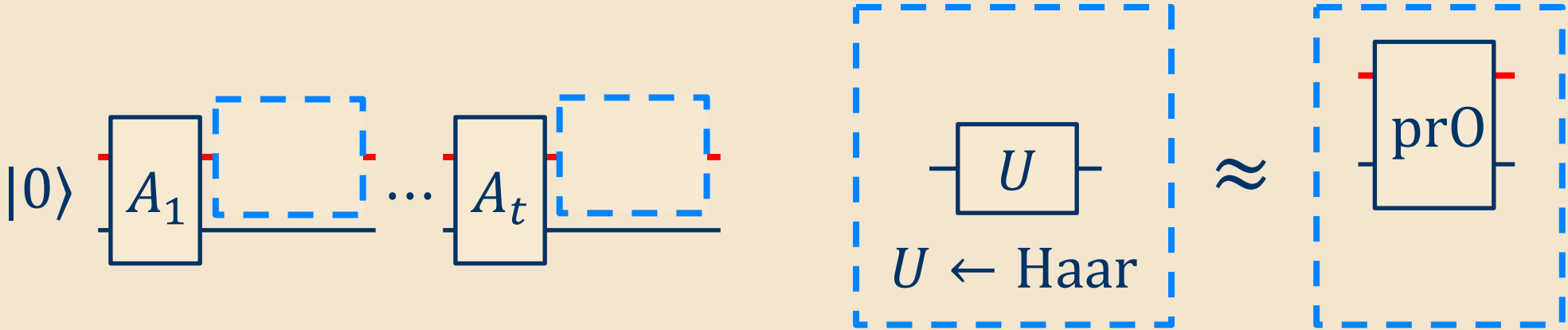
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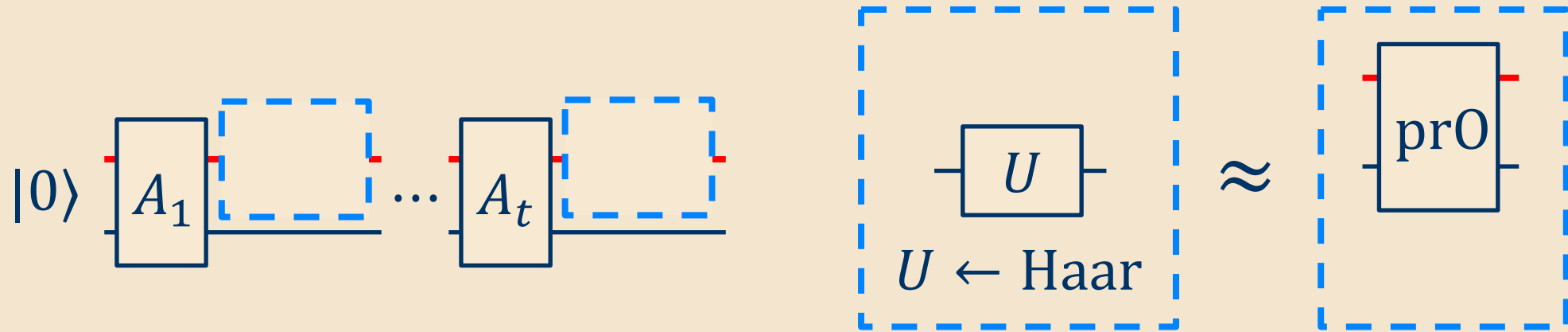
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The plan: hybrid argument.

The same proof will also show existence of PRUs!



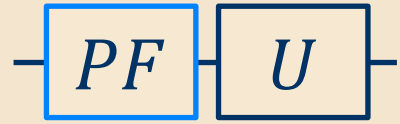
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Hybrid 0





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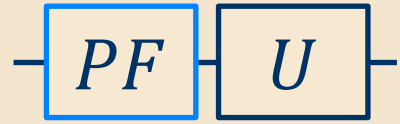
$P \leftarrow S_N$

$F \leftarrow \{\pm 1\}^N$

Hybrid 0  $\equiv$  Hybrid 1



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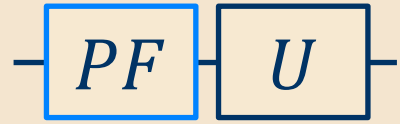
**Step 1:** insert random permutation  $P$  random  $\pm 1$  diagonal  $F$ .

$$P = \begin{pmatrix} & & 1 \\ 1 & & \\ & 1 & \end{pmatrix} \quad F = \begin{pmatrix} +1 & & \\ & -1 & \\ & & -1 \end{pmatrix}$$



$U \leftarrow \text{Haar}$

Hybrid 0



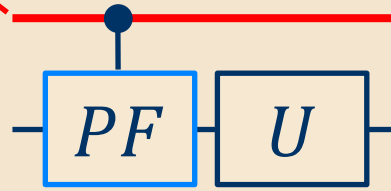
$U \leftarrow \text{Haar}$

$P \leftarrow S_N$

$F \leftarrow \{\pm 1\}^N$

Hybrid 1

$\sum_{P,F} |P,F\rangle$

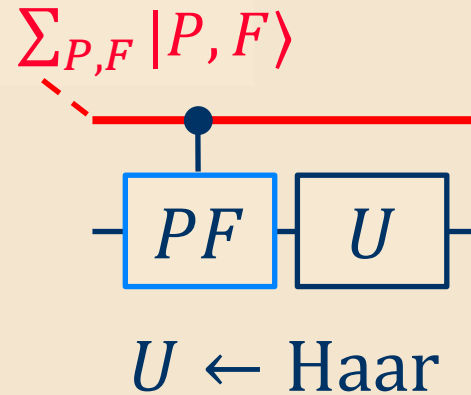
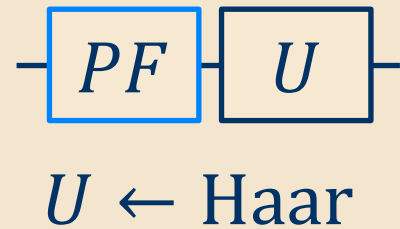
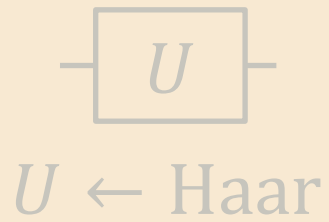


$U \leftarrow \text{Haar}$

Hybrid 2

$\equiv$

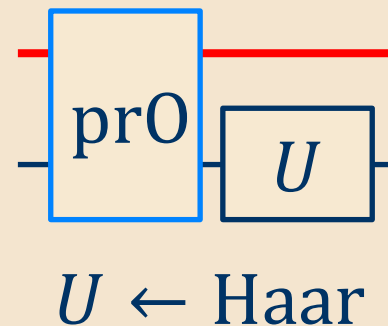
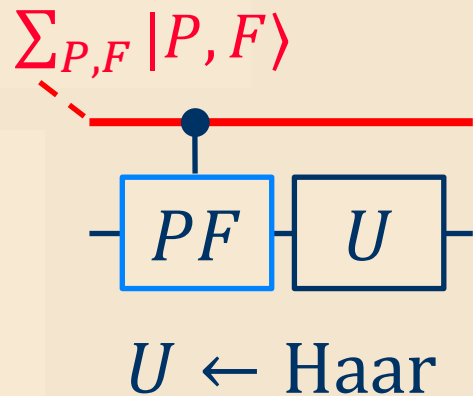
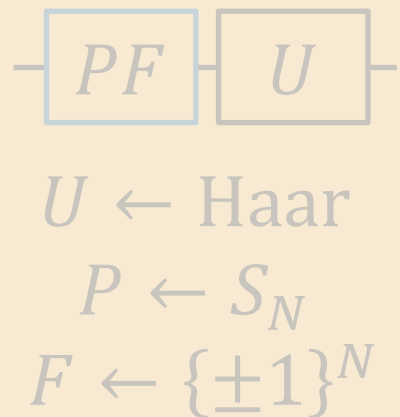
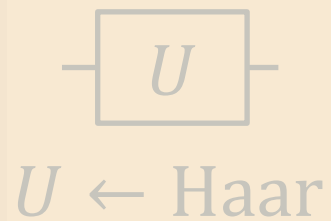
$\equiv$



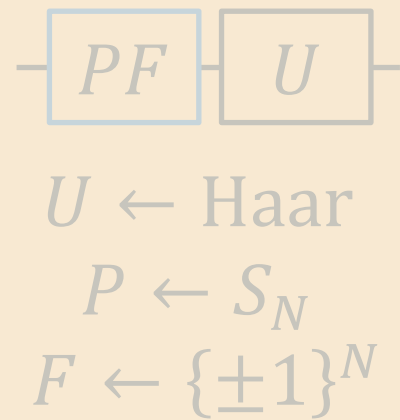
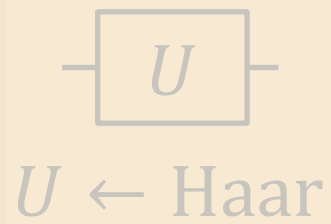
Hybrid 0  $\equiv$  Hybrid 1  $\equiv$  Hybrid 2

**Step 2:** replace random  $P, F$  with a purification.

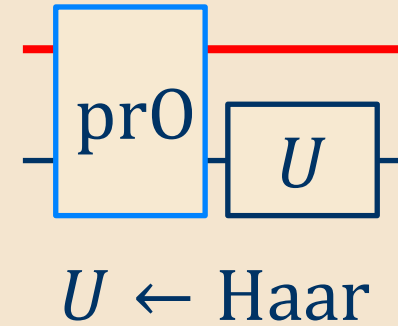
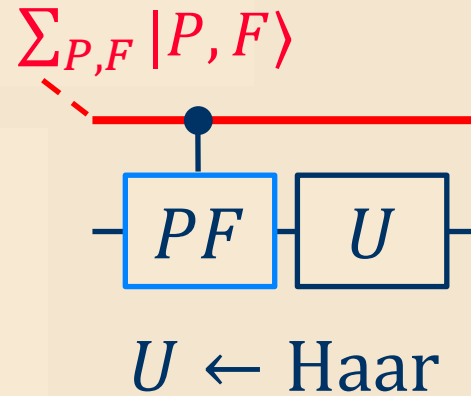
- Initialize external/ancilla system to  $\sum_{P,F} |P, F\rangle$
- On each query, apply  $P \cdot F$  **controlled** on  $|P, F\rangle$



Hybrid 0  $\equiv$  Hybrid 1  $\equiv$  Hybrid 2  $\approx$  Hybrid 3



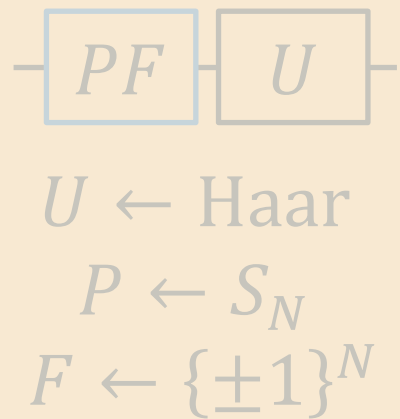
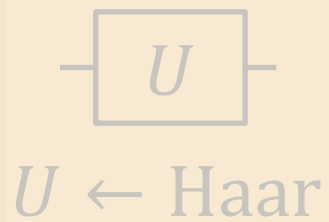
Hybrid 0  $\equiv$  Hybrid 1



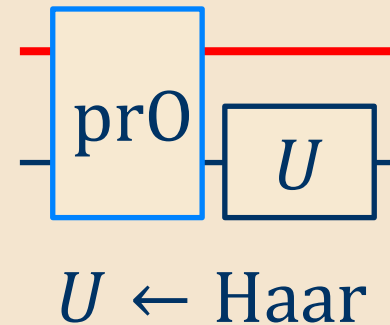
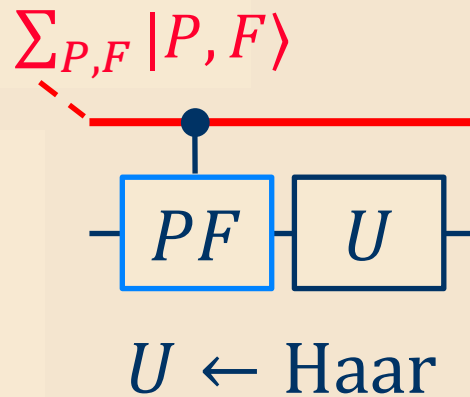
Hybrid 2  $\approx$  Hybrid 3

**Step 3:** For any  $R = \{(x_1, y_1), \dots, (x_t, y_t)\}$  can define  $|\Phi_R\rangle$  s.t.

$$\text{ctl-PF} \cdot |x\rangle |\Phi_R\rangle = \sum_{y \in R_Y} |y\rangle |\Phi_{R \cup \{(x,y)\}}\rangle$$



Hybrid 0  $\equiv$  Hybrid 1

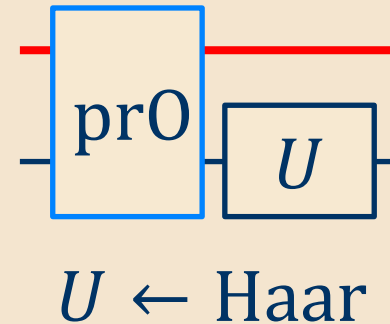
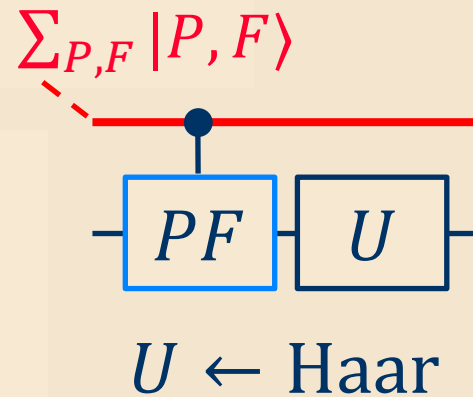
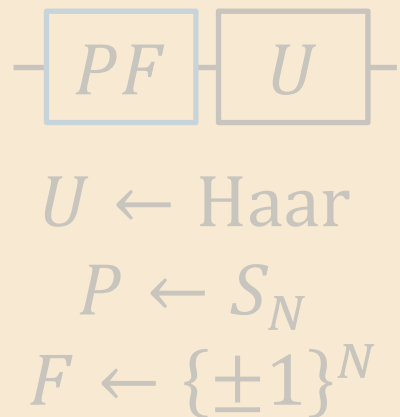
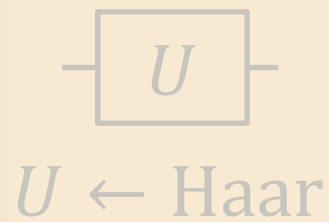


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- **Intuition:** ctl-PF behaves like pr0, up to relabeling  $|\Phi_R\rangle \mapsto |R\rangle$
- Actually,  $\{|\Phi_R\rangle\}_R$  aren't fully orthogonal. But composing with  $U \leftarrow (2\text{-design})$  makes the “non-orthogonal” ones hard to find.





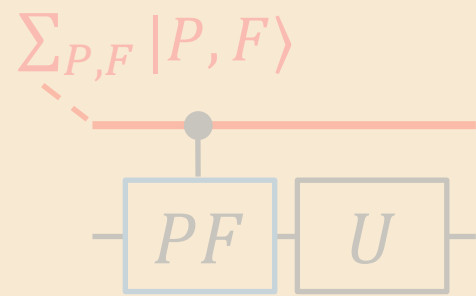
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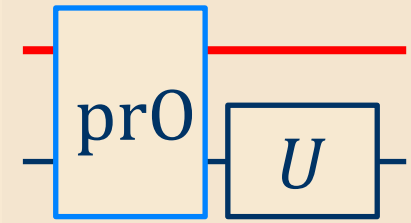
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$P \leftarrow S_N$

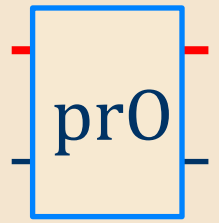
$F \leftarrow \{\pm 1\}^N$



$U \leftarrow \text{Haar}$

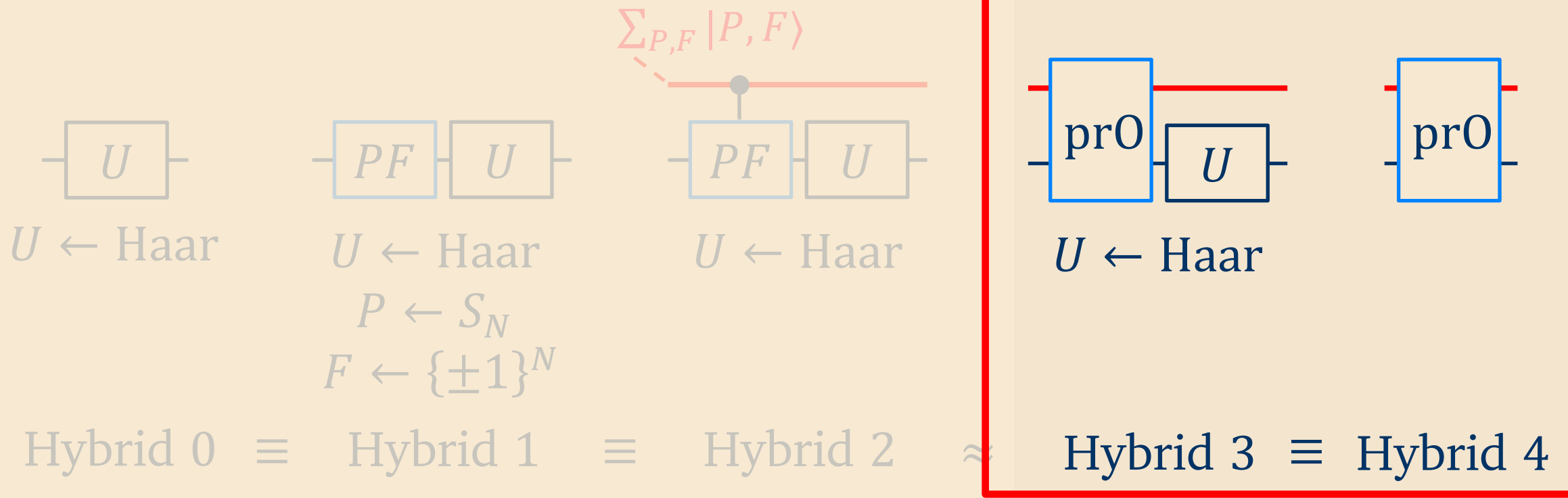


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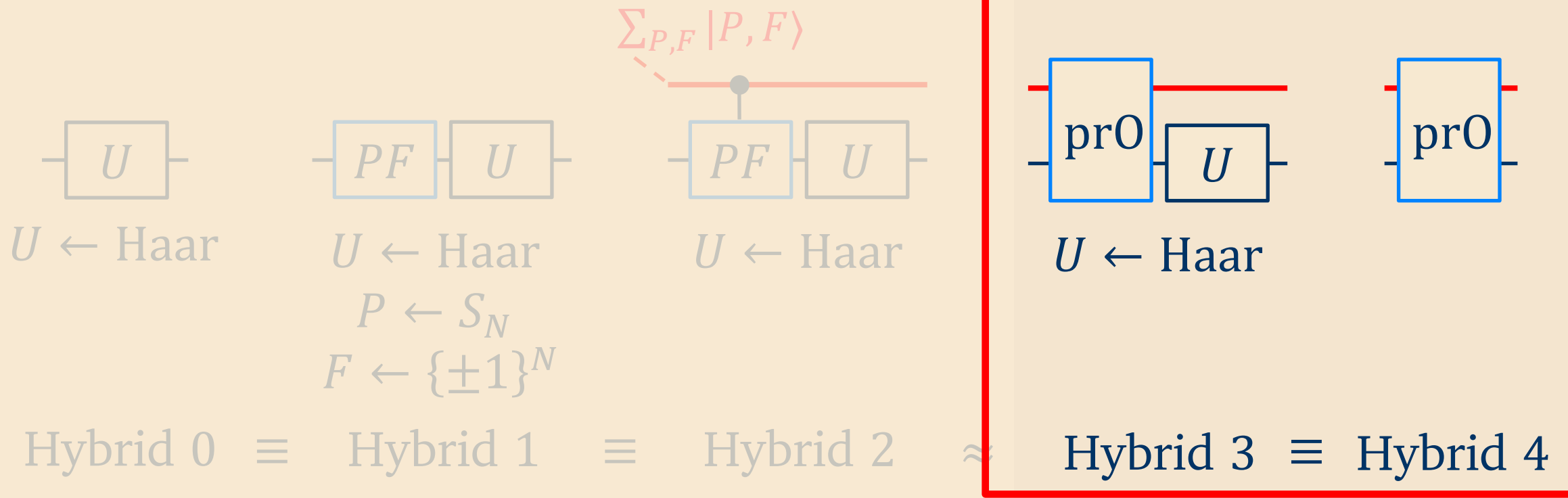


Hybrid 3  $\equiv$  Hybrid 4

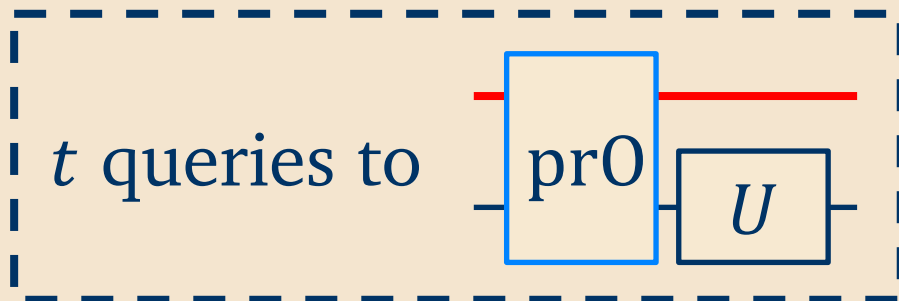
Hybrid 0  $\equiv$  Hybrid 1  $\equiv$  Hybrid 2  $\approx$

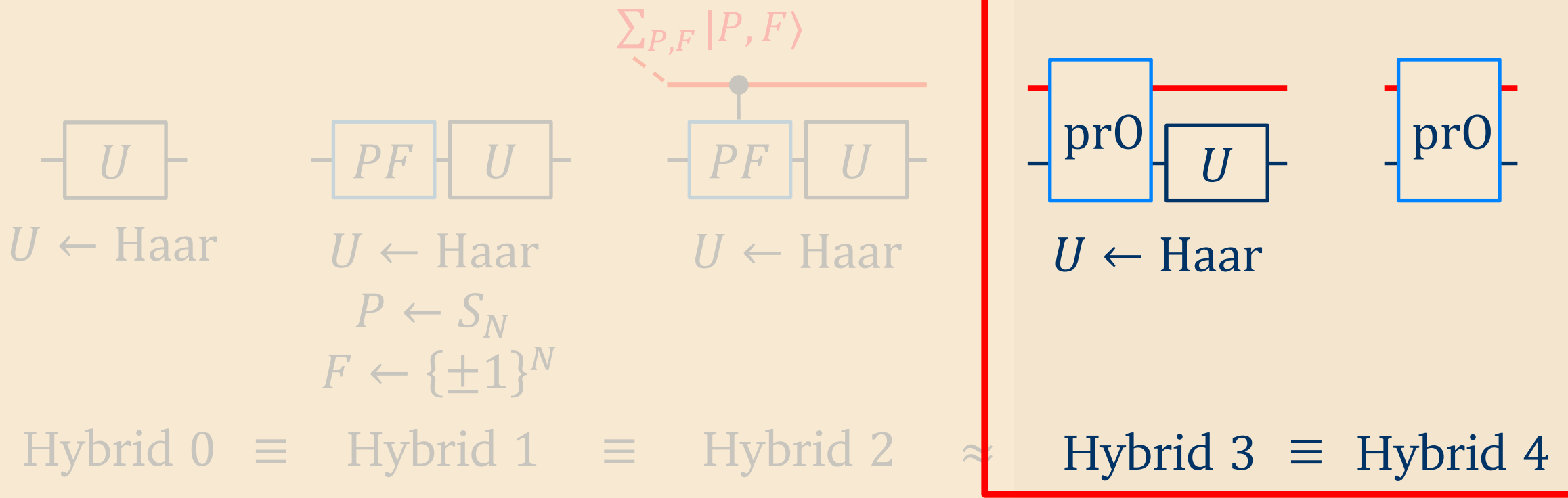


**Step 4:** Turns out pr0 has the following magical property:



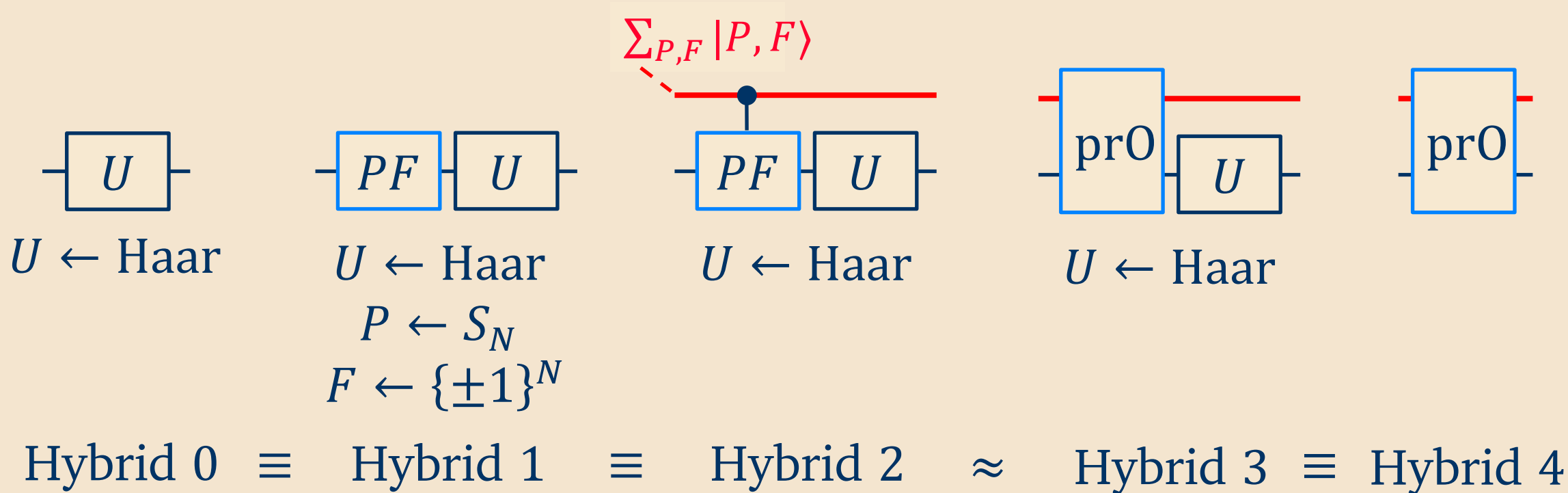
**Step 4:** Turns out prO has the following magical property:

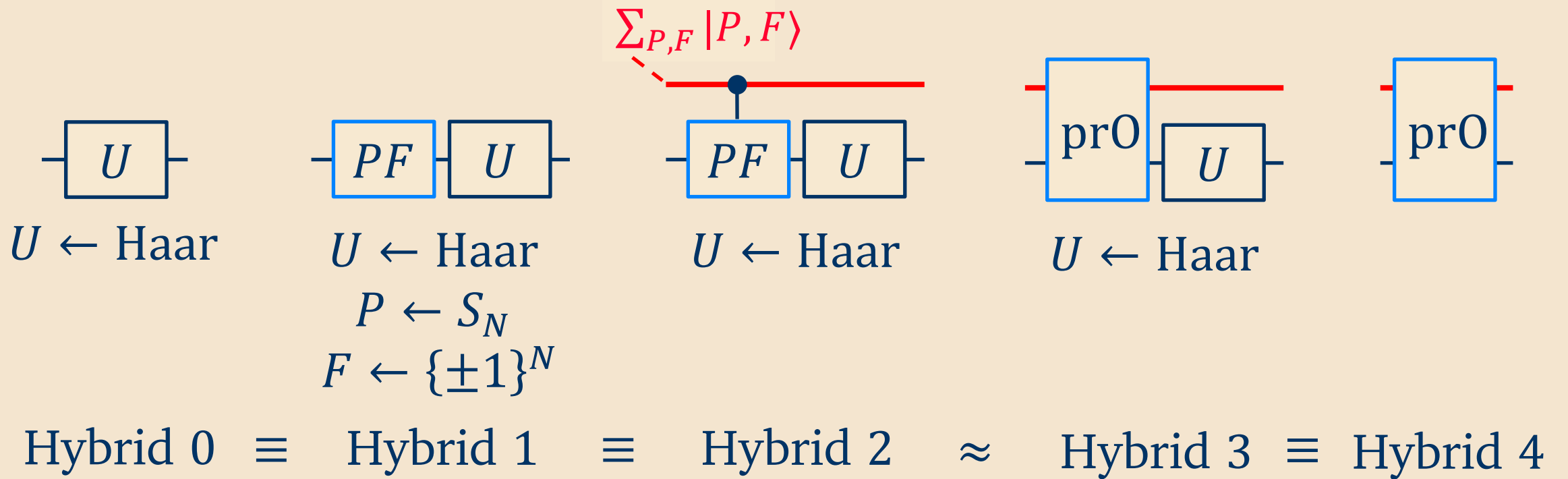




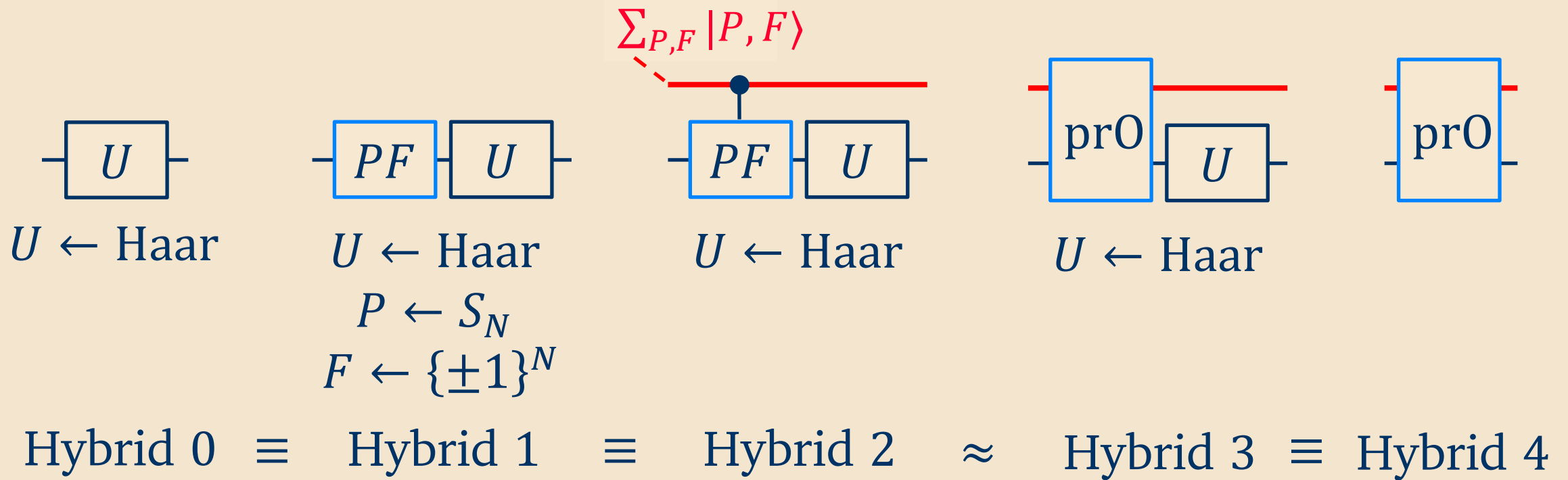
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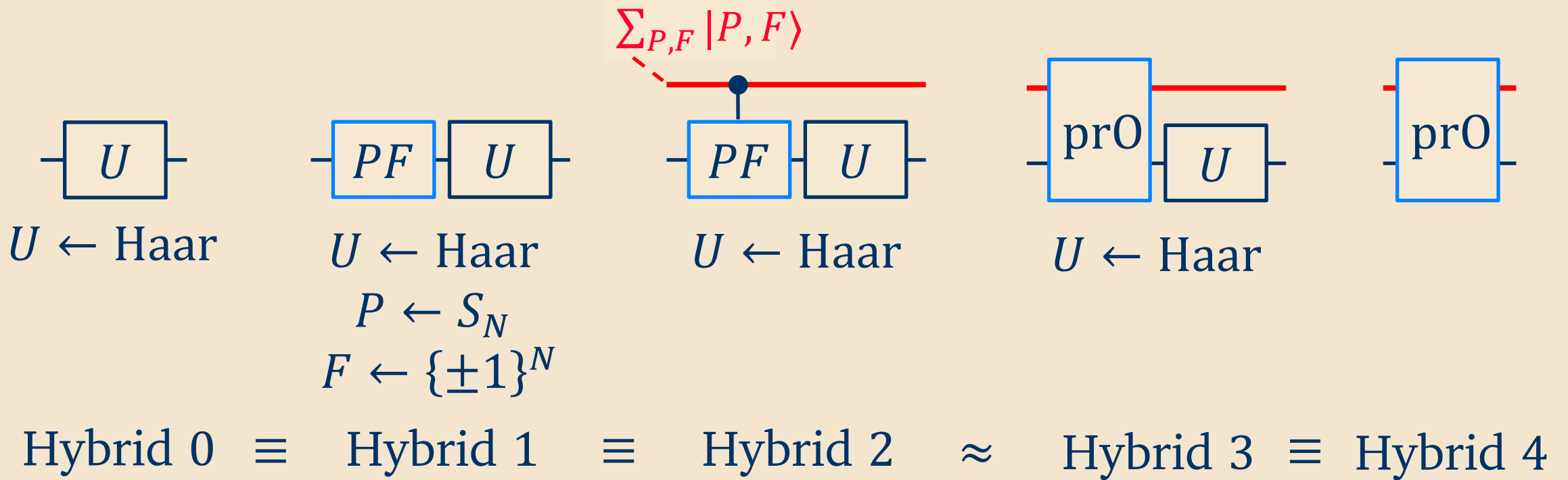




How we get PRUs:



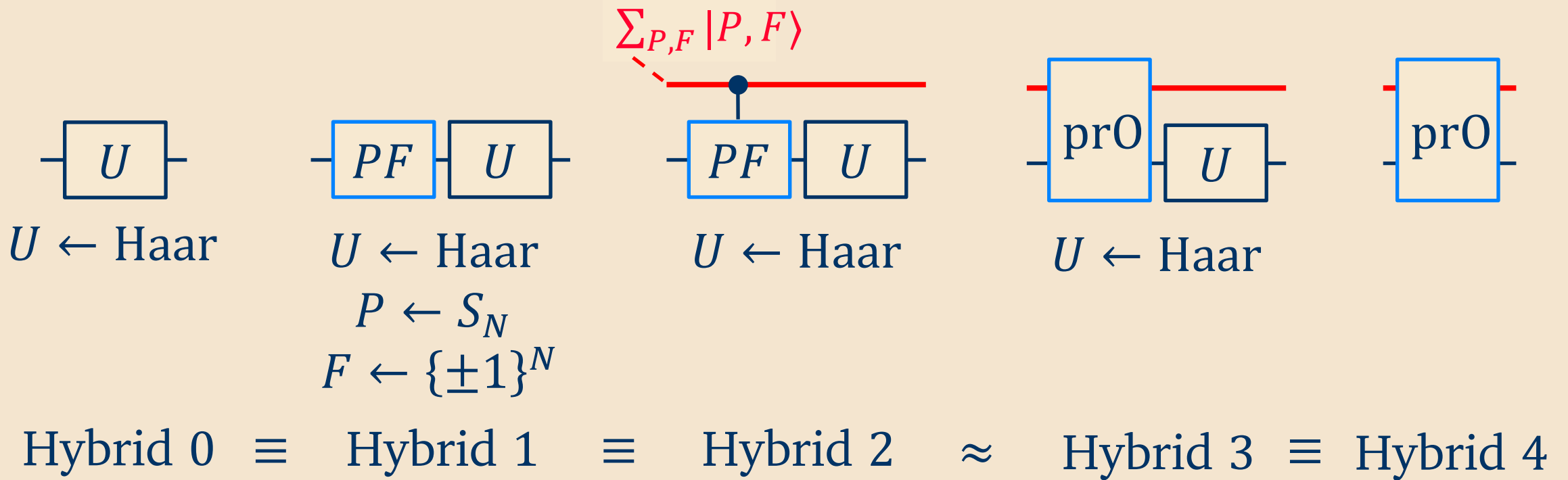
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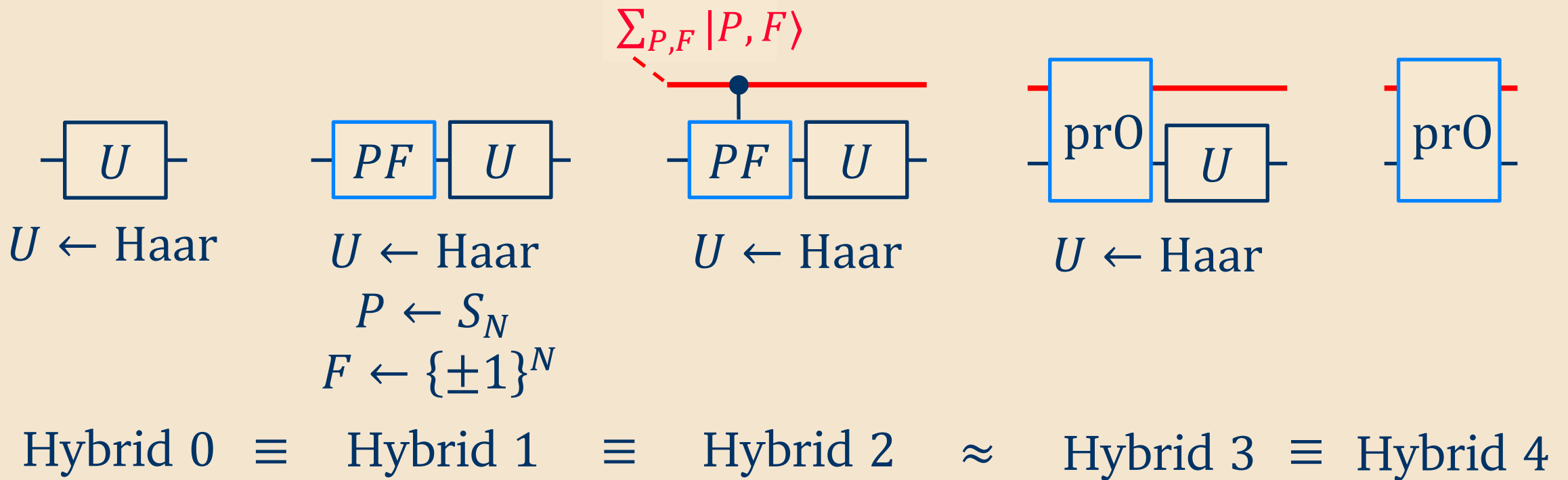
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Finally, replace  $P$  and  $F$  with pseudorandom.

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Already several applications:

- [MH24]: elementary proof of [SHH24] gluing lemma
- [ABGL24]: compress PRU key length + other results

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# Thanks!